

# WFDB Applications Guide

Tenth Edition  
(revised and with corrections for WFDB 10.3.11)  
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# Introduction

Most of this guide consists of UNIX **man** pages that describe the applications included in the WFDB (Waveform Database) Software Package (and related software from PhysioToolkit). This introduction contains important information about how to interpret the material in the main sections of the guide, and about common conventions for using all of the WFDB applications that are not described in the main sections. The FAQ that follows this introduction contains additional information that will be particularly helpful if you are using MS-Windows (but it may be of interest even if you are not).

## Using this Guide

The organization follows the traditional arrangement of the UNIX Reference Manual: section 1 contains programs, section 3 contains libraries, and section 5 contains file formats. In the UNIX Reference Manual, sections 2 and 4 are reserved for system calls and device interfaces respectively; these sections do not exist in this guide. Following convention, a citation such as **rdann**(1) refers to the page titled **rdann** in section 1 of this guide.

A **man** "page" may span more than one physical page, although most do not. Each **man** page in section 1 of this guide documents one or more applications, as indicated in the **NAME** section at the top. The **SYNOPSIS** appears next; it illustrates the form of the command line needed to run the application. In the synopsis, **boldface** indicates text to be typed as is, and *italics* indicate replaceable arguments; brackets ([], which are *not* to be typed) surround arguments that may be omitted, and ellipses (...) follow arguments that can be repeated. The **DESCRIPTION** sections are intentionally terse; this is a reference manual and not a tutorial introduction to the software described within. In those cases for which relevant tutorial material exists elsewhere, references appear in the **SEE ALSO** sections of each **man** page. A unique feature of this guide is the **SOURCE** section at the end of each page, which provides a URL where you may find the current version of the source(s) for each application.

On each page, the footer indicates the date when that page was last revised, and (in most cases) the version of the WFDB Software Package that was current at that time. An old date and version number do not mean that the page is out-of-date; rather they mean that the material described on that page remains current.

Under GNU/Linux or Unix, if the WFDB Software Package has been installed on your system, you can also access the information contained in the main sections of this guide using **man** and related programs. For example, to see the manual page for **rdsamp**, run the command

**man rdsamp**

(This also works under MS-Windows if you have installed the Cygwin package, which includes the **man** utility for formatting and reading manual pages.) In some cases you may need to add **/usr/local/man** to your **MANPATH** environment variable, in order to make these pages accessible to **man**.

An HTML version of this guide is also available (at <http://www.physionet.org/physiotools/wag/>).

## Using WFDB Applications

If you have not used any of these programs before, you may need to set up your environment properly so that WFDB applications can find their input files. See **setwfdb**(1) in this guide for information about doing this; a more detailed discussion may be found in the first chapter of the *WFDB Programmer's Guide*, in the section about the database path.

Certain types of command-line arguments are used by many of the applications described in this guide. These include:

#### *record*

Where this appears, substitute the name of a WFDB record. **A record name is *not* a file name!** The first part of the name of a .hea file is the name of the record to which the .hea file belongs; so the record name corresponding to '100.hea' is '100'. For example, MIT-BIH Arrhythmia Database record names are 3-digit numbers, AHA Database record names are 4-digit numbers, and European ST-T Database record names begin with lowercase 'e', followed by a 4-digit number. Record names may contain letters, digits, and underscores. Case is significant in record names that contain letters, even in environments such as MS-Windows for which case translation is normally performed by the operating system on file names; thus 'e0104' is the name of a record found in the European ST-T Database, whereas 'E0104' is not. Once again: a record name is **not** a file name; record names never include an extension (.hea, .dat, etc.).

Wherever a record name can be supplied to a WFDB application, you may include path information if necessary. For example, if the WFDB path includes the current directory, and if the current directory includes a subdirectory named 'my\_records', and that directory contains a record named 'record\_23', you can supply 'my\_records/record\_23' as a *record* argument. See the *WFDB Programmer's Guide* for further details on record names.

Each PhysioBank database directory includes a text file named **RECORDS**, which lists the record names for all records in that directory.

#### *annotator*

Where this appears, substitute an annotator name. **Annotator names are *not* file names!** The suffix (extension) of the name of an annotation file is the annotator name for that file; so, for example, the annotator name for 'e0104.atr' is 'atr'. The special annotator name 'atr' is used to name the set of *reference annotations* supplied by the database developers. Other annotation sets have annotator names that may contain letters, digits, and underscores, as for record names.

Each PhysioBank database directory includes a text file named **ANNOTATORS**, which lists the annotator names for all annotation files in that directory.

#### *time*

Where this appears, substitute a string in *standard time format*. *Time* arguments generally specify elapsed times from the beginning of the record (for exceptions to this rule, see the section on the **strtim** function in the *WFDB Programmer's Guide*). Examples of standard time format:

2:14.875	2 minutes + 14.875 seconds
143	143 seconds (2 minutes + 23 seconds)
4:02:01	4 hours + 2 minutes + 1 second
4:2:1	same as above
s12345	12345 sample intervals
e	time of the end of the record

#### *signal*

Where this appears, substitute a signal number. Signal numbers are integers; the first signal in each record is signal 0. In printed documentation for the databases, signals always appear with signal 0 at the top, signal 1 beneath, etc.

#### *signal-list*

Where this (or '*signal ...*') appears, you may specify more than one signal in any desired order; separate the signal numbers using spaces. Unless otherwise noted, a signal may appear more than once, or not at all, in a signal list. In most cases, the end of the signal list is unambiguous (since signal numbers are never negative, an option argument beginning with '-' is a reliable indicator). In unusual cases, you may need to arrange options so that the signal list is at the end of the command, or so that it is followed by an argument that cannot be interpreted as a signal number.

# Frequently Asked Questions (and Frequently Exclaimed Exclamations)

**I double-clicked on the program icon, and nothing happens!**  
**I typed the program name in the 'Run...' dialog, and nothing happens!**

Don't do this!

With few exceptions, PhysioToolkit applications run in **text mode** (i.e., they do not include a graphical user interface). These programs are intended to be run within a terminal emulator using a command-line interface. In most cases, if you attempt to run them by clicking on their icons or names, or by entering the program name in the MS-Windows **Run...** dialog box, these programs will open a DOS box, print a usage summary, and exit, usually much too fast for you to read anything.

By far the best way to use these programs under MS-Windows is to install a Unix-compatible terminal emulator and shell in which to run them. The best of these is also free; if you have not already done so, download and install the Cygwin software package from <http://www.cygwin.com/>. This package includes **bash**, the GNU Bourne Again Shell and a terminal emulator in which to run it. After a standard installation of Cygwin, you can launch a terminal emulator and **bash** by clicking on the Cygwin icon that will have been installed on your desktop.

If you do not wish to use Cygwin, it is possible to run these applications within a DOS box, but there are many limitations of **command.com** that may prove frustrating. In particular, **command.com** supports a relatively small space for environment variables that is not secure against buffer overruns, and has idiosyncratic filename globbing behavior.

## What does the message "init: can't open header for ..." mean?

This message can be produced by any application linked to the WFDB library, including **rdsamp(1)** and **rdann(1)**. In order to read data files, these applications need to find a header (**.hea**) file for the input record you specify. The message indicates that the header file was not found in any of the expected places, or that it was unreadable. There are three common reasons why this can happen:

- The *record* name supplied to the application is not correct. Record names are **not** file names (if this doesn't sound familiar yet, go back and read the introduction again). If you wish to read, for example, a signal file named **slp60.dat** using **rdsamp**, you must specify the name of the record to which this file belongs (**slp60**) after the **-r** option, and not the name of the file itself. Whatever follows "init: can't open header for ..." is what the application thinks is the name of the record you wish to read. Also, be aware that case matters in record names, even under operating systems that ignore case in file names. Thus "**SLP60**" is not a valid record name; "**slp60**" is.
- The header file is missing. If you download signal (**.dat**) or annotation (**.atr**, **.qrs**, etc.) files, be sure to download the corresponding **.hea** files from the same locations.
- The list of locations to be searched does not include the location of the header file. WFDB applications find their input files by searching a list of locations specified by the WFDB path (the environment variable **WFDB**, or a default list of locations if **WFDB** has not been set). The WFDB path normally includes the current directory, but this may not be true if the WFDB path has been modified; the current directory must appear explicitly (either as a "." or as an empty component in the path) in order to be included in the list of locations to be searched. For further information, see "The Database Path and Other Environment Variables" in the *WFDB Programmer's Guide*.

## How can I save the output of ... in a file?

### How can one program read another's output?

If you are running programs from a command prompt (by typing commands into a terminal emulator window or an MS-DOS box), these things can be done easily.

If you have ever used GNU/Linux, Unix, or MS-DOS, you may have captured the output of a program by *redirecting* it to a file, like this:

```
foo >bar
```

The `>` operator redirects **foo**'s standard output (which would normally appear on-screen) into a file named **bar**. If **bar** exists already, its contents are replaced. If you wish to append **foo**'s output to whatever is already contained in **bar**, use a command such as this instead:

```
foo >>bar
```

There is an analogous operator that arranges for a program's standard input (which would normally be read from whatever you type on the keyboard) to be read from a file instead:

```
baz <bar
```

Here, the `<` operator arranges for **baz** to read its input from a file named **bar**. If **bar** was created by **foo**, then this command allows **baz** to read **foo**'s output.

You can combine input and output redirection in a single command using the pipe (`|`) operator:

```
foo | baz
```

This command runs **foo** and sends its standard output directly to **baz**, without requiring an intermediate file. True multitasking operating systems such as Unix and GNU/Linux allow both programs to run (apparently) simultaneously; under MS-DOS or MS-Windows, the first program runs to completion before the second one begins execution.

You can use these techniques whenever you run programs from a command prompt, whether those programs are among those available here or obtained from some other source. You can use the same techniques with programs you write yourself; the only requirement is that your programs must read from the standard input and write to the standard output (i.e., they must not attempt to bypass the standard input/output mechanism by reading directly from the keyboard or writing directly to the screen).

These operators (`>`, `>>`, `<`, and `|`) are supported by all shells (command interpreters) under Unix, GNU/Linux, and MS-DOS (including those that run within MS-DOS boxes or other types of terminal emulators under MS-Windows). For further information, please refer to the documentation for your shell or command interpreter.

## Where else can I find answers to my questions about this software?

If you haven't read the introduction to this guide yet, do so now. It answers many frequently asked questions by describing the common behavior of many of the WFDB applications. It also describes the typographic and organizational conventions used in the remainder of this guide.

Many more questions are asked and answered in the PhysioNet FAQ (<http://www.physionet.org/faq.shtml>).



**NAME**

a2m, ad2m, ahaconvert, m2a, md2a – converting between MIT and AHA DB formats

**SYNOPSIS**

```
a2m -i ahafile -r record -a annotator [ options ... ]
ad2m -i ahafile -r record [ options ... ]
ahaconvert ahafile ...
m2a -r record -a MIT-annotator AHA-annotator [ options ... ]
md2a -o ahafile -r record [ options ... ]
```

**DESCRIPTION**

These programs can be used to convert AHA DB distribution files from half-inch 9-track tape, CD-ROMs, or floppy disks to MIT (PhysioBank) format (i.e., formats that can be read directly by programs compiled with the **wfdb**(3) library), or to convert files in MIT format into AHA DB tape distribution format (conversion to AHA DB CD-ROM/floppy disk distribution format is not supported). All of these programs print a brief usage summary if invoked with no command-line arguments, or with a **-h** option.

**a2m**

Use **a2m** to convert AHA-format annotation files into MIT format. Options for **a2m** include:

- s time** Shift annotations forward by the specified *time* (default: no shift for type 0 input files, 5 minutes for type 1, 2 hours and 30 minutes for type 2; for type 3, the default is 5 minutes if *record* is of the form *n2nn* or *n3nn*, or 2 hours and 30 minutes if *record* is of the form *n0nn* or *n1nn*).
- t type** Convert an input file of the specified *type* (0: a file produced by a WFDB application using **putann** and **WFDB\_AHA\_WRITE** mode; 1: an AHA DB ‘short format’ tape file; 2: an AHA DB ‘long format’ tape file; 3: an AHA DB compressed (**.ano**) CD-ROM or floppy disk file). Input files of types 1, 2, and 3 are assumed to contain annotation times in milliseconds, which are converted to sampling intervals based on an assumed sampling frequency of 250 Hz. Default: type 3 is assumed if *ahafile* ends with **.ANO** or **.ano**; type 0 is assumed otherwise.

**ad2m**

Use **ad2m** to convert AHA-format signal files into MIT format. Options for **ad2m** include:

- c** Convert an AHA DB compressed (**.cmp**) floppy disk file (this is the default if *ahafile* ends with **.CMP** or **.cmp**, otherwise **ad2m** assumes that the input is a file in AHA DB tape format).
- f time** Begin converting at the specified *time* relative to the beginning of the input file (default: 0, i.e., at the beginning of the input file)
- t time** Stop converting at the specified *time* relative to the beginning of the input file (default: 35 minutes after the starting time if *record* is of the form *n2nn* or *n3nn*, 3 hours if *record* is of the form *n0nn* or *n1nn*, or the end of the input file, whichever comes first).

**ahaconvert**

Use **ahaconvert** to convert one or more records from an AHA DB CD-ROM into MIT format. Run **ahaconvert** without any command-line arguments for instructions, or see the examples below. Note: **ahaconvert** is a shell script; to use it successfully, you will need to have a shell (standard with all versions of Unix, and included in the free Cygwin package for MS-Windows) as well as **ad2m** and **a2m**, which perform the actual work of the conversion.

**m2a**

Use **m2a** to convert MIT-format annotation files into AHA tape format. Options for **m2a** include:

- s time** Shift annotation times backward by the specified *time*, and convert them from sample intervals to milliseconds.

**md2a**

Use **md2a** to convert MIT-format signal files into AHA tape format. Options for **md2a** include:

- n new-record**  
Create a new header file for the AHA-format output signal file, so that it may be read as record *new-record*.

MIT-format files can be excerpted and reformatted in more generally useful ways using **snip(1)** or **xform(1)**.

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

## EXAMPLES

### AHA Database CD-ROM

AHA DB CD-ROMs contain two versions of each record: a 35-minute "short-format" version, and a 3-hour "long-format" version. In most cases, you will want to convert only one version of each record. To convert the short-format records only, if the contents of the CD-ROM are available at **/mnt/cdrom**, type:

```
ahaconvert /mnt/cdrom/?[23]???.cmp
```

(The pattern **'?[23]??'** matches the record names of the short-format records.)

To convert the long-format records only, type:

```
ahaconvert /mnt/cdrom/?[01]???.cmp
```

### AHA DB floppy disk

To make a version of AHA DB record 1201 in MIT format, given the distribution floppy disk, copy the files **1201.ano** and **1201.cmp** to the current directory, then type:

```
ad2m -i 1201.cmp -r 1201 -c
```

```
a2m -i 1201.ano -r 1201 -a atr -t 3
```

These commands produce files **1201.dat** (the signal file), **1201.he** (the header file), and **1201.atr** (the reference annotation file), all in the current directory. Run **ad2m** first, so that the new header file is available for the use of **a2m**. (In this example, note that the options **'-r 1201'**, **'-c'**, and **'-t 3'** are redundant unless you have renamed the input files, since **ad2m** and **a2m** recognize the record name and file types from the suffixes otherwise.)

### AHA DB short format tape

To obtain the same files given a 'short format' 9-track distribution tape, copy the second and third files from the tape into files **1201.tap** and **1201.ann** in the current directory, then type:

```
ad2m -i 1201.tap -r 1201
```

```
a2m -i 1201.ann -r 1201 -a atr -t 1
```

The names for the files copied from the tape are arbitrary, but do not use names of files to be generated by **ad2m** or **a2m** (see the previous example). Note that the first and fourth files on the distribution tape contain an 'id' block, which can be read by **readid** (a program included in the **convert** directory of the WFDB Software Package) to verify the record name. Distribution tapes that contain more than one record contain additional sets of four files, always in the same order within each set.

### AHA DB long format tape

To make a version of the three-hour AHA DB record 1001 in MIT format, given the 'long format' distribution tape, copy the second and third files from the tape into files **1001.tap** and **1001.ann** in the current directory, then type:

```
ad2m -i 1001.tap -r 1001 -t 3:0:0
```

```
a2m -i 1001.ann -r 1001 -a atr -t 2
```

The **-t 3:0:0** option is necessary to prevent **ad2m** from truncating the signal file after the first 35 minutes.

### Converting AHA DB long format to short format

To make a version of AHA DB record 1201 in MIT format, given a 'long format' 9-track distribution tape containing the corresponding three-hour record 1001, copy the second and third files from the tape into files **1001.tap** and **1001.ann** in the current directory, then type:

```
ad2m -i 1001.tap -r 1201 -f 2:25:0
```

```
a2m -i 1001.ann -r 1201 -a atr -t 1
```

In this case, the **-f** option instructs **ad2m** to skip the first two hours and 25 minutes of the 'long-format' AHA signal file, and to reformat the remainder (equivalent to the 35-minute 'short-format' record). The **-t 1** option is used with **a2m** even though its input file comes from a 'long-format' tape, because the annotation times must be shifted only by the amount necessary for a 'short-format' tape in this case.

**Sharing signal files for long format and short format AHA DB records**

To keep both versions (1001 and 1201) on-line, make the ‘long format’ version first (see above), then type:

```
a2m -i 1001.ann -r 1201 -a atr -t 1
```

to make a ‘short format’ reference annotation file. Continue (under UNIX) by:

```
cp 1001.heh 1201.heh
```

or (under MS-DOS) by:

```
copy 1001.heh 1201.heh
```

and edit **1201.heh**, replacing ‘1001’ in the first line (only!) with ‘1201’, and replacing ‘212’ in the second and third lines by ‘212+6525000’ (see the description of the ‘byte offset’ field in **header(5)**). Although two header and reference annotation files are needed, both versions can share the same signal file, allowing a substantial savings in storage requirements. Note that WFDB application programs that read the ‘short format’ record 1201 signal file may report signal checksum errors at the end of the record, unless you also recalculate the signal checksums (easily done using **snip(1)** to copy the record; delete the copy once the checksums have been obtained).

**AVAILABILITY**

These programs are provided in the **convert** directory of the WFDB Software Package. Run **make** in that directory to compile and install them if they have not been installed already.

**SEE ALSO**

**snip(1)**, **xform(1)**, **wfdb(3)**, **header(5)**

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**SOURCES**

<http://www.physionet.org/physiotools/wfdb/convert/a2m.c>

<http://www.physionet.org/physiotools/wfdb/convert/ad2m.c>

<http://www.physionet.org/physiotools/wfdb/convert/ahaconvert>

<http://www.physionet.org/physiotools/wfdb/convert/m2a.c>

<http://www.physionet.org/physiotools/wfdb/convert/md2a.c>

**NAME**

**ann2rr**, **rr2ann** – convert annotation files to interval lists and vice versa

**SYNOPSIS**

**ann2rr -r** *record* **-a** *annotator* [ *options* ... ]

**rr2ann -r** *record* **-a** *annotator* [ *options* ... ]

**DESCRIPTION**

These programs are typically used to obtain RR interval series from ECG annotation files, or to create an annotation file from such a series, but they have a wider range of uses.

**ann2rr**

Use **ann2rr** to extract a list of intervals, in text format, from an annotation file. By default, the intervals are listed in units of sample intervals (use **sampfreq**(1) to determine the sampling frequency of the input record if necessary). Options for **ann2rr** include:

**-A** Print all intervals between annotations. By default, **ann2rr** prints only RR intervals (those between QRS (beat) annotations). This option overrides the **-c** and **-p** options.

**-c** Print intervals between consecutive valid annotations only. (See discussion below).

**-f** *time* Begin at the specified *time*. By default, **ann2rr** starts at the beginning of the record.

**-h** Print a usage summary.

**-i** *format*

Print intervals in the specified *format*. By default, intervals are printed in units of sample intervals. Other *formats* include **s** (seconds), **m** (minutes), **h** (hours), and **t** (time interval in hh:mm:ss format). Formats **s**, **m**, and **h** may be followed by an integer between 0 and 15 inclusive, specifying the number of decimal places (default: 3). For example, use the option **-is8** to obtain intervals in seconds with 8 decimal places.

**-p** *type* [ *type* ... ]

Print intervals ended by annotations of the specified *types* only. The *type* arguments should be annotation mnemonics (e.g., **N**), as normally printed by **rdann**(1) in the third column. More than one **-p** option may be used in a single command, and each **-p** option may have more than one *type* argument following it. If *type* begins with “-”, however, it must immediately follow **-p** (standard annotation mnemonics do not begin with “-”, but modification labels in an annotation file may define such mnemonics).

**-p** *type* [ *type* ... ]

Print intervals begun by annotations of the specified *types* only.

**-t** *time* Stop at the specified *time*.

**-v** *format*

Print final times (the times of occurrence of the annotations that end each interval). This option accepts all of the *formats* defined for **-i**, as well as **T** (to print the date and time in [hh:mm:ss dd/mm/yyyy] if the starting time and date have been recorded in the header file for *record*). If this option is chosen, the times appear at the end of each line of output.

**-V** *format*

Print initial times (the times of occurrence of the annotations that begin each interval). Any of the *formats* usable for the **-v** option may be used with **-V**. If this option is chosen, the times appear at the beginning of each line of output.

**-w** Print final annotations (the types (**N**, **V**, etc., as for **-p** above) of the annotations that end each interval), immediately following the intervals in each line of output.

**-W** Print initial annotations (the types of the annotations that end each interval), immediately before the interval in each line of output.

The **-c** option, used without the **-p** option, causes **ann2rr** to filter out intervals between beats that have

intervening non-beat annotations, such as rhythm or signal quality change annotations. Used with the **-P** and **-p** options, the **-c** option causes **ann2rr** to reject intervals between annotations of the type(s) specified by **-p** if there are annotations of any other types intervening; thus, for example, “**-c -P N -p N**” yields only intervals between consecutive normal beats, and intervals between pairs of normal beats surrounding an ectopic beat are discarded from the output. As another example, “**-c -P N -p V**” yields premature ventricular coupling intervals only (a coupling interval is the interval between a normal beat and an immediately following premature ventricular contraction).

The default output contains a single column of intervals only; by using the **-v**, **-V**, **-w**, and **-W** options, up to five columns, separated by tabs, may be output. The order of the columns is fixed (initial times, initial annotations, intervals, final annotations, final times).

### rr2ann

Use **rr2ann** to create an annotation file from the standard input, which should usually be a list of intervals in the format produced by **ann2rr**. (For exceptions, see **-T**, **-w**, and **-x** below.) The first token on each line is taken as an interval, and (if the **-w** option is present) the second token is taken as an annotation mnemonic; anything else on the same line is ignored, as are empty lines, spaces and tabs at the beginning of a line, non-numeric tokens and anything following them on the same line, negative intervals, and zero intervals. The output consists of a binary annotation file (*record.annotator*), and (if it does not exist already) a text header file (*record.he*a). Options for **rr2ann** include:

#### **-F** *frequency*

Assume the specified sampling *frequency*. This option has no effect unless it is necessary for **rr2ann** to create a header file; in this case, a sampling frequency of 250 Hz is assumed if the **-F** option is omitted.

**-h** Print a usage summary.

**-T** Interpret the input as times of occurrence, rather than as intervals.

**-w** Set each annotation type from the mnemonic (**N**, **V**, etc.) in the second column of the input (in the format produced by **ann2rr** using its **-w** option).

**-x** *n* Multiply input by *n* to obtain intervals (or, if **-T** is also used, times of occurrence) in units of sample intervals). Default: *n* = 1.

Note that **wrann**(1) also provides a way to generate an annotation file from text. Unlike that of **rr2ann**, **wrann**'s input format permits specifying annotation subtypes and other fields.

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

## FILES

<i>record.he</i> a	header file
<i>record.annotator</i>	annotation file

## SEE ALSO

**rdann**(1), **sampfreq**(1), **setwfdb**(1), **wrann**(1)

## AUTHOR

George B. Moody (george@mit.edu)

## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/ann2rr.c>  
<http://www.physionet.org/physiotools/wfdb/app/rr2ann.c>

**NAME**

**bxb** – ANSI/AAMI-standard beat-by-beat annotation comparator

**SYNOPSIS**

**bxb -r record -a reference-annotator test-annotator [ options ... ]**

**DESCRIPTION**

Using options **-C**, **-L**, or **-S**, **bxb** implements the beat-by-beat comparison algorithms described in ANSI/AAMI EC38:1998, the *American National Standard for Ambulatory ECGs*, and in ANSI/AAMI EC57:1998, the *American National Standard for Testing and Reporting Performance Results of Cardiac Rhythm and ST Segment Measurement Algorithms*. **bxb** is the reference implementation of these algorithms, and must be used to obtain the beat-by-beat performance statistics cited in EC38 and EC57 in order to be in compliance with these standards (see EC38, section 5.2.14, and EC57, section 4.2). The **-C**, **-L**, and **-S** options also gather statistics on RR interval errors, which were considered for inclusion in EC38, but were eventually dropped from it.

Input to this program consists of two annotation files associated with the same *record*. One of these is designated the *reference* annotation file, the other the *test* annotation file (called the ‘algorithm’ annotation file in EC38 and in EC57).

*Options include:*

- c file** Append condensed reports (EC57 Table A.2.1 format) to *file*.
- C file** As for **-c**, but report RMS RR interval error and SVEB statistics also.
- f time** Begin the comparison at the specified *time* (default: 5 minutes after the beginning of the record).
- h** Print a usage summary.
- l file1 file2**  
Append line-format reports (EC57 Tables A.2 and A.3 format) to *file1* and *file2* respectively (see below).
- L file1 file2**  
As for **-l**, but report RMS RR interval error and SVEB statistics also.
- o** Generate an output annotation file (see below).
- O** Generate an expanded output annotation file (see below).
- s file** Append standard reports (EC38, section 5.2.14, and EC57, Table 3 format) to *file*.
- S file** As for **-s**, but report RMS RR interval error and SVEB statistics also.
- t time** Stop the comparison at the specified *time* (default: the end of the record if it is defined, the end of the reference annotation file otherwise; if *time* is 0, the comparison ends when the end of either annotation file is reached).
- v** Verbose mode (list all beat label discrepancies; see below).
- w time** Set the *match window* (default: 0.15 seconds; see below).

The statistics gathered by **bxb** are based on tallies of ‘matching’ annotations in the reference and test annotation files. Matching annotations need not have exactly equal annotation times; the *match window* specifies the maximum absolute difference in annotation times that is permitted for matching annotations. **bxb** measures the total shutdown time in the test annotation file as the sum of all intervals that begin with a ‘shutdown’ annotation and that end with a ‘resume’ annotation. (If a period of shutdown does not end before the end of the record, the creator of the annotation file should nevertheless write a ‘resume’ annotation at the end of the record, in order to permit correct shutdown accounting.) This program follows the convention for ‘shutdown’ and ‘resume’ annotations adopted for reference annotation files of the European ST-T database, a convention compatible with that established for the MIT-BIH Arrhythmia Database: ‘shutdown’ annotations are **NOISE** annotations with bits 4 and 5 (i.e., the ‘16’ bit and the ‘32’ bit) of the subtype field both set; ‘resume’ annotations are **NOISE** annotations with any other subtype. The convention used in AHA Database reference files, in which unreadable intervals are marked by only one ‘shutdown’

annotation placed near the middle of the interval, is also acceptable; in this case, shutdown is assumed to begin 150 ms after the previous annotation, and it is assumed to end 150 ms before the following annotation.

At most one of **-c**, **-C**, **-I**, **-L**, **-O**, **-s**, and **-S** can be given as an option. If **-** is given as a *file* argument, reports are written on the standard output. If no options are specified, **bx** writes standard reports on the standard output (equivalent to using the option **-s -**). The output generated by selecting **-I** or **-L** includes column headings only if a *file* other than **-** is specified, and only if the specified *file* does not already exist. In this way, **bx** can be used repeatedly to build up a line-format table for multiple records, for further processing by **sumstats(1)**.

The **-o** option produces an output annotation file with annotator name **bx**. The output annotation file contains exact copies of all of the test annotator's beat labels that match those of the reference annotator, as well as **NOTE** annotations that describe all mismatches. Mismatched annotation types are mapped into the AAMI 'test label' mnemonics (**N**, **V**, **F**, **Q**, **O**, and **X**; if the **-C**, **-L**, or **-S** option is also specified, the mnemonics also include **S**). The 'aux' field of each **NOTE** annotation indicates the element of the confusion matrix in which the mismatch is tallied (e.g., **Nv** represents an event called a normal beat by the reference annotator and a ventricular ectopic beat by the test annotator). **NOTE** annotations that correspond to beats missed by the test annotator are placed at the sample indicated by the reference annotation; all others are placed at that indicated by the test annotation.

The **-O** option produces a similar output annotation file, in this case containing not only beat labels but all others as well. No summary report is produced if **-O** is specified. **NOTE** annotations produced using **-O** contain unmapped annotation mnemonics from the input annotation files. This option, if used together with **-f 0 -w 0**, identifies all discrepancies between a pair of annotation files. It can be especially useful for developing reference annotation files for new records.

The **-v** option specifies that each beat label mismatch is described on the standard output in a format similar to:

N(120188)/V(120191)

where the letters indicate the AAMI mnemonics corresponding to the reference and test annotators' beat labels, and the numbers indicate the *time* fields (sample numbers) of the reference and test annotations respectively. Note that **O** and **X** mnemonics are generated by **bx** as placeholders for missing beat labels; you will not find them in the input annotation files.

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

## DIAGNOSTICS

*non-standard comparison selected*

The **-f**, **-O**, **-t**, and **-w** options modify the comparison algorithm used by **bx** in ways not permitted by EC38 or EC57. These options are provided for the use of developers, who may find them useful for obtaining a more detailed understanding of algorithm errors.

## SEE ALSO

**ecgeval(1)**, **epicmp(1)**, **mxm(1)**, **rxr(1)**, **setwfdb(1)**, **sumstats(1)**

*Evaluating ECG Analyzers* (in the *WFDB Applications Guide*)

*American National Standard ANSI/AAMI EC38:1998, Ambulatory Electrocardiographs*

*American National Standard ANSI/AAMI EC57:1998, Testing and Reporting Performance Results of Cardiac Rhythm and ST Segment Measurement Algorithms*

The last two publications are available from AAMI, 1110 N Glebe Road, Suite 220, Arlington, VA 22201 USA (<http://www.aami.org/>).

## AUTHOR

George B. Moody ([george@mit.edu](mailto:george@mit.edu))

## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/bxb.c>

**NAME**

**calsig** – calibrate signals of a WFDB record

**SYNOPSIS**

**calsig -r** *record* [ *options ...* ]

**DESCRIPTION**

**calsig** (formerly known as **calibrate**) rewrites the header file for a WFDB record, setting the gain and baseline fields based on measurements it makes, and setting the units fields based on input from the user or from a calibration file. Normally, **calsig** is used by specifying a time interval for the measurements; best results will be achieved if the specified interval is restricted to one or more square-wave calibration pulses in each signal to be calibrated, although sine-wave pulses may be usable if the sampling frequency and/or ADC resolution is high enough.

The program constructs a smoothed amplitude histogram for each signal and identifies its two principal modes. Initially, each bin of the histogram counts the number of samples in the analysis interval for which the amplitude has a specified value. The histogram is smoothed by applying a low-pass filter that replaces the contents of each bin by a weighted sum of fifteen bins centered on the bin of interest. The two principal modes in the smoothed histogram must be separated by at least one bin with a count that is less than one-eighth the count of the larger mode. If this criterion is not satisfied for a given signal, **calsig** warns the user and does not adjust the gain or baseline for the affected signal.

If a signal list is specified using the **-s** option (see below), only the specified signals are calibrated, and the gain, baseline, and units fields for any other signals are left unchanged. Thus, if calibration pulses are not simultaneously available in all signals to be calibrated, **calsig** may be run repeatedly with different time intervals and signal lists.

*Options include:*

- c file** Obtain calibration pulse specifications from the specified *file* (see **wfdbcal**(5); default: obtain this information from the file specified by the environment variable **WFDBCAL**, or interactively).
- f time** Begin at the specified *time* in *record* (default: the beginning of *record*).
- h** Print a usage summary.
- q** Instead of using the standard method for calibration, get a ‘quick-and-dirty’ estimate by taking the signal amplitudes at the starting and ending times (as specified by **-f** and **-t**) as representative of the low- and high-amplitude phases of the calibration pulse. Use this option only if the standard method fails; the standard method is more accurate.
- Q** Use an alternate ‘quick-and-dirty’ estimate based on the range of signal amplitudes over the interval specified by **-f** and **-t**. This method may be easier to use than **-q** for signals with significant high-frequency content, since it does not require precise location of signal extrema. As noted above, the standard method is more accurate if it can be used.
- s signal-list** Calibrate only the signals named in the *signal-list* (one or more input signal numbers, separated by spaces; default: calibrate all signals).
- t time** Process until the specified *time* in *record* (default: 1 second after the starting time).
- v** Ask for calibration pulse limits (default: read limits from the calibration file).

**ENVIRONMENT**

It may be necessary to set and export the shell variables **WFDB** and **WFDBCAL** (see **setwfdb**(1)).

Calibration files must be located in one of the directories named in **WFDB**, the database path. If the environment variable **WFDBCAL** is set, it names a calibration file that will be read unless the **-c** option is used to specify a different calibration file. At most one calibration file is read; if more than one **-c** option is given, only the last one is effective. If the calibration file does not contain an entry for the type of signal to be calibrated, **calsig** obtains the information from the user interactively. If the calibration file contains two or more entries for the same signal type, only the first entry is used.



**SEE ALSO**

`setwfdb(1)`, `wfdbcal(5)`

**AUTHOR**

George B. Moody ([george@mit.edu](mailto:george@mit.edu))

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/calsig.c>

**NAME**

coherence – estimate coherence and cross-spectrum of two time series

**SYNOPSIS**

**coherence** -i *file* [ *options ...* ]

**DESCRIPTION**

**coherence** estimates the coherence and cross-spectrum of a pair of real-valued time series; as a byproduct of its calculation of coherence, it also estimates the autospectra of each of its input time series. The *file* argument specifies the name of a text file containing the samples of the series in two columns. The standard output contains five columns of numbers (optionally preceded by column headings), which are frequency (Hz), coherence, cross-spectral power (dB), autospectral power (dB) of the first time series, and autospectral power (dB) of the second time series.

This program is based on a Fortran program by C.R. Arnold, G.C. Carter, and J.F. Ferrie, as described in ‘A coherence and cross-spectral estimation program’, by G.C. Carter and J.F. Ferrie, in *Programs for Digital Signal Processing*, edited by the Digital Signal Processing Committee of the IEEE ASSP Society (New York: IEEE Press, 1979). The functions `fft842()` and its auxiliary functions `r2tx()`, `r4tx()`, and `r8tx()`, are based on Fortran subroutines by G.D. Bergland and M.T. Dolan, as described by them in ‘Fast Fourier transform algorithms’, also included in *Programs for Digital Signal Processing*.

*Options are:*

**-f** *frequency*

Specify the sampling frequency in Hz (default: 250).

**-n** *n* Process the input in overlapping chunks of *n* samples (default: 1024). For best results, *n* should be a power of two.

**-v** Print column headings.

**-x** *sx sy* Specify multiplicative scale factors for the two time series (defaults: 1). A reasonable choice is to use the reciprocals of the standard deviations of the respective time series if these differ significantly.

Note that the scale factors generally have little or no visible effect on the coherence or on the shape of the spectra. The choice of chunk size (using the **-n** option) will have a significant effect; some experimentation may be needed to determine an appropriate chunk size in each case.

**SEE ALSO**

`fft(1)`

**AUTHOR**

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/psd/coherence.c>

**NAME**

dfa – detrended fluctuation analysis

**SYNOPSIS**

**dfa** [ *option ...* ]

**DESCRIPTION**

The method of detrended fluctuation analysis (DFA) has proven useful in revealing the extent of long-range correlations in seemingly irregular time series.

Briefly, the time series to be analyzed is first integrated. Next, the integrated time series is divided into boxes of equal length,  $n$ . In each box of length  $n$ , a least squares line (or polynomial curve of order  $k$ ) is fit to the data (representing the trend in that box). Next, we detrend the integrated time series by subtracting the local trend in each box. The root-mean-square fluctuation of this integrated and detrended time series is calculated and denoted as  $F(n)$ .

This computation is repeated over all time scales (box sizes), from  $n = \text{minbox}$  to  $n = \text{maxbox}$ , to characterize the relationship between  $F(n)$ , the average fluctuation, and  $n$ , the box size. Typically,  $F(n)$  will increase with box size  $n$ . A linear relationship on a log-log plot indicates the presence of power law (fractal) scaling. Under such conditions, the fluctuations can be characterized by a scaling exponent, i.e., the slope of the line relating  $\log[F(n)]$  to  $\log[n]$ .

This program performs detrended fluctuation analysis on a sequence of data read from the standard input (which should contain a single column of numbers in text format). The standard output contains two columns of numbers, which are the base 10 logarithms of  $n$  and  $F(n)$ . Note that **dfa** does *not* compute a scaling exponent; to do so, fit the output to a line and measure its slope.

*Options* may include:

- d k** Detrend the data using a polynomial of degree  $k$  (1: linear, 2: quadratic, etc.). Default:  $k = 1$  (linear detrending).
- h** Print a usage summary and exit.
- i** Do not integrate the input series. Use this option if the input series is already integrated (for example, if it represents times of occurrence rather than intervals).
- l minbox** Set the smallest box width. The default, and the minimum allowed value for *minbox*, is  $2k + 2$  (where  $k$  is determined by the **-d** option, see above).
- s** Perform a sliding window DFA (measure the fluctuations using all possible boxes at each box size). By default, fluctuations are measured using non-overlapping boxes only. Using the **-s** option will make the calculation much slower.
- u maxbox** Set the largest box width. The default, and the maximum allowed value for *maxbox*, is one-fourth the length of the input series.

**SEE ALSO**

The DFA method was first proposed in Peng C-K, Buldyrev SV, Havlin S, Simons M, Stanley HE, Goldberger AL. Mosaic organization of DNA nucleotides. *Phys Rev E* 1994;**49**:1685-1689.

A detailed description of the algorithm and its application to physiologic signals can be found in Peng C-K, Havlin S, Stanley HE, Goldberger AL. Quantification of scaling exponents and crossover phenomena in nonstationary heartbeat time series. *Chaos* 1995;**5**:82-87.

**AVAILABILITY**

**dfa** is available as part of PhysioToolkit under the GPL (see **SOURCE** below).

**AUTHORS**

JE Mietus (joe@physionet.org), C-K Peng, and GB Moody, based on C-K Peng's original Fortran implementation.

**SOURCE**

<http://www.physionet.org/physiotools/dfa/dfa.c>

**NAME**

**ecgeval** – generate and run ECG analyzer evaluation script

**SYNOPSIS**

**ecgeval**

**DESCRIPTION**

This program generates a Bourne shell (**sh**(1)) script under UNIX, or a batch file under MS-DOS, to compare a set of test annotation files with a set of reference annotation files and a set of reference heart rate measurement files using the programs **bx**(1), **rx**(1), **mx**(1), and **epicmp**(1), and then to produce summary reports by passing the outputs of these programs to **sumstats**(1) and **plotstm**(1).

**ecgeval** asks interactively for the annotator names, the name of the database to be used, and which optional analyzer outputs are to be evaluated. It then creates the evaluation script, and offers the user a choice of running the script immediately, or exiting (in order to review and perhaps edit the script before running it).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**FILES**

**dblist**

This file, which should be located in one of the directories named by **WFDB**, contains a list of the available databases. Each entry is a line containing three tab-separated fields: the short name for the database, the name of a file (which must also be in one of the directories named by **WFDB**) containing a list of the record names for the database, and a longer name for the database. Empty lines and lines beginning with '#' are ignored. The version of this file distributed with the WFDB software package contains:

MIT DB	mitlist	MIT-BIH Arrhythmia Database
MITx DB	mitxlist	MIT-BIH Arrhythmia Database (excluding paced records)
AHA DB	ahalist	AHA Database for Evaluation of Ventricular Arrhythmia Detectors
AHAx DB	ahaxlist	AHA Database (excluding paced records)
ESC DB	esclist	European ST-T Database
NST DB	nstlist	Noise Stress Test Database
CU DB	culist	Creighton University Sustained Ventricular Arrhythmia Database

**SEE ALSO**

**bx**(1), **epicmp**(1), **mx**(1), **plotstm**(1), **rx**(1), **setwfdb**(1), **sumstats**(1)  
*Evaluating ECG Analyzers*

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/ecgeval.c>

**NAME**

ecgpuwave – QRS detector and waveform limit locator

**SYNOPSIS**

**ecgpuwave** -r *record* -a *annotator* [ *options* ... ]

**DESCRIPTION**

**ecgpuwave** analyses an ECG signal from the specified *record*, detecting the QRS complexes and locating the beginning, peak, and end of the P, QRS, and ST-T waveforms. The output of **ecgpuwave** is written as a standard WFDB-format annotation file associated with the specified *annotator*. This file can be converted into text format using **rdann**(1) or viewed using **wave**(1).

The QRS detector is based on the algorithm of Pan and Tompkins (reference 1) with some improvements that make use of slope information (reference 2). Optionally, QRS annotations can be provided as input (see option -i), permitting the use of external QRS detectors such as **sqrs**(1) or manually-edited annotations (which can be created using **wave**(1)). The waveform limit locator is based on the algorithm described in reference 3 and evaluated in references 3 and 4.

The output annotation file contains PWAVE ("p") and TWAVE ("t") annotations that indicate the P- and T-wave peaks, as well as QRS annotations (NORMAL ("N") if generated by the built-in QRS detector, or copies of the input QRS annotations if these were supplied). **ecgpuwave** classifies each T wave as type 0 (normal), 1 (inverted), 2 (positive monophasic), 3 (negative monophasic), 4 (biphasic negative-positive), or 5 (biphasic positive-negative); this numeric classification is written into the **num** field of each TWAVE annotation. The P, QRS, and T waveform onsets and ends are marked in the output annotation file using WFON ("") and WFOFF ("") annotations. The **num** field of each WFON and WFOFF annotation designates the type of waveform with which it is associated: 0 for a P wave, 1 for a QRS complex, or 2 for a T wave.

*Options* include:

**-f time** Begin at the specified *time* (default: the beginning of the record).

**-i input-annotator**

Read QRS locations from the specified *input-annotator* (and copy them to the output annotation file). Default: run the built-in QRS detector.

**-n beat-type**

Specify which beats to process (must be used together with -i): *beat\_type* may be 0 (default: process all beats) or 1 (process only beats labelled as NORMAL ("N") by the input annotator).

**-s n** Analyze signal *n* (default: signal 0).

**-t time** Stop at the specified *time* (default: the end of the record).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**SEE ALSO**

**rdann**(1), **sqrs**(1), **wave**(1), **wqrs**(1)

**REFERENCES**

1. Pan J and Tompkins WJ. A Real-Time QRS Detection Algorithm. *IEEE Transactions on Biomedical Engineering* **32**(3):230-236, 1985.
2. Laguna P. *New Electrocardiographic Signal Processing Techniques: Application to Long-term Records*. Ph. D. dissertation, Science Faculty, University of Zaragoza, 1990.
3. Laguna P, Jané R, Caminal P. Automatic Detection of Wave Boundaries in Multilead ECG Signals: Validation with the CSE Database. *Computers and Biomedical Research* **27**(1):45-60, 1994.
4. Jané R, Blasi A, García J, and Laguna P. Evaluation of an automatic threshold based detector of waveform limits in Holter ECG with the QT database. *Computers in Cardiology* **24**:295-298 (1997; available at <http://www.physionet.org/physiobank/database/qtdb/eval/>)

**AVAILABILITY**

**ecgpuwave** is available as part of PhysioToolkit under the GPL (see **SOURCE** below).

**AUTHORS**

Pablo Laguna (laguna@posta.unizar.es), Raimon Jané, Eudald Bogatell, and David Vigo Anglada

**SOURCE**

<http://www.physionet.org/physiotools/ecgpuwave/src/>

**NAME**

edf2mit, mit2edf – convert between EDF and MIT formats

**SYNOPSIS**

**edf2mit** -i *edffi le* [ *options ...* ]

**mit2edf** -r *record* [ *options ...* ]

**DESCRIPTION**

These programs convert EDF (European Data Format) fi les into MIT-format fi les (as used in PhysioBank) and vice versa. European Data Format was originally designed for storage of polysomnograms.

**edf2mit** reads the specifi ed *edffi le* and creates MIT-format signal and header fi les containing the same data. Options for **edf2mit** include:

- b** Input is in big-endian byte order (default: little-endian).
- h** Print a brief usage summary.
- r** *record*  
Create the specifi ed *record* (default: use the patient ID fi eld from the input fi le as the record name).
- s** *signal-list*  
Copy only the signals named in the *signal-list* (one or more input signal numbers, separated by spaces; default: copy all signals). Signals are numbered consecutively beginning with zero. This option may be used to re-order or duplicate signals.
- v** Verbose mode (print debugging output).

**mit2edf** reads the specifi ed MIT-format *record* (header and signal fi les) and creates an EDF fi le containing the same data. Output from **mit2edf** is always in the standard little-endian format. Options for **mit2edf** include:

- h** Print a brief usage summary.
- o** *fi le* Write output to the specifi ed *fi le* (default: *record.edf*).
- v** Verbose mode (print debugging output).

Note that MIT format does not include a standard way to specify the transducer type or the prefi ltering specifi cation; these parameters are not preserved by these conversion programs. Also note that use of the standard signal and unit names specifi ed for EDF is permitted but not enforced by **mit2edf**.

Many EDF fi les contain signals at widely varying sampling frequencies. **edf2mit** handles these properly, but the default behavior of most WFDB applications is to read such data in low-resolution mode (in which all signals are resampled at the lowest sampling frequency used for any signal in the record). This is almost certainly not what you want if, for example, the record contains EEG signals sampled at 200 Hz and body temperature sampled at 1 Hz; by default, applications such as **rdsamp** and **wave** will resample the EEGs (and any other signals in the record) at 1 Hz. To avoid this behavior, you can use the **-H** (high resolution) option provided by **rdsamp**, **wave**, and a few other WFDB applications, or you can set the environment variable **WFDBGVMODE** to 1 (or any non-zero value) to specify that signals are to be read in high-resolution mode (in which all signals are resampled at the highest frequency used for any signal in the record). Setting **WFDBGVMODE** works with all WFDB applications, not only those that support the **-H** option. For further information, see the section titled "Multi-Frequency Records" in chapter 5 of the *WFDB Programmer's Guide*.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**AVAILABILITY**

These programs are provided in the *convert* directory of the WFDB Software Package. Run **make** in that directory to compile and install them if they have not been installed already.



**SEE ALSO**

**a2m(1), snip(1), xform(1), wfdb(3), header(5)**

Bob Kemp, Alpo Värri, Agostinho C. Rosa, Kim D. Nielsen and John Gade. A simple format for exchange of digitized polygraphic recordings. *Electroencephalography and Clinical Neurophysiology* **82**:391-393 (1992).

Bob Kemp's EDF web site (<http://www.hsr.nl/edf/>). The definitive reference on the format; it includes the full specification of EDF from the 1992 paper, sample EDF files, software for reading and viewing them, FAQs, and much more.

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**SOURCES**

<http://www.physionet.org/physiotools/wfdb/convert/edf2mit.c>

<http://www.physionet.org/physiotools/wfdb/convert/mit2edf.c>

**NAME**

**edr** – derive a respiration signal from an ECG

**SYNOPSIS**

**edr -r** *record* **-i** *annotator* [ *options ...* ]

**DESCRIPTION**

**edr** derives a sample of a respiratory signal for each QRS complex in the input ECG, by measuring the mean electrical axis (in two-channel mode) or the projection of that axis onto the lead axis (in single-channel mode). See the references below for details of the algorithm.

**edr** reads the signal and annotation files specified by *record* and *annotator*, and writes another annotation file, which is a copy of the input annotation file except that the **num** field of each beat annotation is replaced by an EDR sample.

If the beat annotations are not located at the QRS peaks, it will be necessary to set the window limits (the offsets relative to the annotations between which the raw measurements for the EDR are taken), using the **-d** option. By default, **edr** behaves as if the option **-d -0.04 0.04** has been given (in other words, measurements are taken over an 80 ms window beginning 40 ms (.04 seconds) before the annotation, and ending 40 ms after the annotation); this default is reasonable if the QRS annotations have been placed on or near the QRS peaks or centroids. If **edr** is supplied with annotations generated by **sqr**s, or another method that places the annotations near the PQ junction (the beginning of the QRS complex), the option **-d 0 0.08** is recommended.

For ECGs sampled at relatively low rates (e.g., 100-128 Hz, as is common for many long-term ECG recordings), it may be advantageous to base the EDR on the T-wave rather than the QRS complex, by choosing a window such as **-d -0.08 0.28** or **-d -0.12 0.32** (for annotations placed at the QRS peaks or PQ junctions respectively), since this permits an axis estimation based on a larger number of samples. Note that the use of a negative value for *dt1*, as in these examples, allows the beginning of the EDR measurement window to be placed *after* the QRS annotation.

*Options* include:

**-d** *dt1 dt2*

Set the EDR measurement window relative to QRS annotations (defaults: *dt1* = 0.04 (seconds before annotation), *dt2* = 0.04 (seconds after annotation)).

**-f** *time* Begin at the specified *time* (default: the beginning of the record).

**-h** Print a usage summary.

**-o** *ann* Use *ann* as the output annotator name (default: **edr**).

**-s** *signal-list*

Analyze only the signals named in the *signal-list* (one or more input signal numbers, separated by spaces; default: analyze signals 0 and 1). If the *signal-list* contains more than two signals, only the first two are analyzed.

**-t** *time* Stop at the specified *time*.

**-v** Verbose mode: print individual measurements.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**Example**

**edr -r 100 -i atr -f 0 -t 5:0**

This command creates an annotation file named **edr.100**, containing a copy of the reference (**atr**) annotation file for the first five minutes of record **100**, with EDR measurements for each annotated beat in the **num** fields of the output annotation file.

**AVAILABILITY**

**edr** is available as part of PhysioToolkit under the GPL (see **SOURCE** below).

**SEE ALSO**

**plt(1), rdann(1), setwfdb(1)**

Moody GB, Mark RG, Zoccola A, Mantero S. Derivation of respiratory signals from multi-lead ECGs. *Computers in Cardiology* **12**:113-116 (1985; available at <http://www.physionet.org/physiotools/edr/cic85/> )

Moody GB, Mark RG, Bump MA, et al. Clinical validation of the ECG-derived respiration (EDR) technique. *Computers in Cardiology* **13**:507-510 (1986; available at <http://www.physionet.org/physiotools/edr/cic86/> )

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**SOURCE**

<http://www.physionet.org/physiotools/edr/edr.c>

**NAME**

epicmp – ANSI/AAMI-standard episode-by-episode annotation comparator

**SYNOPSIS**

**epicmp -r** *record* **-a** *reference-annotator test-annotator* [ *options ...* ]

**DESCRIPTION**

This program implements the VF, AF, and ST episode-by-episode comparison algorithms specified by the current American National Standard for ambulatory ECG analyzers (ANSI/AAMI EC38:1998). **epicmp** is the reference implementation of these algorithms, and must be used to obtain the episode-by-episode performance statistics cited in EC38 in order to be in compliance with the standard (see EC38, section 5.2.14).

Input to this program consists of two annotation files associated with the same *record*. One of these is designated the *reference* annotation file, the other the *test* annotation file.

*Options* include:

- A** *file* Append atrial fibrillation detection reports to the specified *file*.
- f** *time* Begin the comparison at the specified *time* (default: 5 minutes after the beginning of the record).
- h** Print a usage summary.
- i** *time* Exclude episodes shorter than *time* (default: 0 seconds) from episode statistics.
- I** *time* Exclude episodes shorter than *time* (default: 0 seconds) from episode and duration statistics. (At most one of **-i** and **-I** may be used.)
- l** Write reports in line format (default: matrix format).
- L** Same as **-l**.
- S** *file1 file2*  
Append ischemic ST episode detection reports to *file1*, and ST deviation measurements to *file2*.
- S0** *file1 file2*  
As for **-S**, but report on signal 0 only.
- S1** *file1 file2*  
As for **-S**, but report on signal 1 only.
- t** *time* Stop the comparison at the specified *time* (default: the end of the record if it is defined, the end of the reference annotation file otherwise; if *time* is 0, the comparison ends when the end of either annotation file is reached).
- V** Append ventricular flutter and fibrillation detection reports to the specified *file*.

The episode and duration statistics gathered by **epicmp** are based on tallies of overlapping episodes in the reference and test annotation files. Duration statistics give weight to each episode or detection in proportion to its duration. Episode statistics give equal weight to each episode or detection, irrespective of length; each test-annotated episode that meets the criteria for overlap (see below) with a reference-annotated episode is counted as a true positive. Episodes are defined as follows (see `<wfdb/ecgcodes.h>` for definitions of annotation types):

*Atrial fibrillation episodes*

begin with a **RHYTHM** annotation, with the *aux* field containing the text '(AFIB)', and end with any other **RHYTHM** annotation (or at the end of the record). Reference-marked episodes of atrial flutter (begun by **RHYTHM** annotations with the text '(AFL)') are excluded from AF comparisons (i.e., the test annotator is neither penalized nor rewarded for its treatment of atrial flutter in this context). Any amount of overlap is sufficient to qualify a test episode as a true positive.

*Ventricular fibrillation or flutter episodes*

begin with a **VFON** annotation, and end with a **VFOFF** annotation (or at the end of the record). **RHYTHM** annotations are ignored in this context by **epicmp**. Any amount of overlap is sufficient to qualify a test episode as a true positive.

*Ischemic ST episodes*

begin with a **STCH** annotation, with the *aux* field containing the text '(ST $ns$ )', and end with another **STCH** annotation, with the text 'ST $ns$ )' (or at the end of the record). Between these annotations, the extremum (the time at which the absolute value of the ST deviation is greatest) is marked with another **STCH** annotation, with the text 'AST $nsm$ '; this annotation may be omitted in the test annotation file. In these annotations,  $n$  is '0' or '1', and denotes the affected signal;  $s$  is '+' for episodes of ST elevation, or '-' for episodes of ST depression; and  $m$  is the ST deviation in microvolts, relative to a reference level established from the first 30 seconds of the record. The values of  $s$  and  $m$  are not significant for the episode comparison made by *epicmp*. When using the **-S0** or **-S1** options,  $n$  must be 0 or 1 respectively; other **STCH** annotations are ignored. When using the **-S** option, the value of  $n$  is ignored: each '(ST $ns$ )' annotation increments a counter, and each 'ST $ns$ )' annotation decrements the counter; in this context, ST episodes begin when the counter becomes positive and end when the counter reaches zero (or at the end of the record). To qualify a test episode as a true positive for purposes of determining ST episode sensitivity, it must overlap at least 50% of the reference episode, or the overlap must include the reference-marked extremum. To qualify a test episode as a true positive for purposes of determining ST episode positive predictivity, the reference episode must overlap at least 50% of the test episode, or the overlap must include the test-marked extremum, if present.

The second file generated when using the **-S**, **-S0**, or **-S1** options contains comparisons of ST deviation measurements wherever such measurements are available in the reference annotation files. In the existing databases, these appear only at extrema within each annotated ischemic (or non-ischemic) ST episode, as described above. For purposes of comparison of ST deviation measurements, test ST measurements for each signal are read from the *aux* field of beat annotations, which should contain text of the format ' $m\ n$ ' (where  $m$  and  $n$  are the measured ST deviations for signals 0 and 1 respectively). If these measurements are missing from any test beat annotation, *epicmp* assumes that they have not changed since they last appeared. *epicmp* ignores 'AST...' annotations in the test annotation file when making this comparison. In the output file, any test measurements that deviate from the reference measurements by more than 100 microvolts are tagged with an asterisk (\*). *plotstm(1)* can produce a scatter plot of these data using this file as input.

At least one of the options **-A**, **-S**, **-S0**, **-S1**, and **-V** must be used. If '-' is given as a *file* argument, reports are written on the standard output. The output generated by selecting **-I** or **-L** includes column headings only if a *file* other than '-' is specified, and only if the specified *file* does not already exist. In this way, *epicmp* can be used repeatedly to build up line-format tables for multiple records, for further processing by *sumstats(1)*.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see *setwfdb(1)*).

**DIAGNOSTICS***non-standard comparison selected*

The **-f**, **-i**, **-I**, and **-t** options modify the comparison algorithms used by *epicmp* in ways not permitted by EC38. These options are provided for the use of developers, who may find them useful for obtaining a more detailed understanding of algorithm errors.

**BUGS**

Since *epicmp* performs multiple passes over its input files, it cannot be used at the end of a pipe.

Between 1992 and 2002, this program was known as **epic**; the name was changed to avoid conflict with a new but widely distributed IRC chat client also named **epic**. By analogy to **bx**, **mx**, and **rx**, this program should have been called **ex**, which would have created interesting possibilities for confusion.

**SEE ALSO**

*bx(1)*, *ecgeval(1)*, *mxm(1)*, *plotstm(1)*, *rxr(1)*, *setwfdb(1)*, *sumstats(1)*

*Evaluating ECG Analyzers* (in the *WFDB Applications Guide*)

*American National Standard ANSI/AAMI EC38:1998, Ambulatory Electrocardiographs*; available from AAMI, 1110 N Glebe Road, Suite 220, Arlington, VA 22201 USA (<http://www.aami.org/>).

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/epicmp.c>

**NAME**

fft – fast Fourier transform

**SYNOPSIS**

**fft** [ *options ...* ] *input-file*

**DESCRIPTION**

**fft** transforms a real-valued time series (from the specified *input-file*, or from the standard input if *input-file* is specified as “-”; *input-file* must be in text form) into a frequency spectrum (on the standard output). Using appropriate options, **fft** can produce polar or rectangular format amplitude spectra, or power spectra, or it can perform an inverse FFT to transform a polar or rectangular format amplitude spectrum into a time series. The input series may be corrected if it has a non-zero mean amplitude or first derivative (by ‘zero-meaning’ or ‘detrending’ the input series). Output spectra may be smoothed in several different ways.

By default, the standard output is the magnitude of the discrete Fourier transform of the input series, normalized such that the mean of the squares of the inputs is equal to the sum of the squares of the outputs (i.e., the RMS power determined from the time series equals the total power determined from the spectrum; this normalization is correct only if the input series has a mean value of zero).

*Options are:*

- c**      Output unnormalized complex FFT (real components in first column, imaginary components in second column).
- f frequency**  
Show the center frequency for each bin in the first column. The *frequency* argument specifies the input sampling frequency; the center frequencies are given in the same units.
- h**      Print a usage summary.
- i**      Perform inverse FFT; in this case, the standard input should be in the form generated by **fft -c**, and the standard output is a series of samples. No other options may be used with **-i**.
- I**      Perform inverse FFT as above, but using input generated by **fft -p**. No other options may be used with **-I**.
- l n**      Perform up to *n*-point transforms. **fft** rounds *n* up to the next higher power of two unless *n* is already a power of two. If the input series contains fewer than *n* samples, it is padded with zeros up to the next higher power of two. Any additional input samples beyond the first *n* are not read. Default: *n* = 16384.
- n n**      Process the input in overlapping chunks of *n* samples and output an averaged spectrum. If used in combination with **-P**, the output is the average of the individual squared magnitudes; otherwise, the output is derived from the averages of the real components and of the imaginary components taken separately. For best results, *n* should be a power of two.
- N n**      Process the input in overlapping chunks of *n* samples and output a spectrum for each chunk. Successive spectra are concatenated in the output. Only one of **-n** and **-N** may be used at a time. For best results, *n* should be a power of two.
- p**      Show the phase in radians in the last column.
- P**      Generate a power spectrum (print squared magnitudes).
- s n**      Smooth the output by applying an *n*-point moving average to each bin. This option does not change the number of bins.
- S n**      Smooth the output by summing sets of *n* consecutive bins. This option reduces the number of bins by a factor of *n*.
- w window-type**  
Apply the specified window to the input data. *window-type* may be one of: ‘Bartlett’, ‘Blackman’, ‘Blackman-Harris’, ‘Hamming’, ‘Hanning’, ‘Parzen’, ‘Square’, and ‘Welch’. The ‘Square’ window type is equivalent to using no window at all; this is also variously known as a rectangular or Dirichlet window.

- z** Add a constant to each input sample, chosen such that the mean value of the entire series is zero.
- Z** Set the mean value of the inputs to zero as for **-z**, and detrend the series (set its mean first derivative to zero). This is equivalent to subtracting a best-fit (by least squares) line from the input data.

## BUGS

Because of accumulated round-off errors, the command

**fft -p** *<fi le1 | fft -I >fi le2*

may not produce an exact copy of *fi le1* in *fi le2*, even if the number of samples is an exact power of 2. Using rectangular form, as in the command

**fft -c** *<fi le1 | fft -i >fi le2*

produces smaller errors, and is slightly faster than using polar form as in the first example.

## SEE ALSO

**coherence(1)**, **hrfft(1)**, **lomb(1)**, **memse(1)**

## AUTHOR

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## SOURCE

<http://www.physionet.org/physiotools/wfdb/psd/fft.c>



**NAME**

**fir** – general-purpose FIR filter for WFDB records

**SYNOPSIS**

**fir** [ *options* ... ] -**c** [ *coefficients* ... ]

**DESCRIPTION**

*fir* can be used to apply any desired finite impulse response filter to any desired section of a waveform database record. *Options* are:

**-c** *coefficient* [ *coefficient* ... ]

Filter using the specified *coefficients* (must be the last option; **-c** marks the beginning of the coefficient list).

**-C** *file* Read the filter coefficients from the specified file rather than from the argument list.

**-f** *time* Filter from the specified *time* on the input record (default: start at the beginning of the record).

**-h** Print a usage summary.

**-i** *record*

Use the specified *record* for input (default: record 16).

**-n** *record*

Create a header file for the output signals, with the specified *record* name. The signal descriptions are copied from those of the input signals.

**-o** *record*

Use the specified *record* for output (default: record 16).

**-ri** Rectify the input (i.e., take its absolute value) before filtering.

**-ro** Rectify the filtered output.

**-s** *shift* To compensate for phase shift, read ahead on the input record by the specified interval before starting the filter. *Shift* is specified in standard time format (use *snn* to compensate for a phase shift of *nn* samples).

**-t** *time* Filter until the specified *time* on the input record (default: go to the end of the record).

Unless the **-C** option is used, the **-c** argument should appear at the end of the option list. Filter coefficients are real numbers separated by spaces; the last coefficient is applied to the most recent input sample.

In the present implementation, the same filter is applied to each input signal. If the output record header file specifies fewer signals than are present in the input, any extra input signals are discarded.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**Examples**

A low-pass "boxcar" filter:

**fir -c .2 .2 .2 .2 .2**

The complementary high-pass filter:

**fir -c -.2 -.2 .8 -.2 -.2**

An attenuator:

**fir -c .4**

A differentiator:

**fir -c -1 1**

A 60-Hz notch filter, with partial correction for phase shift, for the MIT-BIH database (360 samples/second):

**fir -s s2 -c .5 0 0 .5**

A "triangle" filter for QRS detection (at 128 samples/second):

**fir -s s8 -c -1 -2 -3 -4 -1 2 5 8 5 2 -1 -4 -3 -2 -1**

**SEE ALSO****mfilt(1)****AUTHOR**

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**SOURCE**<http://www.physionet.org/physiotools/wfdb/app/fir.c>

**NAME**

**hrfft**, **hrlomb**, **hrmem** – calculate and plot heart rate power spectra  
**hrplot** – plot heart rate time series

**SYNOPSIS**

**hrfft** [ *options ...* ]  
**hrlomb** [ *options ...* ]  
**hrmem** [ *options ...* ]  
**hrplot** [ *options ...* ]

**DESCRIPTION**

The first three of these UNIX shell scripts are intended to illustrate the use of **fft**(1), **lomb**(1), and **memse**(1) by producing heart rate power spectra using the fast Fourier transform, the Lomb periodogram, and the maximum entropy (all poles) method (also known as autoregressive, or AR, power spectral density estimation). All four programs derive heart rate time series from beat annotation files. **hrfft** and **hrmem** use **tach**(1) to obtain a uniformly resampled heart rate time series from the annotation file, which is then used as input to **fft** or **memse**, and the spectrum thereby obtained is then plotted. **hrlomb** and **hrplot** use **ihr**(1) to obtain an irregularly sampled heart rate time series. **hrplot** plots this time series directly, and **hrlomb** uses it as input to **lomb**, and then plots the spectrum.

All four programs accept the same *options*:

**-a** *annotator*

Read annotations from the specified *annotator* (default: the value of the environment variable **ANNOTATOR**, if set).

**-f** *time* Begin at the specified *time* within the annotation file (default: the value of the environment variable **START**, if set, or the beginning of the file otherwise).

**-l** *axes* Log-transform the specified *axes* (default: use linear axes). The *axes* can be specified as **x**, **y**, or **xy**.

**-p** *plot-utility*

Use the specified *plot-utility* to generate the output (default: the value of the environment variable **PLOT**, if set, or **plt**(1), if it exists, or **plot2d**(1) otherwise).

**-r** *record*

Produce a heart rate power spectrum for the specified *record* (default: the value of the environment variable **RECORD**, if set).

**-t** *time* Stop at the specified *time* within the annotation file (default: the value of the environment variable **END**, if set, or the end of the file otherwise).

**-T** *device*

Produce output on the specified *device* (default: the screen). The *device* must be among those supported by the *plot-utility* (see above).

If *annotator* or *record* are not specified using environment variables or command-line options, these programs obtain values from the user interactively.

Although **hrfft**, **hrlomb**, and **hrmem** all produce power spectra, the units of power differ among them. Absolute comparisons can be made only between spectra produced using the same method, from time series of the same length.

Note that these shell scripts can be run under MS-DOS using a suitable set of UNIX-like utilities, such as the MKS Toolkit or the GNUish MS-DOS utilities, and under MS-Windows using the free Cygwin package.

**ENVIRONMENT**

In addition to the variables **ANNOTATOR**, **END**, **PLOT**, **RECORD**, and **START**, it may be necessary to set **WFDB** (see **setwfdb**(1)).

**SEE ALSO**

**fft(1), ihr(1), lomb(1), memse(1), plot2d(1), plt(1), setwfdb(1), tach(1)**

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**SOURCES**

<http://www.physionet.org/physiotools/wfdb/psd/hrfft>  
<http://www.physionet.org/physiotools/wfdb/psd/hrlomb>  
<http://www.physionet.org/physiotools/wfdb/psd/hrmem>  
<http://www.physionet.org/physiotools/wfdb/psd/hrplot>

**NAME**

**ihr** – calculate instantaneous heart rate

**SYNOPSIS**

**ihr -r record -a annotator [ options ... ]**

**DESCRIPTION**

**ihr** reads an annotation file (specified by the *annotator* and *record* arguments) and produces an instantaneous heart rate signal (from the reciprocals of the interbeat intervals.) Unlike **tach**(1), however, **ihr** does not resample its output in order to obtain uniform time intervals between output samples. (If there is any variation whatsoever in heart rate, the intervals between output samples will be non-uniform.) This property makes the output of **ihr** unsuitable for conventional power spectral density estimation, but ideal for PSD estimation using the Lomb periodogram (see **lomb**(1)).

*Options include:*

**-d tolerance**

Reject beat-to-beat heart rate changes exceeding *tolerance* (in beats per minute; default: 10). Any intervals for which the calculated heart rate would differ by more than the specified tolerance are simply excluded from the output series. To disable this behavior, use a large value for *tolerance* (e.g., 10000).

**-f time** Begin at the specified *time* in *record* (default: the beginning of *record*).

**-h** Print a usage summary.

**-i** Include all intervals bounded by QRS annotations (default: include intervals bounded by consecutive supraventricular beats only).

**-p type ...**

Include intervals bounded by annotations of the specified *types* only. The *type* arguments should be annotation mnemonics (e.g., **N**) as normally printed by **rdann**(1) in the third column. More than one **-p** option may be used in a single command, and each **-p** option may have more than one *type* argument following it. If *type* begins with “-”, however, it must immediately follow **-p** (standard annotation mnemonics do not begin with “-”, but modification labels in an annotation file may define such mnemonics).

**-t time** Process until the specified *time* in *record* (default: the end of the *record*).

**-v** Print the output sample number before each output sample value.

**-v, -vs, -vm, -vh, -V, -Vs, -Vm, -Vh**

Print the elapsed times from the beginning of the record to the annotations that begin each interval, as sample number (using **-v**), or in seconds (using **-vs**), minutes (using **-vm**), or hours (using **-vh**) before each heart rate value. The options **-V**, **-Vs**, **-Vm**, and **-Vh** work in the same way, but the printed times are those for the annotations that end the intervals. Only one of these options can be used at a time; if none is chosen, **-vs** mode is used by default.

**-x** Exclude the interval immediately following each rejected interval. (Rejected intervals are those bounded by excluded beats on at least one end, and those that do not satisfy the *tolerance* criterion). By default, intervals following rejected intervals are included (unless they are rejected by the *tolerance* criterion), and a third column is used to flag these intervals (a zero in the third column means the interval is normal, a one means it follows an excluded interval).

Reference (‘atr’) annotation files can be used as input to **ihr**, but files that contain manually-inserted annotations are less suitable, since annotation placement is likely to be less consistent than in annotation files generated by programs such as **sqrs**(1).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**SEE ALSO**

**lomb**(1), **setwfdb**(1), **sqrs**(1), **tach**(1)

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George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/ihr.c>

**NAME**

`imageplt` – plot a greyscale image

**SYNOPSIS**

**imageplt** -d *nrows ncols* [ *options ...* ] [ *file* ]

**DESCRIPTION**

**imageplt** provides a simple way to plot a greyscale image using **plt**(1). The required arguments, *nrows* and *ncols*, specify the numbers of rows and columns in the image. The input *file* (or the standard input, if no input *file* is specified) contains only the grey levels for each pixel (0 = white, 1 = black). Each entry is an ASCII-coded decimal floating point number, separated from adjacent entries by whitespace (one or more spaces, tabs, or newlines). The first *nrows* entries are the grey levels for column 0 of the image, bottom to top, and each successive column from left to right of the image follows. If *nrows* is small, it may be convenient to arrange the image *file* in columns and rows corresponding to those of the image, but this is not necessary. In no case should the length of a line of input exceed 50000 bytes (defined as MAXLEN in the source).

*Options* include:

**-n**       Generate a negative image (1 = white, 0 = black).

**-x** *xmin xmax*

Specify the range of the x-coordinates (default: *xmin*=0, *xmax*=*nrows*-1).

**-y** *ymin ymax*

Specify the range of the y-coordinates (default: *ymin*=0, *ymax*=*ncols*-1).

The output of *imageplt* is text in three columns, to be plotted using the **-pc** option of **plt**, as in:

```
imageplt -d 10 10 foo | plt 0 1 2 -pc
```

**SEE ALSO**

**plt**(1), **pltf**(1)

**AVAILABILITY**

**imageplt** is available as part of the **plt** package in PhysioToolkit (see **SOURCES** below) under the GPL.

**AUTHOR**

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**SOURCE**

<http://www.physionet.org/physiotools/plt/plt/misc/imageplt.c>

**NAME**

log10 – calculate common logarithms of two-column data

**SYNOPSIS**

**log10**

**DESCRIPTION**

**log10** reads its standard input, which should be in text form and should contain two positive numbers ( $x$  and  $y$ ) on each line, separated by spaces or tabs. The standard output of **log10** contains four columns of numbers, separated by spaces: the common (base 10) logarithms of  $x$  and  $y$ , and the  $x$  and  $y$  values. To avoid underflow, if any input is less than **MINDOUBLE** (defined in *<values.h>* as the smallest positive value that can be represented as a double-precision floating point quantity), it is replaced by that value.

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/psd/log10.c>



**NAME**

**lomb** – estimate power spectrum using the Lomb periodogram method

**SYNOPSIS**

**lomb** [ *options ...* ] *input-file*

**DESCRIPTION**

**lomb** transforms a real-valued time series (from the specified *input-file*, or from the standard input if *input-file* is specified as "-"; *input-file* must be in text form) into a power spectrum (on the standard output), using a technique known as the Lomb periodogram.

The input is a text file containing a sampled time series, presented as two columns of numbers (the sample times and the sample values). The intervals between consecutive samples need not be uniform (in fact, this is the most significant advantage of the Lomb periodogram over other methods of power spectral density estimation). **lomb** writes the Lomb periodogram (the power spectral density estimate derived from the input time series) on the standard output, in two columns (frequency and power). If the units of the sample times in the input file are seconds, the units of the frequencies in the output are Hz.

*Options* are:

- h**      Print a usage summary.
- P**      Generate a power spectrum (print squared magnitudes).
- s**      Smooth the output.
- z**      Add a constant to each input sample, chosen such that the mean value of the entire series is zero.

Among many other applications, this program can be used to estimate heart rate power spectra, in combination with **ihr**(1). The Lomb method is ideal for analysis of any time series with missing or noisy data (the noisy data may be removed from the time series and need not be replaced, as would be necessary if conventional PSD estimation algorithms were employed).

**SEE ALSO**

**fft**(1), **hrfft**(1), **memse**(1)

Lomb, N.R. Least-squares frequency analysis of unequally spaced data. *Astrophysics and Space Science* **39**:447-462 (1976).

Press, W.H. and Rybicki, G.B. Fast algorithm for spectral analysis of unevenly sampled data. *Astrophysical J.* **338**:277-280 (1989).

Press, W.H. Teukolsky, S.A., Vetterling, W.T., and Flannery, B.P. *Numerical Recipes in C: the Art of Scientific Computing*, pp. 575-584 (Cambridge Univ. Press, 1992).

Moody, G.B. Spectral analysis of heart rate without resampling. *Computers in Cardiology 1993*, pp. 715-718 (IEEE Computer Society Press, 1993). <http://www.physionet.org/physiotools/lomb/lomb.html>.

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/psd/lomb.c>

**NAME**

lwcat – postprocess output of plt to make PostScript, EPS, PDF or PNG

**SYNOPSIS**

**plt -T lw ... | lwcat [ options ... ]**

**DESCRIPTION**

**lwcat** collects the PostScript output of **plt**(1) and adds a prolog and epilog to create a complete PostScript document (or another format, if appropriate options have been selected). It is possible to concatenate the outputs of two or more **plt** runs to be processed as a single job by **lwcat**; see the *plt Tutorial and Cookbook* for details.

**Output format**

By default, **lwcat** sends its output directly to the default printer via **lpr**. These options may be used to modify this behavior:

- no** Send the output to the printer, but don't eject the page (use this option if you wish to overlay the output with additional material to be produced by another program).
- ps** Write PostScript to the standard output (not to the printer).
- psv** Write PostScript to a temporary file and view it with **gv** (ghostscript).
- gv** Same as **-psv**.
- eps** Write EPSF (encapsulated PostScript format) to the standard output. Note that this is only a close approximation to EPSF; it is acceptable to LaTeX's epsfig package, at least.
- pdf** Write PDF (portable document format) to the standard output.
- png** Write PNG (portable network graphics) format to the standard output.

**Window options**

By default, the output appears within a 6.75x6 inch (171x152 mm) window, the lower left corner of which is positioned 1 inch (25.4 mm) from the left edge and 3.5 inches (89 mm) from the bottom edge of the page. The following options may be used to modify the size, location, and orientation of the output:

- landscape** Use landscape mode (rotate plot 90 degrees counterclockwise).
- sq** Plot in a 6x6 inch (152x152 mm) square window, 1.25 inches (32 mm) from the left edge and 3.5 inches (89 mm) from the bottom edge of the page.
- t** Plot in a 6.25x6.25 inch (159x159 mm) square window, positioned as for **-sq**.
- t2** Plot in a 6.25x4 inch (159x102 mm) window, positioned as for **-sq**.
- CinC** Plot in a 4.75x3.15 inch (121x80 mm) window, positioned as for **-sq**.
- sq2** Plot in a 4.5x5.5 inch (114x140 mm) window, 2.5 inches (63 mm) from the left and bottom edges of the page.
- v** Plot in a 7x9.5 inch (178x241 mm) window, 0.75 inches (19 mm) from the left and bottom edges of the page (centered on a US letter sheet).
- v2** Plot in a 7x8.5 inch (178x216 mm) window, positioned as for **-v**.
- va4** Plot in a 190x275 mm window, centered on an A4 sheet.
- full** Plot in a 7.5x10 inch (191x254 mm) window, centered on a US letter sheet.
- slide** Plot in a 7.5x5 inch (191x127 mm) window, 0.5 inches (12.7 mm) from the left edge and 3 inches (76 mm) from the bottom edge of the page (3:2 aspect ratio, as for 35 mm slides).
- screen** Plot in a 7.5x5.625 inch (191x143 mm) window, 0.5 inches (12.7 mm) from the left edge and 2.375 inches (60 mm) from the bottom edge of the page (4:3 screen aspect ratio).

**-golden**

Plot in a 7.5x4.635 inch (191x118 mm) window, 0.5 inches (12.7 mm) from the left edge and 3.365 inches (85 mm) from the bottom edge of the page (the aspect ratio is approximately the "golden ratio",  $(1+\sqrt{5})/2 = 1.61803$ )

Other window options can be easily added; see the source for **lwcat** for details.

**Copies**

By default, **lwcat** prints a single copy. Multiple copies can be produced using the options **-c2**, **-c3**, **-c4**, **-c5**, and **-c6**; when using a PostScript printer, this will almost always be much faster than rerunning **lwcat**, since the document is downloaded and rasterized only once when using these options. To print more than 6 copies, repeat or combine these options as needed.

**FILES**

**/usr/lib/ps/plt.pro**  
PostScript prolog

**SEE ALSO**

**plt(1)**

**AVAILABILITY**

**lwcat** is available as part of the **plt** package in PhysioToolkit (see **SOURCE** below) under the GPL.

**AUTHORS**

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**SOURCE**

<http://www.physionet.org/physiotools/plt/src/lwcat>

**NAME**

memse – estimate power spectrum using maximum entropy (all poles) method

**SYNOPSIS**

**memse** [ *options ...* ] *input-file*

**DESCRIPTION**

**memse** transforms a real-valued time series (from the specified *input-file*, or from the standard input if *input-file* is specified as “-”; *input-file* must be in text form) into a power spectrum (on the standard output). **memse** is designed to be used in much the same way as **fft**(1); it accepts the same input, produces output in the same format, and accepts many of the same options used with **fft**.

Unlike **fft**, which bases its spectral estimates on the discrete Fourier transform, **memse** uses the maximum entropy (all poles) method, also known as autoregressive (AR) spectral estimation. This method models the spectrum by a series expansion in which the free parameters are all in the denominators of its terms; hence each term may represent a pole (corresponding to infinite power spectral density within an infinitely narrow frequency band). By contrast, Fourier analysis models the spectrum by a series expansion in which the free parameters are all in the numerators; hence each term in a Fourier series may represent a zero. All-poles models are particularly useful for analysis of spectra which have discrete peaks (in the terminology of optical spectra, “lines”).

In order to use **memse**, you should have some idea of the order of the model you wish to use (i.e., the number of poles). Although this may be any number up to the number of input points, the number of poles generally should not exceed the square root of the number of input points, and usually should be considerably less than that number. Large numbers of poles lead to lengthy computations (much slower than the FFT) in which accumulated roundoff error becomes a serious problem. This problem may also occur if the length of the input series becomes excessive. The recommended way to use **memse** is to begin by using **fft**, in order to estimate the model order. Typically this should be a small multiple of the number of peaks which you *believe* are present. Beware! **memse** will produce smooth spectral estimates for whatever model order you choose -- and they may be totally bogus if you choose incorrectly. Varying the model order can help to weed out some spurious features, but use extreme care when interpreting **memse** output given noisy input.

*Options are:*

**-f frequency**

Show the center frequency for each bin in the first column. The *frequency* argument specifies the input sampling frequency; the center frequencies are given in the same units.

**-h** Print a usage summary.

**-n n** Produce exactly *n* power estimates, evenly spaced in frequency from 0 up to half the input sampling frequency inclusive. The default depends on the length of the input series; it is designed to match **fft**'s defaults, to make it easy to compare outputs. You may wish to use values of *n* which are higher than the default in order to improve your estimates of the locations of sharp features in the spectrum; since this is not possible using **fft**, this feature is one of the main advantages of *memse*.

**-o n** Use an *n*th order model (i.e., up to *n* poles). Default: the square root of the number of input samples.

**-P** Generate a power spectrum (print squared magnitudes).

**-w window-type**

Apply the specified window to the input data. *window-type* may be one of: ‘Bartlett’, ‘Blackman’, ‘Blackman-Harris’, ‘Hamming’, ‘Hanning’, ‘Parzen’, ‘Square’, and ‘Welch’. The ‘Square’ window type is equivalent to using no window at all; this is also variously known as a rectangular or Dirichlet window.

**-z** Add a constant to each input sample, chosen such that the mean value of the entire series is zero.

**-Z** Set the mean value of the inputs to zero as for **-z**, and detrend the series (set its mean first derivative to zero). This is equivalent to subtracting a best-fit (by least squares) line from the input

data.

**NOTES**

Versions of **memse** released prior to September 1999 did not support the **-P** option, and did not normalize amplitudes with respect to the number of output points.

**SEE ALSO**

**fft(1)**, **hrfft(1)**, **lomb(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/psd/memse.c>

**NAME**

**mfi lt** – general-purpose median fi lter for WFDB records

**SYNOPSIS**

**mfi lt -l *length* [ *options* ... ]**

**DESCRIPTION**

**mfi lt** can be used to apply a median fi lter of any desired *length* to any desired section of a database record. The *length* is expressed in samples (i.e., each output sample is the median of *length* input samples). Median fi lters can be much more effective than any type of linear fi lter for removing impulse noise from signals; they are not particularly useful for removing persistent noise, however. Generally, the shortest effective median fi lter is the one that should be used, to minimize the aliasing effects resulting from the non-linear characteristics of the fi lter.

*Options* are:

**-f *time*** Filter from the specifi ed *time* on the input record (default: start at the beginning of the record).

**-h** Print a usage summary.

**-i *record***

Use the specifi ed *record* for input (default: record 16).

**-l *n*** Use an *n*-point median.

**-n *record***

Write the output signals to *record.dat*, using the same specifi cations as the input signals, and create a header fi le for the specifi ed *record*. This option overrides **-o** if both are used.

**-o *record***

Use the specifi ed *record* for output (default: record 16). If the output record header fi le specifi es fewer signals than are present in the input, any extra input signals are discarded.

**-t *time*** Filter until the specifi ed *time* on the input record (default: go to the end of the record).

In the present implementation, the same fi lter is applied to each input signal. For each output sample, an array of *length* input samples centered on the time of interest is sorted. (More effi cient algorithms for fi nding the median exist, especially for large odd values of *length*; see, for example, *Numerical Recipes*.) If *length* is odd, the output is the middle value from the sorted array and there is no phase shift; otherwise, the output is the average of the two middle values from the array and there is a phase shift of one-half of the sampling interval. If necessary, the output is padded at the end to obtain equal numbers of input and output samples.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**Example**

A 3-point median fi lter, applied to the fi rst 5 minutes of record 100 to produce a new record 100m:

**mfi lt -l 3 -i 100 -n 100m**

**SEE ALSO**

**fi r(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/mfi lt.c>

**NAME**

**mrann** – merge annotation files

**SYNOPSIS**

**mrann** -r *record* -i *ann1 ann2* -o *ann3* [ *options ...* ]

**DESCRIPTION**

**mrann** reads a pair of annotation files (specified by *ann1*, *ann2*) for the specified *record* and writes a third annotation file (specified by *ann3*) for the same *record*. Typical applications of **mrann** include combining annotation files that apply to different signals within a multi-signal record, and replacing a segment of an annotation file with annotations from another file (see the examples below). **mrann** cannot concatenate annotation files from *different* records (e.g., segments of a multi-segment record); use **wfdbcollate**(1) for this purpose. If you wish to merge annotation files in order to be able to study or resolve the differences between them, **bx**(1) (which can also merge annotation files using its **-o** or **-O** options) is almost certainly a better choice for such an application.

By default, the output annotation file contains copies of all annotations in each of the input files (if there are annotations with the same **time** and **chan** fields in each input file, however, only the annotation from *ann1* is copied). This behavior can be modified by command-line *options*, which include:

- c n** Map (reset) the **chan** fields of all annotations from *ann1* to *n*. **chan** fields may contain integers between 0 and 255 inclusive; the **chan** field often specifies the signal number of the signal with which the annotation is associated. Specify **-c -1** to disable **chan** mapping for *ann1* (the default).
- C n** Map (reset) the **chan** fields of all annotations from *ann2* to *n*. Specify **-C -1** to disable **chan** mapping for *ann2* (the default).
- h** Print a usage summary.
- m0 time**  
Discard all annotations from both input annotators, beginning at *time*, until the time specified in the next **-mx** option, or the end of the data if no other **-mx** option is given.
- m1 time**  
Copy all annotations from *ann1*, and discard all annotations from *ann2*, beginning at *time*, until the time specified in the next **-mx** option, or the end of the data if no other **-mx** option is given.
- m2 time**  
Copy all annotations from *ann2*, and discard all annotations from *ann1*, beginning at *time*, until the time specified in the next **-mx** option, or the end of the data if no other **-mx** option is given.
- m3 time**  
Copy all annotations from *ann1* and *ann2*, beginning at *time*, until the time specified in the next **-mx** option, or the end of the data if no other **-mx** option is given. Annotations from *ann2* that match others from *ann1* in both the **time** and **chan** fields (after any *chan* mapping has been applied, see above) are discarded. This mode is the default.
- v** Verbose mode (warn about simultaneous annotations with matching **chan** fields).

Note that options are interpreted in left-to-right order. For this reason, if you specify more than one **-mx** option, as in the second example below, be sure to specify them in time order. It is also possible to use different **chan** mapping rules during different segments of the record; to do this, specify the appropriate **-c** or **-C** option(s) *before* the **-mx** option that specifies the time when the new mapping rules are to be applied.

**EXAMPLES**

To merge three sets of annotations (named **a0**, **a2**, and **a3**, one for each of signals 0, 2, and 3 of record **999**), use the following commands:

```
mrann -r 999 -a a0 a2 -o tmp -c 0 -C 2
```

```
mrann -r 999 -a tmp a3 -o all -c -1 -C 3
```

Note that two passes are needed to merge three annotation files, since **mrann** reads only two annotation files at a time. The first pass yields an intermediate result (annotator **tmp**); annotator **all** is the desired output. The **-c -1** option in the second command above disables **chan** mapping for annotations in **tmp**, which

have already been mapped as a result of the first command; this option could have been omitted, since **chan** mapping is disabled by default.

To replace any annotations in a set (named **old**) during the interval between 5 minutes and 6 minutes from the beginning of record **xyz**, with annotations from another set (named **new**), use the command:

**mrgann -r xyz -a old new -o out -m1 0 -m2 5:0 -m1 6:0**

In this command, the desired output is written to annotator **out** for record **xyz**. The **-m1 0** option overrides the default behavior and forces any **new** annotations that occur before the 5-minute mark to be discarded, while existing **old** annotations are copied to **out**. Beginning at the 5-minute mark, the **-m2 5:0** option changes the rules, and the **old** annotations are discarded as the **new** ones are copied. The rules are changed a third and final time at the 6-minute mark by the **-m1 6:0** option, which instructs *mrgann* to copy the remaining **old** annotations to **out**, while once again discarding any **new** annotations that occur during this interval.

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

## SEE ALSO

**bx(1)**, **setwfdb(1)**, **wfdbcollate(1)**

## AUTHOR

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## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/mrgann.c>



**NAME**

**mxm** – ANSI/AAMI-standard measurement-by-measurement annotation comparator

**SYNOPSIS**

**mxm -r** *record* **-a** *reference-annotator test-annotator* [ *options ...* ]

**DESCRIPTION**

This program implements the measurement-by-measurement comparison algorithm specified in ANSI/AAMI EC38:1998, the American National Standard for ambulatory ECGs, for evaluating heart rate measurements. Its use is not restricted to comparisons of these particular types of measurements, however; if other types of measurements (e.g., HRV measurements) are available, they may be compared in the same way by **mxm**.

Input to this program consists of two annotation files associated with the same *record*. One of these is designated the *reference* annotation file, the other the *test* annotation file.

*Options* include:

- f** *time* Begin the comparison at the specified *time* (default: 5 minutes after the beginning of the record).
- h** Print a usage summary.
- l** *file* Append a line-format report to *file* (see below).
- L** *file* Same as **-l** *file*.
- m** *n* Compare measurement type *n* (default: *n* = 0).
- s** *file* Append a standard-format report to *file* (see below).
- t** *time* Stop the comparison at the specified *time* (default: the end of the record if it is defined, the end of the reference annotation file otherwise; if *time* is 0, the comparison ends when the end of either annotation file is reached).
- u** Calculate unnormalized RMS measurement error (see below).

**mxm** reads the annotation files, ignoring all annotations except for those with *anntyp* = **MEASURE** and *subtyp* = *n* (where *n* is the measurement type selected using the **-m** option). The measurements to be compared are extracted from the *aux* fields of these annotations, which should contain strings with the measurements in **scanf(3)** **%lf** format (e.g., “85”, “-12.4”, “1.2e3”). A measurement error is calculated for each test measurement by comparing it with the reference measurement that is nearest in time. By default, **mxm** reports the normalized RMS measurement error (i.e., the square root of the sum of the squares of the differences between the test and reference measurements, divided by the sum of the reference measurements). If the **-u** option is given, **mxm** reports the unnormalized RMS measurement error (the square root of the sum of the squares of the differences between the test and reference measurements, divided by the number of test measurements); this may be useful if the measurement has a zero mean (or a mean value that is significantly smaller than the mean absolute value). The mean reference measurement that **mxm** reports is the mean of the reference measurements that are actually used in the comparison; since there is not necessarily a one-to-one correspondence between test and reference measurements, some reference measurements may not be included in the mean, and others may be included more than once.

If ‘-’ is given as a *file* argument, reports are written on the standard output. If no options are specified, **mxm** writes standard reports on the standard output (equivalent to using the option **-s -**). The output generated by selecting **-l** or **-L** includes column headings only if a *file* other than ‘-’ is specified, and only if the specified *file* does not already exist. In this way, **mxm** can be used repeatedly to build up a line-format table for multiple records, for further processing by **sumstats(1)**.

**DIAGNOSTICS**

*non-standard comparison selected*

The **-f**, **-t**, and **-u** options modify the comparison in ways not permitted by the draft standard.

*reference measurements have zero mean*

Normalized RMS measurement error cannot be determined. Try using the **-u** option.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

**bxb(1)**, **ecgeval(1)**, **epicmp(1)**, **rxr(1)**, **setwfdb(1)**, **sumstats(1)**

*Evaluating ECG Analyzers* (in the *WFDB Applications Guide*)

*American National Standard ANSI/AAMI EC38:1998, Ambulatory Electrocardiographs*; available from AAMI, 1110 N Glebe Road, Suite 220, Arlington, VA 22201 USA (<http://www.aami.org/>).

**AUTHOR**

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/mxm.c>

**NAME**

**nguess** – guess the times of missing normal beats in an annotation file

**SYNOPSIS**

**nguess -r record -a input-annotator [ options ... ]**

**DESCRIPTION**

This program copies its input (a WFDB annotation file containing beat annotations), removing annotations of events other than sinus beats, and interpolating additional Q (unknown beat) annotations at times when sinus beats are expected. Intervals between sinus beats are predicted using a predictor array as described by Paul Schluter ("The design and evaluation of a bedside cardiac arrhythmia monitor"; Ph.D. thesis, MIT Dept. of Electrical Engineering, 1981). When the predictions are inconsistent with the known sinus beats, as may occur in extreme noise or in highly irregular rhythms such as atrial fibrillation, no interpolations are made.

Options for **nguess** include:

**-f time** Begin at the specified *time*. By default, **nguess** starts at the beginning of the record.

**-h** Print a usage summary.

**-o output-annotator**

Write output to the annotation file specified by *output-annotator* (default: **nguess**).

**-t time** Stop at the specified *time*.

It should be understood that, as the name of this program implies, the Q labels it generates represent, at best, good guesses about the times at which sinus beats may be expected. Ideally, one should avoid having to make such guesses, but some commonly-used techniques for study of heart rate variability (for example, conventional methods for power spectral density estimation in the frequency domain) require a uniformly sampled instantaneous heart rate signal, such as can be obtained using **tach**(1) to process the output of **nguess**. Other techniques, such as the Lomb periodogram method implemented by **lomb**(1), can obtain frequency spectra from time series with missing and irregularly spaced values, such as can be produced from a beat annotation file using **ihr**(1) without the need to use **nguess**. Use **nguess** only when necessary and do not expect it to perform miracles; as a rule of thumb, if the number of guesses (Q annotations) exceeds one or two percent of the number of known sinus beats (N annotations), be exceedingly wary of the guesses and consider using techniques such as **lomb**(1) that do not require the use of **nguess**. Also as a general rule, **nguess** works best when it is guessing the locations of sinus beats obscured by noise, or those of sinus beats that were inhibited by isolated premature ventricular beats; the underlying hypothesis of a quasi-continuous sinus rhythm, the basis not only of **nguess** but also of all other algorithms for reconstructing NN interval time series, is most suspect in the context of supraventricular ectopic beats (which may reset the SA node, thus interrupting the sinus rhythm) and consecutive ventricular ectopic beats.

The predictor array method is based on the observation that most of the short-term variability in normal sinus inter-beat (NN) intervals is due to respiratory sinus arrhythmia (RSA, the quasi-periodic modulation of heart rate by respiration, which is most notable in young, healthy subjects and decreases with age). Since respiration rate is (in humans and smaller mammals) substantially slower than heart rate, it is possible to estimate the length of the respiratory cycle in terms of some number of NN intervals. If, for example, heart rate is around 60 beats per minute and respiration rate is around 10 breaths per minute, one might expect that 6 NN intervals would correspond to one breath, and that the current interval might be particularly well-approximated by the sixth previous interval. Since we don't know the ratio between heart and respiration rate a priori, we can observe how well each of the previous **PBLEN** (a constant defined in **nguess.c**, see below) intervals predicts the current interval on average. Thus we have **PBLEN** predictors for each interval, some of which may be much better on average than others. At any time, we know which predictor is (locally) the best, and we can use that predictor to make a best guess of the location of the next sinus beat. In subjects with significant RSA, the best predictor may be determined by the length of the respiratory cycle; in others, the previous beat may be a better predictor. For our purposes, it really doesn't matter which predictor is best, only that the mean error of the best predictor is small. If the next known sinus beat is at least 1.75 times as distant as the prediction, and if the predictions are reasonably good on average, 'nguess' asserts that a gap exists and fills it in with a Q annotation (or more than one, if the gap is

sufficiently long).

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

## FILES

<i>record.he</i> a	header file
<i>record.input-annotator</i>	input annotation file (may contain any annotations)
<i>record.output-annotator</i>	output annotation file (contains N and Q annotations only)

## SEE ALSO

**ihr(1)**, **lomb(1)**, **setwfdb(1)**, **tach(1)**

## AUTHOR

George B. Moody (george@mit.edu)

## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/nguess.c>

**NAME**

**nst** – noise stress test for ECG analysis programs

**SYNOPSIS**

**nst** [ *options ...* ]

**DESCRIPTION**

**nst** adds calibrated amounts of noise from a *noise record* to ECGs (or other signals) from a *clean record*, generating an *output record* in WFDB format. Such output records make it possible to assess the noise tolerance of analysis programs.

*Options* include:

**-a** *annotator*

Use *annotator* as the reference annotator for the clean record. If the **-a** option is omitted, *atr* is used as the reference annotator. Reference annotations are used to determine the signal size as part of the noise level calibration, unless the **-p** option (see below) is used. Reference annotations are also copied to the output record.

**-F** *format*

Write output signals in the specified *format* (default: 16; for a list of valid formats, see **signal(5)**).

**-h**

Print a usage summary.

**-i** *clean-record noise-record*

Read ECG (or other) signals from *clean-record*, and noise from *noise-record*. **nst** obtains these record names interactively if the **-i** option is omitted.

**-o** *output-record*

Create a record named *output-record* containing the input signals and added noise. **nst** obtains the name of the output record interactively if the **-o** option is omitted. If a header, signal, or reference annotation file for *output-record* already exists in the current directory, it will be overwritten.

**-p** *protocol*

Use *protocol* (the annotator name of an annotation file associated with the noise record) to define how noise is to be added to the signals (see below). If the **-p** option is omitted, **nst** generates a protocol annotation file.

**-s** *SNR*

Set scale factors for noise such that the signal-to-noise ratio during noisy segments of the output record is *SNR* (in dB, see below). This option is ignored if a *protocol* is specified using **-p**.

**Output signal generation**

If the sampling frequencies of the clean and noise records differ by 10% or more, **nst** resamples the noise record (using **xform(1)**), producing a new noise record in the current directory. The name of the new record is that of the original (less any suffix beginning with an underscore), with a suffix consisting of an underscore followed by the sampling frequency of the new record. For example, if **nst** is asked to use AHA DB record *1001*, sampled at 250 Hz, and noise record *em*, sampled at 360 Hz, it first generates a new noise record named *em\_250*, sampled at 250 Hz. If the noise record that **nst** would generate exists already, **nst** uses it without regenerating it. **nst** prints a warning if it is necessary to resample the noise record, or to substitute a previously resampled noise record.

Each ECG (or other) signal is paired and combined with a noise signal. A gain (*a*, a multiplicative scale factor) to be applied to the noise samples is set independently for each clean signal. If there are fewer noise signals than ECG signals, noise signals are paired with more than one clean signal as necessary. For example, if there are three clean signals and two noise signals, they are paired and combined as follows:

output signal 0 = clean signal 0 + *a*[0] \* noise signal 0 + *b*[0]  
 output signal 1 = clean signal 1 + *a*[1] \* noise signal 1 + *b*[1]  
 output signal 2 = clean signal 2 + *a*[2] \* noise signal 0 + *b*[2]

The initial values of the gains, *a*, and offsets, *b*, are zero for all signals (i.e., no noise is added). In the protocol annotation file, the *time* field of each NOTE annotation specifies when gains are to be changed, and the *aux* field specifies new values for the gains (in **scanf(3)** **%lf** format, beginning with *a*[0]; values are

separated by white space within the *aux* field). The offsets, *b*, are recalculated at these times to cancel out step changes in signal levels when gains are changed. During the intervals between NOTE annotations in the protocol annotation file, gains and offsets are fixed.

If no protocol annotation file is specified, **nst** generates one using a standard protocol (a five-minute noise-free “learning period”, followed by two-minute periods of noisy and noise-free signals alternately until the end of the clean record). The gains to be applied during the noisy periods are determined in this case by measuring the signal and noise amplitudes (see **Signal-to-noise ratios**, below).

Generation of the output signals ends at the time of the last NOTE annotation in the protocol annotation file, or at the end of the clean record, whichever comes first. If the noise record ends before that time, **nst** ‘rewinds’ the noise record to the beginning as necessary to obtain additional noise samples.

If a non-standard protocol is needed, it is probably easiest to run **nst** without the **-p** option to obtain a standard protocol annotation file. The standard file can be converted to text by **rdann**(1), edited as needed using any text editor, and converted back into annotation file format by **wrann**(1).

### Signal-to-noise ratios

It is useful to characterize the noise level in a noise stress test in terms of the signal-to-noise ratio (SNR) during the noisy segments. SNR is commonly expressed in decibels (dB):

$$SNR = 10 \log (S/N)$$

where *S* is the power of the signal, and *N* is the power of the noise. If the **-p** option is omitted, **nst** measures *S* and *N*, and determines gains for the noise signals such that *SNR* matches the level specified using the **-s** option (or interactively).

The major difficulty in applying such a definition to the noise stress test is that most measurements of signal power are not particularly meaningful when applied to the ECG. A measurement based on mean squared amplitude, for example, will be proportional to the square of the heart rate. Such a measurement bears little relationship to a detector’s ability to locate QRS complexes, which is typically related to the size of the QRS complex. A less significant problem is that unweighted measurements of noise power are likely to overestimate the importance of very low frequency noise, which is both common and (usually) not troublesome for detectors. In view of these issues, **nst** defines *S* as a function of the QRS amplitude, and *N* as a frequency-weighted noise power measurement. The definitions of *S* and *N* have been chosen such that SNRs given for noise stress tests will correspond roughly in terms of an intuitively defined ‘signal quality’ with SNRs such as those that may be encountered in other contexts.

To determine *S*, **nst** invokes **sigamp**(1) to read the reference annotation file for the ECG record and to measure the peak-to-peak amplitude of each of the first 300 normal QRS complexes (in each case, by measuring the range of amplitudes during a window from 50 ms before to 50 ms after the QRS annotation). The largest 5% and the smallest 5% of the measurements are discarded, and **sigamp** estimates the peak-to-peak QRS amplitude as the mean of the remaining 90% of the measurements. **nst** squares this peak-to-peak amplitude estimate and divides the result by 8 (correct for sinusoids, close enough for these purposes) to obtain the QRS “power” estimate, *S*.

To determine *N* for the unscaled noise signals, **sigamp** divides the first 300 seconds of the noise record into one-second chunks. For each chunk, **sigamp** determines the mean amplitude and the root mean squared difference, *n*, between the signal and this mean amplitude. As in the calculation of *S*, the largest 5% and the smallest 5% of the 300 measurements of *n* are discarded, and **sigamp** estimates the RMS noise amplitude as the mean of the remaining 90% of the measurements. *N* is the square of this estimate; if a noise signal is scaled by a gain, *a*, then *N* is scaled by the square of *a*. To obtain the desired *SNR* given *S* and *N*, **nst** solves for *a* in the equation:

$$SNR = 10 \log (S/(N * a**2))$$

The calculations of *S*, *N*, and *a* are performed separately for each pair of clean and noise signals.

### Noise records

Three noise records suitable for use with **nst** are available from <http://www.physionet.org/physiobank/database/nstdb/> and are also provided in the *nstdb* directory of the MIT-BIH Arrhythmia Database CD-ROM. These contain noise of the types typically observed in ECG recordings. They were obtained using a Holter recorder and standard electrodes for ambulatory ECG monitoring, on an active subject. The

electrodes were placed on the limbs in locations chosen such that the subject's ECG is not visible in the recorded signals. Two signals were recorded simultaneously. Record *bw* contains primarily baseline wander, a low-frequency signal usually caused by motion of the subject or the leads. Record *em* contains electrode motion artifact (usually the result of intermittent mechanical forces acting on the electrodes), with significant amounts of baseline wander and muscle noise as well. Record *ma* contains primarily muscle noise (EMG), with a spectrum that overlaps that of the ECG, but which extends to higher frequencies. Electrode motion artifact is usually the most troublesome type of noise for ECG analyzers, since it can closely mimic characteristics of the ECG. For this reason, the remaining records in the *nstdb* directory consist of noise from record *em* mixed with clean ECGs by **nst**.

Although an early version of **nst** generated the records in the *nstdb/old* directory, the signal-to-noise ratios of these records were not determined using the definitions above. (Unfortunately, they were not calculated as stated in the *readme.doc* file on the first edition CD-ROM, either.) Using the definitions above, the signal-to-noise ratios (in dB) for the noisy portions of these records are as follows:

<i>Record</i>	<i>Signal 0</i>	<i>Signal 1</i>	<i>Record</i>	<i>Signal 0</i>	<i>Signal 1</i>
118_02	19.79	14.38	119_02	20.31	13.79
118_04	13.77	8.36	119_04	14.29	7.77
118_06	10.25	4.84	119_06	10.76	4.25
118_08	7.75	2.34	119_08	8.27	1.75
118_10	5.81	0.41	119_10	6.33	-0.19
118_12	4.23	-1.18	119_12	4.74	-1.77

### Choosing 'clean' records

If the goal is to assess noise robustness, 'clean' records are best chosen from among those that can be analyzed without error (or with very low error rates). Given such a choice, any errors observed in analysis of **nst** output records can be attributed to the effects of the added noise, and not to any intrinsic properties of the signals.

### Using **nst** output

The output records generated by **nst** may be analyzed in the same way as the clean records from which they were obtained. For ECG analyzers, programs such as **bx**(1), **epicmp**(1), **mxm**(1), and **rxr**(1) may be useful for assessing the accuracy of analysis results. A series of **nst** output records with a range of signal-to-noise ratios may be used to determine how analyzer performance varies as a function of SNR. The parameter of greatest interest is usually the minimum value of SNR for which performance remains acceptable.

The standard protocol is designed to provide a fair yet difficult challenge to most analyzers. Segments of noise-free signals during the test period illustrate how rapidly the analyzer recovers its ability to analyze clean signals after having been presented with noisy signals.

Tests of multichannel analyzers should include records in which not all signals are equally noisy. Such records can be generated by **nst** with appropriately constructed protocol annotation files.

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

## SEE ALSO

**bx**(1), **epicmp**(1), **mxm**(1), **rdann**(1), **rxr**(1), **setwfdb**(1), **sigamp**(1), **xform**(1), **wrann**(1), **signal**(5)

Moody, G.B., Muldrow, W.K., and Mark, R.G. A noise stress test for arrhythmia detectors. *Computers in Cardiology* **11**:381–384 (1984).

## AUTHOR

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## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/nst.c>

**NAME**

plot2d, plot3d – make 2-D or 3-D plots from text files of data, using **gnuplot**

**SYNOPSIS**

```
plot2d [ input-file ] [ [ xcol ] ycol ] [ options ... ]
plot3d [ input-file ] [ [ xcol ycol ] zcol ] [ options ... ]
```

**DESCRIPTION**

These UNIX shell scripts can be used to produce simple 2-D and 3-D plots using **gnuplot**(1) in batch (non-interactive) mode. **plot2d** was designed as a quick-and-dirty replacement for **plt**(1) (see <http://www.phys-ionet.org/physiotools/plt/>). **plot2d** accepts a few of the most commonly-used **plt** options and produces similar plots. **plot3d** uses the same syntax as **plot2d**, but it produces simple 3-D plots (a capability not yet offered by **plt**).

The *input-file* should contain one or more space- or tab-separated columns of data per line, with each point on a line. Omit the *input-file* argument to read data from the standard input. (Note: since **gnuplot** cannot read data from a pipe, **plot2d** and **plot3d** save piped input in a temporary file before invoking **gnuplot**.)

*xcol*, *ycol*, and *zcol* specify the column numbers within the input file for the x, y, and z coordinates of the points to be plotted. The leftmost column is column 0 (this convention follows that used by **plt**, rather than that used by **gnuplot**). Omit the *xcol* argument to **plot2d** to use row numbers as abscissas; if *ycol* is also omitted, **plot2d** plots column 1 vs. column 0. When using **plot3d**, omit both *xcol* and *ycol* to generate x and y coordinates sequentially based on row numbers; a blank line in the input resets x and increments y in this case.

*Options* include:

- h** Print help and exit (no plot is made).
- t title** Use *title* as the title for the plot.
- x label** Use *label* as the X-axis label.
- y label** Use *label* as the Y-axis label.
- z label** Use *label* as the Z-axis label (*plot3d* only).
- X xmin xmax**  
Plot x-coordinates between *xmin* and *xmax* only.
- Y ymin ymax**  
Plot y-coordinates between *ymin* and *ymax* only.
- Z zmin zmax**  
Plot z-coordinates between *zmin* and *zmax* only (*plot3d* only).
- T printer**  
Produce output on the specified PostScript *printer* (default: plot on-screen). Use **-T eps** to generate encapsulated PostScript on the standard output.

**EXAMPLES**

Create a text file with the following contents:

```
0 0 0
1 1 1
2 4 8
3 9 27
4 16 64
```

and call the file *powers*. Plot the first column vs. the second by:

```
plot2d powers 0 1 -t "Squares of small integers" -x "Integer" -y "Square"
```

The same file can be used to generate a number of different plots, by choosing different columns. To plot the third column vs. the first, try:

```
plot2d powers 2 0 -t "Marshmallows" -x "Mass (kg)" -y "Height (m)"
```



**SEE ALSO**

**gnuplot(1)**, **plt(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCES**

<http://www.physionet.org/physiotools/wfdb/psd/plot2d>

<http://www.physionet.org/physiotools/wfdb/psd/plot3d>

*gnuplot*: <http://www.gnuplot.info/>

**NAME**

plotstm – produce scatter plot of ST measurement errors on a PostScript device

**SYNOPSIS**

**plotstm** *file*

**DESCRIPTION**

**plotstm** reads a file of ST measurement errors produced by **epicmp**(1) using its **-S**, **-S0**, or **-S1** option, and generates a PostScript page description for a scatter plot of these data, as specified by ANSI/AAMI EC38 and ANSI/AAMI EC57. The standard output of **plotstm** may be printed directly on any PostScript device.

**SEE ALSO**

**ecgeval**(1), **epicmp**(1)

*Evaluating ECG Analyzers*

*American National Standard ANSI/AAMI EC38:1998, Ambulatory Electrocardiographs*

*American National Standard ANSI/AAMI EC57:1998, Testing and Reporting Performance Results of Cardiac Rhythm and ST Segment Measurement Algorithms*

The last two publications are available from AAMI, 1110 N Glebe Road, Suite 220, Arlington, VA 22201 USA (<http://www.aami.org/>).

**AUTHOR**

George B. Moody ([george@mit.edu](mailto:george@mit.edu))

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/plotstm.c>

**NAME**

**plt** – make 2-D plots

**SYNOPSIS**

**plt** [ *data-spec* ] [ *data-fi le* ] [ [ *xcol* ] *ycol* ] [ *options ...* ] [ **-T lw** | **lwcat** [ *lwcat-options* ] ]

**DESCRIPTION**

This man page is intended as a supplement to the command-line help provided by **plt** itself (using the **-h** option, see below). If you have not previously used **plt**, please look at the *plt Tutorial and Cookbook*, which is included in the **plt** package (see **SOURCES** below).

**plt** is a non-interactive (command line-driven) plotting utility. **plt** can produce publication-quality 2D plots in PostScript from easily-produced text or binary data files, and can also create screen plots under the X Window System.

All data presented to **plt** must be organized in rows and columns. Columns are numbered beginning with zero, and each column contains values for a variable that can be used as an abscissa (x coordinate), ordinate (y coordinate), or (with appropriate options described below) a grey level, color, or other plot attributes. Rows are numbered beginning with one, and each row contains a value for each column. Within a *data-fi le*, values are always arranged in row-major order (all elements of row 1, followed by all elements of row 2, etc.).

Usually, data must be in text form in order for **plt** to read them. Each non-empty, non-comment line (row) in the input should contain a value for each column that will be plotted; any additional values or other extra text at the end of a row will be ignored. Columns can be separated by any number of spaces or tabs. Commas and single or double quotation marks can also be used as column separators with current versions of **plt**, though not with older versions. It is not necessary to line up the values in each row. There may also be spaces or tabs at the beginning of a line, and these will also be ignored.

If no *data-fi le* is specified, **plt** reads data from its standard input. The command-line arguments *xcol* and *ycol* specify the column numbers for the abscissas and ordinates respectively. If only one column number is specified, it is taken as *ycol*, and **plt** generates a series of abscissas automatically. If the *data-fi le* contains no more than two columns, both *xcol* and *ycol* may be omitted.

By default, **plt** reads all rows of the *data-fi le* and scales the x and y axes so that all data can be plotted. An optional *data-spec*, a string beginning with a colon (:), can be used to select a subset of the rows in the *data-fi le*. For details on using a *data-spec*, and for information about reading binary data files using **plt**, see the *plt Tutorial and Cookbook*.

**plt** recognizes a large number of *options* for controlling and customizing plots. To see a summary of all options, run “**plt -h**”; if this command is followed by one or more strings (which should not begin with hyphens), **plt** prints one-line summaries of all options beginning with those strings only.

**plt** can read its options from command-line arguments, from a *format fi le* (specified using the **-f** option), or from a *format string* (supplied on the command line, following the **-F** option). When using format files or format strings, omit the hyphen (-) before each option.

**Options**

Following is a brief summary of **plt**’s options. Note that many options require arguments. **plt** chooses a suitable default for most such arguments if the argument is supplied as ‘-’. See the *plt Tutorial and Cookbook* for further details.

**-p plot-styles**

Specify style(s) for data plots. Available *plot-styles* include ‘c’, ‘C’, ‘e+c’, ‘e-c’, ‘e:c’, ‘E+n’, ‘E-n’, ‘E:n’, ‘f’, ‘i’, ‘I’, ‘m’, ‘n’, ‘N’, ‘o’, ‘O’, ‘sc’, ‘Sn’, and ‘t’.

**-s elements**

Suppress *elements* of output. Elements that can be suppressed include ‘e’ (erasing the screen or beginning a new page before plotting), ‘a’ (anything associated with axes), ‘x’ (anything associated with the x axis), ‘y’ (anything associated with the y axis), ‘g’ (the grid), ‘m’ (x and y axis tick marks), ‘n’ (x and y tick mark numbers), ‘t’ (x and y axis labels and plot title), ‘I’ (user-supplied labels), ‘p’ (data plots), and ‘f’ (“figures” -- boxes, line segments, arrows, and legends). In

addition, these *elements* modify the effects of any other elements that follow: ‘**X**’ (restrict effects to x axis), ‘**Y**’ (restrict effects to y axis), and ‘**A**’ (apply effects to both axes); and the element ‘**C**’ reenables all elements.

**-X** *xmin xmax*

Set the x-axis range (see also **-xa**).

**-Y** *ymin ymax*

Set the y-axis range (see also **-ya**).

**-t** *title* Set the title for the plot (enclose *title* in quotes if it contains whitespace or begins with ‘(’ or ‘[’).

**-T** *type* Specify the output *type*, which may be **xw** (X11 window, the default under Unix or Linux and not available under MS-Windows), or **lw** (PostScript, the default under MS-Windows).

**-g** *grid-mode*

Specify the grid style, which may be **in**, **out** (default), **both**, **none**, **sym** (make symmetric axes at top and right), **grid** (extend major ticks across the entire plot), **xgrid**, **ygrid**, or **sub** (extend all ticks across the entire plot).

**-h** [ *option-prefix* *x* ... ]

Show help on options beginning with *option-prefix* (which should not begin with ‘-’). If *option-prefix* is omitted, show help on all options.

Within the next group of options, those with upper-case names (‘**-A**’, ‘**-B**’, ...) use *window coordinates* between (0,0) and (1,1); those with lower-case names (‘**-a**’, ‘**-b**’, ...) use *data coordinates*.

**-a** *x0 y0 x1 y1*

Draw an arrow to (x0,y0) from (x1,y1).

**-A** *xw0 yw0 xw1 yw1*

Draw an arrow to (xw0,yw0) from (xw1,yw1).

**-b** *x0 y0 x1 y1*

Draw a box with opposite corners at (x0,y0) and (x1,y1).

**-B** *xw0 yw0 xw1 yw1*

Draw a box with opposite corners at (xw0,yw0) and (xw1,yw1).

**-c** *x0 y0 x1 y1*

Connect points (x0,y0) and (x1,y1).

**-C** *xw0 yw0 xw1 yw1*

Connect points (xw0,yw0) and (xw1,yw1).

**-d** *x0 y0 x1 y1*

Draw a dark (filled) box with opposite corners at (x0,y0) and (x1,y1).

**-D** *xw0 yw0 xw1 yw1*

Draw a dark (filled) box with opposite corners at (xw0,yw0) and (xw1,yw1).

**-l** *x y tbc label-string*

Print *label-string* at (x,y). The *tbc* argument is a two-character text box coordinate that specifies how the label is to be positioned relative to (x,y); the default (**CC**) centers the string at (x,y).

**-L** *xw yw tbc label-string*

As for **-l**, but using window coordinates (xw,yw).

**-w** *configuration subwindow*

Configure the plot to a predefined window, specified by the arguments. *configuration* specifies the number of subwindows (panels), using one of ‘**m**’ (1), ‘**b**’ (2), or ‘**q**’ (4), and *subwindow* specifies which panel is to be plotted (0 or 1 for ‘**m**’; 0, 1, or 2 for ‘**b**’; or 0, 1, 2, 3, or 4 for ‘**q**’). In each case, subwindow 0 creates the frame of the entire plot, and the other subwindows refer to regions where data can be plotted. Use this option with ‘**-o**’ or ‘**-se**’ to create multi-panel plots in stages without starting a new page or erasing the window before starting each new stage.

**-W** *xw0 yw0 xw1 yw1*

Define the region of the page in which to plot. The arguments are *page coordinates*; the page coordinates (0,0) and (1,1) correspond to the lower left and upper right corners of the page.

**-f** *format-fi le*

Read options from the specified *format-fi le*.

**-fa** *format-fi le*

Record the current axis parameters as options in the specified *format-fi le* (for use with a later **plt** command). The previous contents of *format-fi le*, if any, will be overwritten.

**-F** *format-string*

Read options from the specified *format-string*.

**-o**

Suppress all output except data plots.

**-cz** *xfrom xincr*

Generate abscissas, beginning with *xfrom* (default: 0) and incrementing by *xincr* (default: 1) at each step.

**-ex**

Don't exclude points outside axis limits.

**-hl** *x y tbc n fi le*

Print the next *n* (default: 1000) lines of the specified *fi le* as a label, placing the reference point for the first line of the label at data coordinates (*x*,*y*). The *tbc* argument is defined as for **-l** and is applied to each line of the label. The *fi le* is opened when first used by **-hl** or **-vl**, and remains open, so that successive **-hl** or **-vl** options referring to the same *fi le* read and print successive lines. At most **MAXLABELFILES** (defined in **plt.h**, currently 6) *fi les* of label strings can be open at once.

**-vl** *x y tbc n fi le*

As for **-hl**, but print the label in a vertical orientation (rotated 90 degrees counterclockwise).

**-le** *linenumber plotnumber [ text ]*

Define the specified *linenumber* in the legend (see also **-lp**). Line numbers in the legend begin with 0 (the top line); plot numbers also begin with 0 (these refer to the data plots, and are used here to determine the line style for the entry's sample plot segment). The *text* is printed to the right of the sample plot segment. To create an entry with more than one line of text, use additional **-le** options with different *linenumbers* as necessary, omitting the *plotnumber* (use '-') for all but the first. If the same data are plotted more than once in a single figure to create an overlay (for example, using symbols over line segments), an overlaid legend entry can be created using additional **-le** options with the same *linenumber* and different *plotnumbers*, omitting the *text* for all but the first.

**-lp** *xw0 yw0 [ boxscale [ seglength [ opaque ] ] ]*

Define the window coordinates (*xw0*, *yw0*) of the upper left corner of the plot legend text, and other attributes for the plot legend (key). **plt** determines the size of the box it draws around the legend, but the calculated width of the box is multiplied by *boxscale*. The *seglength* option specifies the length of the sample plot segments, as a fraction of the x-axis length (default: 0.05). If *opaque* is 'yes' (default), the background of the legend is opaque white; otherwise, the background is transparent (any previously drawn material remains visible through the legend box). Unless a **-lp** option is provided, no legend is printed.

**-lx** [ *base* [ *subticks* ] ]

Draw a logarithmic x-axis; *base* is the base of the logarithms (default: 10), and *subticks* is either 'yes' or 'no'. If the axis has a small number of major ticks, **plt** draws subticks by default; use the *subticks* argument to change **plt**'s default behavior.

**-ly** [ *base* [ *subticks* ] ]

Draw a logarithmic y-axis.

**-tf** *file* [ *tbc* ]

Load the text string array from the specified *file*. Each line of the *file* defines an element of the string array; using plot styles **c** or **t**, these strings can be plotted in the same manner as data points. The optional *tbc* specifies how the positions of the strings are to be modified when they are printed, in the same way as for **-l**; by default, the strings are centered on the coordinates specified for them.

**-ts** "*string0 string1 ...*" [ *tbc* ]

Load the text string array from the quoted argument (whitespace separates strings in the array) rather than from a file; otherwise, this option is the same as **-tf**.

**-fs** "*string0 string1 ...*"

Load the font string array from the quoted argument. Using appropriate plot style (**-p**) options, the strings can be used to change the font, line style (solid, dotted, dashed, etc.), or drawing color.

**-x** *string*

Set the x-axis title to *string* (which must be quoted if this option is used on the command line or if *string* begins with '(' or '[').

**-xa** *xmin xmax tick fmt tskip ycross*

Specify the x-axis range (as *xmin* to *xmax*); the interval between x-axis tick marks; the format, *fmt*, in which to print the numbers (e.g., "**%3f**", "**%2e**"; any format that **printf(3)** can use for printing floating-point numbers is acceptable); the number of ticks per labelled tick, *tskip*; and *ycross*, the point on the y-axis that the x-axis should cross, in y-units. Any of these parameters may be supplied as "-", which causes **plt** to choose a reasonable value based on the input data.

**-xe** *xmin-error xmax-error*

Use this option to specify the amount by which the x-axis range is allowed to exceed the range of x-values in the input data, when **plt** determines the x-axis range automatically.

**-xm** *tick-base*

Make x-axis ticks be multiples of the specified *tick-base*.

**-xo** *x-axis-offset*

Move the x-axis down by *x-axis-offset* (expressed as a fraction of the y-axis length).

**-xr** Draw the x-axis at the top of the plot**-xt** *x label* [ *tick-size* ]

Add an extra labelled tick at the specified *x* position, and label it with the specified *label* (which may be any string). The optional *tick-size* argument specifies the length of the added tick, as a fraction of the default length for labelled ticks (e.g., a value of 1.5 makes the added tick 50 longer than the standard size).

**-xts** *x* [ *tick-size* ]

Force a labelled tick to appear on the x-axis at the specified *x* (the positions of the other labelled x-ticks are adjusted accordingly). *tick-size* is defined as for **-xt**.

**-y** *string*

Set the y-axis title to *string* (see **-x**).

**-ya** *ymin ymax tick fmt tskip xcross*

Set up the y-axis (see **-xa**).

**-ye** *ymin-error ymax-error*

Set the allowable error in the y-axis range (see **-xe**).

**-ym** *tick-base*

Make y-axis ticks be multiples of the specified *tick-base*.

**-yo** *y-axis-offset*

Move the y-axis to the left by *y-axis-offset* (expressed as a fraction of the x-axis length).

- yr** Draw the y-axis at the right edge of the plot.
- yt** *y label* [ *tick-size* ]  
Add an extra labelled tick at the specified y position (see **-xt**).
- yts** *y* [ *tick-size* ]  
Force a labelled tick to appear on the y-axis at the specified y (see **-xts**).
- dev** *pterm option*  
Process *option* only if the value of **PTERM** is *pterm*. The **-dev** option may be useful in scripts that produce screen or printed plots in different formats.
- sf** *name specification*  
Create a new font group with the specified *name* and set its specifications (font, point size, color/grey level, line width, and line style). See the chapter titled *Colors, Line Styles, and Fonts* in the *plt Tutorial and Cookbook* for details.
- ch** *height-factor width-factor*  
Modify the height and width of all characters printed in the plot by the specified factors.
- size** *fscl width height left-margin bottom-margin*  
Specify the size and position of the plot on the page. The *width*, *height*, *left-margin*, and *bottom-margin* are specified in *inches* (1 inch = 25.4 mm). *fscl* is a factor applied to the point size of all printed characters, *independently* of the scaling applied to the rest of the plot. This option is effective for printed plots only.

### Screen and printed plots

By default, **plt** makes an X11 screen plot. To make a printed plot, use the option **-T lw**, and pipe the output of **plt** to **lwcatt(1)**. Under Unix, GNU/Linux, or MacOS/X, **lwcatt** uses the standard **lpr** print spooler to send **plt**'s output in PostScript format to the default printer. When running with a Cygwin/bash window under MS-Windows, or when using **lwcatt**'s **-gv** option under Unix or Linux, the PostScript output is displayed on-screen using GhostScript (**GSView** under MS-Windows, or **gv** otherwise; these programs can save the output in a file or send it to a printer).

### EXAMPLES

Create a text file with the following contents:

```
0 0 0
1 1 1
2 4 8
3 9 27
4 16 64
```

and call the file *powers*. Plot the first column vs. the second by:

```
plt powers 0 1 -t "Squares of small integers" -x "Integer" -y "Square"
```

The same file can be used to generate a number of different plots, by choosing different columns. To plot the third column vs. the first, try:

```
plt powers 2 0 -t "Marshmallows" -x "Mass (kg)" -y "Height (m)"
```

### SEE ALSO

**imageplt(1)**, **lwcatt(1)**, **pltff(1)**

The *plt Tutorial and Cookbook* (a book-length introduction to **plt**, included in the **plt** source package) contains many more examples.

### AVAILABILITY

**plt** is available as part of PhysioToolkit (see **SOURCES** below) under the GPL.

### AUTHORS

**plt** was originally written by Paul Albrecht, and is currently maintained by George B. Moody ([george@mit.edu](mailto:george@mit.edu)).

**SOURCES**

**<http://www.physionet.org/physiotools/plt/>**



**NAME**

**pltf** – make function plots

**SYNOPSIS**

**pltf** [ *expression* [ *xmin* [ *xmax* [ *xinc* ] ] ] ]

**DESCRIPTION**

**pltf** provides a simple way to use **bc**(1) and **plt**(1) to generate plots of many common functions of a single variable. The command-line arguments are interpreted according to their position; **pltf** asks for values for any missing arguments.

The first argument, *expression*, can be any expression valid as input to **bc**(1), with the additional feature that the variable **x** may appear anywhere in the expression where a number would be allowed by **bc**. Some examples of valid expressions are:

$x^3 + 3x^2 + 3x + 1$

$(x + 1)^3$

$s(\sqrt{x^2})$

The first two of these are equivalent; note that whitespace and parentheses are allowed in expressions, although it is necessary to enclose such expressions in double quotes (e.g., " $(x + 1)*e(x)$ ") when entering them as command-line arguments in order to protect them from the shell. The last expression is the sine of the square root of  $x$  squared; see **bc**(1) for a complete list of available special functions, or invoke **pltf** with no command-line arguments to obtain a list.

The second and third arguments specify the domain of the function (the values over which **x** should vary), and the fourth argument specifies the **x**-increment (the difference between consecutive values of **x** for which the expression is to be evaluated).

**pltf** is a shell script that uses a helper application, **fable**, to prepare input for **bc -l**. Invoke **fable** directly (using the same arguments as for **pltf**) if you need to change the format of the plot or make a printed version of it. See the source for **pltf** to see how to do this.

**SEE ALSO**

**imageplt**(1), **plt**(1)

**AVAILABILITY**

**pltf** is available as part of the **plt** package in PhysioToolkit (see **SOURCES** below) under the GPL.

**AUTHOR**

George B. Moody ([george@mit.edu](mailto:george@mit.edu))

**SOURCES**

<http://www.physionet.org/physiotools/plt/plt/misc/pltf>

<http://www.physionet.org/physiotools/plt/plt/misc/fable.c>

**NAME**

**pnnlist**, **pNNx** – derive **pNNx** statistics from an annotation interval list or an annotation file

**SYNOPSIS**

**pnnlist** [ *options ...* ] **pNNx** -**r** *record* -**a** *input-annotator* [ *options ...* ]

**DESCRIPTION**

These programs derive *pNNx*, time domain measures of heart rate variability defined for any time interval *x* as the fraction of consecutive normal sinus (NN) intervals that differ by more than *x*. Conventionally, such measures have been applied to assess parasympathetic activity using *x* = 50 milliseconds (yielding the widely-cited *pNN50* statistic).

**pnnlist**

This program takes as standard input an annotation interval list, containing intervals in seconds and the (beat and non-beat) annotations that terminate each interval; and outputs on standard output each unique NN increment (*x*) in milliseconds, and the percentage of NN interval increments (**pNNx**) greater than *x*.

Options for **pnnlist** may include:

- h**      Print this usage summary.
- i** *inc*    Compute and output **pNNx** for *x* = 0, *inc*, 2\**inc*, ... milliseconds.
- p**      Compute and output increments as percentage of initial intervals.
- s**      Compute and output separate distributions of positive and negative intervals.

**pNNx**

This shell script invokes **ann2rr**(1) and **pnnlist** to obtain **pNNx** statistics using a beat annotation file as input. The input file must be specified using the -**r** *record* and -**a** *annotator* arguments.

Options for **pNNx** may include any of those usable with **pnnlist**, as well as:

- f** *time*    Begin at the specified *time*. By default, **pNNx** starts at the beginning of the record.
- t** *time*    Stop at the specified *time*.

**EXAMPLES**

These commands are functionally identical:

```
ann2rr -r nsrdb/16265 -a atr -A -i s8 -w | pnnlist
pNNx -r nsrdb/16265 -a atr
```

Each of these commands reads the **atr** (reference) annotations for MIT-BIH Normal Sinus Rhythm Database (**nsrdb**) record 16265 (downloading them directly from PhysioNet if the annotation file has not previously been downloaded into a local **nsrdb** directory). These commands will then print each unique NN interval increment in milliseconds along with the percentage of intervals greater than that value. Both of the examples above produce the same output; the first few lines are shown below:

```
0      89.2738
7.8125 69.4564
15.625 53.3662
23.4375 40.8539
31.25  31.4265
39.0625 24.1817
46.875 18.4763
54.6875 14.1261
62.5   10.7312
70.3125 8.06025
78.125  6.09401
85.9375 4.56975
93.75   3.47841
101.562 2.66896
.
.
```

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

**ann2rr(1)**, **setwfdb(1)**

**AUTHOR**

Joe E. Mietus (joe at physionet dot org)

**SOURCE**

<http://www.physionet.org/physiotools/pNNx/pNNx.src/pnnlist.c>

<http://www.physionet.org/physiotools/pNNx/pNNx.src/pNNx>

**NAME**

**pschart** – produce annotated ‘chart recordings’ on a PostScript device

**SYNOPSIS**

**pschart** [ [ *options* ... ] *script* ... ]

**DESCRIPTION**

**pschart** produces high-quality annotated plots of WFDB records on PostScript devices. When rendered on a PostScript laser printer or phototypesetter, the plots closely resemble those that appear on pages 99–177 of the *MIT-BIH Arrhythmia Database Directory*.

**pschart** reads one or more *script* files containing newline-terminated commands. Its standard output is a PostScript file suitable for printing directly with no further processing. By default, **pschart** draws ‘zero-width’ lines; doing so typically reduces the printing time by a factor of three for a first-generation (300 dpi) laser printer while producing visually pleasing results. If the output is destined for a high-resolution (600 dpi or more) printer or phototypesetter, however, be sure to use the **-d** option (see below), or the traces and grid will be invisible (or nearly so).

**Options:**

- a** *ann* Print annotations from annotator *ann* (default: ‘atr’). To suppress annotation printing, use ‘-a ’’.’
- A** *ann* As for **-a**, but for a second annotator. The second set of annotations is shown below the first set.
- b** *n* Set the binding offset to *n* millimeters (default: 0). The inside margin is increased by *n* mm, and the outside margin is decreased by the same amount.
- c** *string*  
Print ‘Copyright © *string*’ in the left page footer; *string* may include whitespace if it is quoted. The characters ‘%d’, if included in *string*, are replaced by the current year. A default copyright notice is printed if no **-c** option is specified. To suppress printing the copyright notice, use ‘-c ’’.’
- C** Produce charts in color (default: black and white).
- Ca** *r g b*  
Draw annotations (if enabled) in the specified color. The color is specified using three numerical arguments (with values between 0 and 1 inclusive) that indicate the amounts of red, green, and blue respectively. Examples: **-Ca 0.5 0.5 1.0** produces light blue (the default obtained using **-C** only); **-Ca 0 0.5 0** produces a deep green color.
- Cg** *r g b*  
Draw the grid (if enabled) in the specified color. Default: red (1 0 0).
- Cl** *r g b*  
Draw labels and other non-annotation text in the specified color. Default: black (0 0 0).
- Cs** *r g b*  
Draw signals in the specified color. Default: deep blue (0 0 0.5).
- d** *n* Set up for using a printer with a resolution of *n* dots per inch (default: *n* = 300, the typical resolution for laser printers). For a phototypesetter, *n* is typically 1200 or 2400. Note that *n* does not have to be correct in order to get properly scaled output; the value determines the granularity of the calculations made by **pschart** and the line width used by the printer, but not the scales.
- e** Process even-numbered pages in a manner appropriate for two-sided printing. Even-numbered pages are printed with reversed page headers, and with the outside margin on the left (default: page headers are not reversed, and the inside margin is always on the left).
- E** Generate EPSF format (encapsulated PostScript file format), suitable for inclusion in another PostScript file.
- g** Print a 0.5 mV x 0.2 sec grid with 0.1 mV x 0.04 sec subticks under each strip (default: no grid). This grid is drawn using the **grid** procedure in the prolog file (see **ENVIRONMENT** below).
- G** Print a 0.5 mV x 0.2 sec grid without subticks under each strip (default: no grid). This grid is drawn using the **Grid** procedure in the prolog file (see **ENVIRONMENT** below).

- h** Print a usage summary.
- H** Read the signal files in high-resolution mode (default: standard mode). These modes are identical for ordinary records. For multifrequency records, the standard decimation of oversampled signals to the frame rate is suppressed in high-resolution mode (rather, all other signals are resampled at the highest sampling frequency).
- i file** Print the (text) contents of *file* instead of the title in the title area of the first page of output. The text is printed in a monospaced font; use spaces rather than tabs in the text to align columns.
- l** Label the signals in the margins next to each strip (default: no signal labels).
- L** Print in landscape orientation (default: portrait orientation).
- m inside outside top bottom**  
Specify page margins in millimeters. Defaults: *top* and *bottom*, 25 mm; *inside* and *outside*, 25–37.5 mm (half of the difference between the page width and the default strip width). The default strip width is the largest multiple of 25 mm that is at least 50 mm less than the page width. Note that page headers and footers, time stamps, and signal labels are printed in the margins. Also note that hardware-enforced, printer-specific margins are not included; the margins specified using **-m** apply to the imageable area, and not necessarily to the physical page.
- M** Print marker bars across the signals to show the locations of beat annotations (equivalent to **-M1**).
- Mbarstyle**  
Set marker bar and annotation format (note: no space between **-M** and *barstyle*). Legal values for *barstyle*: 0 (no bars); 1 (bars across all signals); 2 (bars across attached signal, annotations at center); 3 (bars across attached signal, annotations above bars). Default: *barstyle* = 0.
- n n** Use *n* as the number of the first page (default: 1). Use **-n 0** (or any negative value for *n*) to suppress page numbering.
- p** Pack sufficiently short strips side-by-side (default: print each strip centered between the inside and outside margins in a row by itself).
- P pagesize**  
Specify the size of the output pages to be printed. Legal values for *pagesize* are: 'letter' (8.5" x 11", 216 mm x 279 mm; imageable area 209 mm x 272 mm), 'lwletter' (8.5" x 11", 216 mm x 279 mm; imageable area 203 mm x 277 mm), 'legal' (8.5" x 14", 216 mm x 356 mm; imageable area 209 mm x 348 mm), 'legal13' (8.5" x 13", 216 x 330 mm; imageable area 209 mm x 322 mm), 'A4' (8.27" x 11.69", 210 mm x 297 mm; imageable area 202 mm x 289 mm), 'A5' (5.84" x 8.27", 148 mm x 210 mm; imageable area 140 mm x 202 mm), 'B4' (9.84" x 13.9", 250 mm x 353 mm; imageable area 249 mm x 356 mm), 'B5' (6.93" x 9.84", 176 mm x 250 mm; imageable area 173 mm x 249 mm), or *'widthxheight'* (where *width* and *height* are the width and height of the imageable area in millimeters). 'lwletter' is the standard letter size for the Apple LaserWriter; all of the other predefined page sizes are those used by the Sun SPARCprinter. Note that some printers may require non-standard PostScript code to select non-standard page sizes; in such cases, it may be necessary to customize the prolog file (see **FILES**). Default: letter size.
- r** Print "Record xxx" as the first part of the title of each strip, where *xxx* is the record name.
- R** Print a record name as part of the header on each page. If strips from two or more records are printed on one page, the name of the last record is printed.
- s signal-list**  
Print only the signals named in the *signal-list* (one or more signal numbers, separated by spaces; default: print all signals).
- S scale-mode timestamp-mode**  
Print scales and timestamps in the specified modes. Legal values for *scale-mode*: 0 (no scales); 1 (mm/unit in footers); 2 (units/tick in footers); 3 (mm/unit above strips); 4 (units/tick above strips); 5 (mm/unit within strips); 6 (units/tick within strips). Legal values for *timestamp-mode*: 0 (no timestamps); 1 (elapsed times only); 2 (absolute times if defined, elapsed times otherwise).

Defaults: *scale-mode* = 1, *timestamp-mode* = 2.

- t** *n* Set the time scale to *n* millimeters per second (default: *n* = 12.5, half of the standard scale for chart recorders).
- T** *title* Set the page title to *title* (which may include whitespace if quoted). If no **-T** option is specified, the page title is constructed from the date of the last recording on the page, if defined, or today's date otherwise. To suppress printing the page title, use '**-T** ""'.
- u** Generate 'unstructured' PostScript as a workaround for a bug in the Adobe TranScript software (also see **ENVIRONMENT** below). Default: generate structured PostScript, suitable for processing by page-selection or page-reversal post-processors.
- v** *n* Set the voltage (ordinate) scale to *n* millimeters per millivolt. Signals that do not have units of millivolts (as specified in the record's header file) are scaled proportionately, as specified by the calibration file (see **wfdbcal**(5)). The default scale is 5 mm/mV, half of the standard scale for chart recorders.
- V** Verbose mode (echo each command as it is read from the script file).
- w** *n* Set the line width for signals, grid lines, and marker bars to *n* mm. Default: 0 (the narrowest possible width; note that some devices may not render zero-width lines correctly).
- l** Print only the first character of each comment annotation.

### Color output

If none of the **-C** options is used, output is in black and white. If any color option is used, output is in the default colors (light blue annotations, red grid, black labels, deep blue signals) unless overridden by one or more of the **-Ca**, **-Cg**, **-Cl**, or **-Cs** options. Color output can be rendered in greyscale by monochrome PostScript printers, although black-and-white output may look better in such cases.

### Scripts:

Any argument that is not an option or an option argument is taken as the name of a script of newline-terminated commands to be executed by **pschart**. If the script name is '-', **pschart** reads commands from the standard input. Options that follow a script name are not applied to the processing of that script, so it is possible to use two or more scripts with different sets of options in a single run. Standard commands are of the following form:

*record time title*

in which *record* is the name of the record for which a strip is to be printed, *time* indicates the time of the left edge of the strip to be printed, and *title* is a description to be printed above the strip. Fields are separated by spaces or tabs. If the *time* field contains a hyphen ('-'), the portion that precedes the hyphen is taken as the time of the left edge of the strip, and the portion that follows the hyphen indicates the end of the desired segment; additional strips continuous with the first are printed if necessary. Unless the **-p** option is specified, strips that are less than the full width of the page are centered within the margins. The *title* field may include embedded spaces or tabs, or it may be omitted. A totally empty command line specifies a page break, i.e., it causes **pschart** to put the next strip at the top of a new page, even if the current page is not full.

## ENVIRONMENT

The environment variable **PSCHARTPRO** can be used to name an alternate prolog file (see below) for custom formats. The environment variable **TRANSCRIPTBUG** may be set (to any value) to generate 'unstructured' PostScript by default (see the **-u** option above). It may be necessary to set and export the shell variables **WFDB** and **WFDBCAL** (see **setwfdb**(1)).

## FILES

**/usr/local/lib/ps/pschart.pro**

default PostScript prolog file.

**/usr/local/lib/ps/12lead.pro**

alternative PostScript prolog file, suitable for printing standard 12-lead diagnostic ECGs (10 seconds, 4 traces, with the top three traces divided into 2.5 second segments by marker bars). This file redefines the grid drawn by the **-G** option (see the **Grid** procedure for details).

## BUGS

On older PostScript printers, output may be quite slow. A full page, with grids and default scales, typically takes about 3 minutes to render on an Apple LaserWriter, or about 6 minutes on a Linotronic 1200 dpi phototypesetter. Most modern printers can render **pschart** output at nearly full speed.

If the record you wish to plot is sampled at a very high rate relative to the printer resolution (i.e., if one sample interval would appear on the page as much less than the distance between pixels), you may wish to use **xform**(1) to decimate to a lower frequency for efficiency's sake. In extreme cases, this may be necessary to avoid running out of memory in your PostScript printer.

Specifying EPSF output using the **-E** option does not prevent **pschart** from producing multi-page output, which is not permitted in EPSF. You should make sure that your output fits entirely onto one page (most easily verified using the **-V** option) before including it in another document. Note that the bounding box calculated by **pschart** covers the entire width of the page and most of its height (excluding only about half of the top and bottom margins, so that the header and footer material is included), even if only a small portion of the page contains plots. If you wish to fit such a plot into another document with a minimum of empty space around it, you may either edit the bounding box comment in the **pschart** output, or specify a page size that closely matches the size of your plot. The document in which **pschart** output is included can arbitrarily rescale the plot, so that scales expressed in mm/unit cannot be relied upon.

Under MS-DOS, a bug in **command.com** makes it impossible to pass an empty string in the argument list of a command, so that **-a ""**, **-c ""**, and **-T ""** do not work as described above. Type a space between the quotation marks to avoid this bug, or use one of the UNIX shells that have been ported to MS-DOS instead of **command.com**.

There are too many options. Invoke **pschart** with no arguments for a brief summary of options.

## SEE ALSO

**psfd**(1), **setwfdb**(1), **view**(1), **wave**(1), **wview**(1), **xform**(1)

## AUTHOR

George B. Moody (george@mit.edu)

## SOURCES

<http://www.physionet.org/physiotools/wfdb/app/pschart.c>

<http://www.physionet.org/physiotools/wfdb/app/pschart.pro>

**NAME**

**psfd** – produce annotated ‘full-disclosure’ plots on a PostScript device

**SYNOPSIS**

**psfd** [ [ *options* ... ] *script* ... ]

**DESCRIPTION**

**psfd** produces high-quality annotated ‘full-disclosure’ plots of WFDB records on PostScript devices. When rendered on a PostScript laser printer or phototypesetter, the plots closely resemble those that appear on pages 2–97 of the *MIT-BIH Arrhythmia Database Directory*.

**psfd** reads one or more *script* files containing newline-terminated commands. Its standard output is a PostScript file suitable for printing directly with no further processing. By default, **psfd** draws ‘zero-width’ lines; doing so typically reduces the printing time by a factor of three for a first-generation (300 dpi) laser printer while producing visually pleasing results. If the output is destined for a high-resolution (600 dpi or more) printer or phototypesetter, however, be sure to use the **-d** option (see below), or the traces and grid will be invisible (or nearly so).

**Options:**

- a ann** Print annotations from annotator *ann* (default: ‘atr’). To suppress annotation printing, use ‘-a ’’.’.
- A ann** As for **-a**, but for a second annotator. The second set of annotations is shown below the first set.
- b n** Set the binding offset to *n* millimeters (default: 0). The inside margin is increased by *n* mm, and the outside margin is decreased by the same amount.
- c string**  
Print ‘Copyright © *string*’ in the left page footer; *string* may include whitespace if it is quoted. The characters ‘%d’, if included in *string*, are replaced by the current year. A default copyright notice is printed if no **-c** option is specified. To suppress printing the copyright notice, use ‘-c ’’.’.
- C** Print counter values after time stamps in the left margin.
- d n** Set up for using a printer with a resolution of *n* dots per inch (default: *n* = 300, the typical resolution for laser printers). For a phototypesetter, *n* is typically 1200 or 2400. Note that *n* does not have to be correct in order to get properly scaled output; the value determines the granularity of the calculations made by **psfd** and the line width used by the printer, but not the scales.
- e** Process even-numbered pages in a manner appropriate for two-sided printing. Even-numbered pages are printed with reversed page headers, and with the outside margin on the left (default: page headers are not reversed, and the inside margin is always on the left).
- E** Generate EPSF format (encapsulated PostScript file format), suitable for inclusion in another PostScript file.
- g** Print a grid with 1-second tick marks at the top of each page and below the last strip on each page (default: no grid).
- h** Print a usage summary.
- H n** Allot approximately *n* millimeters of vertical space on the page for each trace (default: *n* = 7.5).
- l** Label the signals in the margins next to each strip (default: no signal labels).
- L** Print in landscape orientation (default: portrait orientation).
- m inside outside top bottom**  
Specify page margins in millimeters. Defaults: *top* and *bottom*, 25 mm; *inside* and *outside*, 25–37.5 mm (half of the difference between the page width and the default strip width). The default strip width is the largest multiple of 25 mm that is at least 50 mm less than the page width. Note that page headers and footers, time stamps, and signal labels are printed in the margins. Also note that hardware-enforced, printer-specific margins are not included; the margins specified using **-m** apply to the imageable area, and not necessarily to the physical page.



**-M** Print marker bars across the signals to show the locations of beat annotations (equivalent to **-M1**).

**-M***barstyle*

Set marker bar and annotation format (note: no space between **-M** and *barstyle*). Legal values for *barstyle*: 0 (no bars); 1 (bars across all signals); 2 (bars across attached signal, annotations at center); 3 (bars across attached signal, annotations above bars). Default: *barstyle* = 0.

**-n** *n* Use *n* as the number of the first page (default: 1). Use '**-n 0**' (or any negative value for *n*) to suppress page numbering.

**-P** *pagesize*

Specify the size of the output pages to be printed. Legal values for *pagesize* are: 'letter' (8.5" x 11", 216 mm x 279 mm; imageable area 209 mm x 272 mm), 'lwletter' (8.5" x 11", 216 mm x 279 mm; imageable area 203 mm x 277 mm), 'legal' (8.5" x 14", 216 mm x 356 mm; imageable area 209 mm x 348 mm), 'legal13' (8.5" x 13", 216 x 330 mm; imageable area 209 mm x 322 mm), 'A4' (8.27" x 11.69", 210 mm x 297 mm; imageable area 202 mm x 289 mm), 'A5' (5.84" x 8.27", 148 mm x 210 mm; imageable area 140 mm x 202 mm), 'B4' (9.84" x 13.9", 250 mm x 353 mm; imageable area 249 mm x 356 mm), 'B5' (6.93" x 9.84", 176 mm x 250 mm; imageable area 173 mm x 249 mm), or '*widthxheight*' (where *width* and *height* are the width and height of the imageable area in millimeters). 'lwletter' is the standard letter size for the Apple LaserWriter; all of the other predefined page sizes are those used by the Sun SPARCprinter. Note that some printers may require non-standard PostScript code to select non-standard page sizes; in such cases, it may be necessary to customize the prolog file (see **FILES**). Default: letter size.

**-r** Print a record name as part of the header on each page. If strips from two or more records are printed on one page, the name of the last record is printed.

**-R** Same as **-r**.

**-s** *signal-list*

Print only the signals named in the *signal-list* (one or more signal numbers, separated by spaces; default: print all signals).

**-S** *scale-mode timestamp-mode*

Print scales and timestamps in the specified modes. Legal values for *scale-mode*: 0 (no scales); 1 (mm/unit in footers); 2 (units/tick in footers). Legal values for *timestamp-mode*: 0 (no timestamps); 1 (elapsed times only); 2 (absolute times if defined, elapsed times otherwise). Defaults: *scale-mode* = 1, *timestamp-mode* = 2.

**-t** *n* Set the time scale to *n* millimeters per second (default: *n* = 2.5, one-tenth of the standard scale for chart recorders).

**-T** *title* Set the page title to *title* (which may include whitespace if quoted). If no **-T** option is specified, the page title is constructed from the date of the last recording on the page, if defined, or today's date otherwise. To suppress printing the page title, use '**-T ""**'.

**-u** Generate 'unstructured' PostScript as a workaround for a bug in the Adobe TranScript software (also see **ENVIRONMENT** below). Default: generate structured PostScript, suitable for processing by page-selection or page-reversal post-processors.

**-v** *n* Set the voltage (ordinate) scale to *n* millimeters per millivolt. Signals that do not have units of millivolts (as specified in the record's header file) are scaled proportionately, as specified by the calibration file (see **wfdbcal(5)**). The default scale is 1 mm/mV, one-tenth of the standard scale for chart recorders.

**-V** Verbose mode (echo each command as it is read from the script file).

**-x** Extend the last strip of each record up to 10% if necessary to avoid printing a short strip at the end. (This option may be used to obtain plots like those in the *MIT-BIH Arrhythmia Database Directory*.)

**-l** Print only the first character of each comment annotation.

**Scripts:**

Any argument that is not an option or an option argument is taken as the name of a script of newline-terminated commands to be executed by **psfd**. If the script name is '-', **psfd** reads commands from the standard input. Options that follow a script name are not applied to the processing of that script, so it is possible to use two or more scripts with different sets of options in a single run. Standard commands are of the following form:

*record time*

in which *record* is the name of the record for which a 'full disclosure' plot is to be printed, and *time* indicates the starting time (and, optionally, the stop time) of the plot. Anything that follows the *time* field in a command is ignored. Fields are separated by spaces or tabs. If the *time* field contains a hyphen ('-'), the portion that precedes the hyphen is taken as the starting time of the plot, and the portion that follows the hyphen indicates the stop time. A totally empty command line causes **psfd** to put the next plot at the top of a new page, even if the current page is not full. **pschart(1)** command scripts are usable by **psfd**; note, however, that the programs use different conventions for interpreting a missing stop time, and that strip titles are not printed by **psfd**.

**ENVIRONMENT**

The environment variable **PSCHARTPRO** can be used to name an alternate prolog file (see below) for custom formats. The environment variable **TRANSCRIPTBUG** may be set (to any value) to generate 'unstructured' PostScript by default (see the **-u** option above). It may be necessary to set and export the shell variables **WFDB** and **WFDBCAL** (see **setwfdb(1)**).

**FILES**

**/usr/local/lib/ps/psfd.pro**

default PostScript prolog file.

**BUGS**

On older PostScript printers, output may be quite slow. A full page, with grids and default scales, typically takes about 3 minutes to render on an Apple LaserWriter, or about 6 minutes on a Linotronic 1200 dpi phototypesetter. Most modern printers can render **psfd** output at nearly full speed.

For a 300 dpi printer, a typical full page of output will be about 80 Kbytes. Expect this to increase approximately linearly with the printer resolution.

The signals are decimated to obtain samples that are spaced by intervals approximating one pixel. To obtain this result, the signals are first digitally low-pass filtered by **psfd**; in general, this has no significant effect on the appearance of the plots other than a slight improvement in legibility for signals contaminated by high-frequency noise. To get an idea of the high-frequency content of the signals, use **pschart(1)**.

Specifying EPSF output using the **-E** option does not prevent **psfd** from producing multi-page output, which is not permitted in EPSF. You should make sure that your output fits entirely onto one page (most easily verified using the **-V** option) before including it in another document. Note that the bounding box calculated by **psfd** covers the entire width of the page and most of its height (excluding only about half of the top and bottom margins, so that the header and footer material is included), even if only a small portion of the page contains plots. If you wish to fit such a plot into another document with a minimum of empty space around it, you may either edit the bounding box comment in the **psfd** output, or specify a page size that closely matches the size of your plot. The document in which **psfd** output is included can arbitrarily rescale the plot, so that scales expressed in mm/unit cannot be relied upon.

Under MS-DOS, a bug in **command.com** makes it impossible to pass an empty string in the argument list of a command, so that **-a ""**, **-c ""**, and **-T ""** do not work as described above. Type a space between the quotation marks to avoid this bug, or use one of the UNIX shells that have been ported to MS-DOS instead of **command.com**.

There are too many options. Invoke **psfd** with no arguments for a brief summary of options.

**SEE ALSO**

**pschart(1)**, **setwfdb(1)**, **view(1)**, **wave(1)**, **wview(1)**

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**SOURCES**

<http://www.physionet.org/physiotools/wfdb/app/psfd.c>

<http://www.physionet.org/physiotools/wfdb/app/psfd.pro>

**NAME**

**rdann** – read a WFDB annotation file

**SYNOPSIS**

**rdann -r** *record* **-a** *annotator* [ *options ...* ]

**DESCRIPTION**

**rdann** reads the annotation file specified by *record* and *annotator*, and writes a text-format translation of it on the standard output, one annotation per line. The output contains (from left to right) the time of the annotation in hours, minutes, seconds, and milliseconds; the time of the annotation in samples; a mnemonic for the annotation type; the annotation **subtyp**, **chan**, and **num** fields; and the auxiliary information string, if any (assumed to be a null-terminated ASCII string).

*Options* include:

- c** *chan* Print only those annotations with **chan** fields that match *chan*.
- e** Print annotation times as elapsed times from the beginning of the record (default: **rdann** prints absolute times if the absolute time of the beginning of the record is defined, and elapsed times otherwise, unless the **-x** option has been given).
- f** *time* Begin at the specified *time*. By default, **rdann** starts at the beginning of the record; if modification labels are present, they are not printed unless **-f 0** is given explicitly, however.
- h** Print a usage summary.
- n** *num* Print only those annotations with **num** fields that match *num*.
- p** *type* [ *type ...* ]  
Print annotations of the specified *types* only. The *type* arguments should be annotation mnemonics (e.g., **N**) as normally printed by **rdann** in the third column. More than one **-p** option may be used in a single command, and each **-p** option may have more than one *type* argument following it. If *type* begins with “-”, however, it must immediately follow **-p** (standard annotation mnemonics do not begin with “-”, but modification labels in an annotation file may define such mnemonics).
- s** *sub* Print only those annotations with **subtyp** fields that match *sub*.
- t** *time* Stop at the specified *time*.
- x** Use an alternate time format for output (the first three columns are the elapsed times in seconds, in minutes, and in hours, replacing the *hh:mm:ss* and sample number columns in the default output).

The **-f** and **-t** options may be used to select a portion of an annotation file for printing. Their arguments are usually given in standard *time* (*hh:mm:ss*) format; see the description of *strtim* in the *WFDB Programmer's Guide*, as well as the comments below, for other formats.

Beat numbers beginning with 0 are implicitly assigned by **rdann** to each QRS annotation in an annotation file. If the argument of the **-f** option begins with ‘#’, it is taken to be the beat number of the first QRS annotation to be printed (any non-QRS annotations that immediately precede this annotation are also printed). If the argument of the **-t** option begins with ‘#’, it is taken as the number of QRS annotations to be processed; note that not all of those processed will necessarily be printed, if the **-p** option is used to select only a subset of annotation types to be printed.

Note that the **-e** and **-x** options are mutually exclusive; if both are given, only the last one is effective.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**Example**

**rdann -a atr -r 200 -f 0 -t 5:0 -p V**

This command prints on the standard output all **V** (premature ventricular contraction) annotations in the first five minutes of the *atr* (reference annotation) file for record 200.

**CD-ROM Versions**

The first edition of the MIT-BIH Arrhythmia Database CD-ROM, the first and second editions of the European ST-T Database CD-ROM, and the first edition of the MIT-BIH Polysomnographic Database CD-ROM contain versions of **rdann** that use an older command syntax (still supported by the current version but not described here). Refer to *bin.doc* in the CD-ROM directory that contains **rdann** for further information.

**SEE ALSO**

**rdsamp(1)**, **setwfdb(1)**, **wrann(1)**

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/rdann.c>

**NAME**

`rdsamp` – read WFDB signal files

**SYNOPSIS**

**rdsamp** -r *record* [ *options* ... ]

**DESCRIPTION**

**rdsamp** reads signal files for the specified *record* and writes the samples as decimal numbers on the standard output. If no *options* are provided, **rdsamp** starts at the beginning of the record and prints all samples. Each line of output contains the sample number and samples from each signal, beginning with channel 0, separated by tabs.

*Options* include:

- f** *time*    Begin at the specified *time*. By default, **rdsamp** starts at the beginning of the record.
- h**        Print a usage summary.
- H**        Read the signal files in high-resolution mode (default: standard mode). These modes are identical for ordinary records. For multifrequency records, the standard decimation of oversampled signals to the frame rate is suppressed in high-resolution mode (rather, all other signals are resampled at the highest sampling frequency).
- l** *interval*    Limit the amount of output to the specified time *interval* (in standard time format; default: no limit). If both **-l** and **-t** are used, **rdsamp** stops at the earlier of the two limits.
- p**        Print times in seconds and milliseconds, and values in physical units. By default, **rdsamp** prints times in sample intervals and values in A/D units. Use **-p -p** to obtain higher precision in the sample values (8 decimal places rather than 3).
- s** *signal-list*    Print only the signals named in the *signal-list* (one or more input signal numbers, separated by spaces; default: print all signals). This option may be used to re-order or duplicate signals.
- t** *time*    Stop at the specified *time*. By default, **rdsamp** stops at the end of the record.
- v**        Print column headings.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**CD-ROM Versions**

The first edition of the MIT-BIH Arrhythmia Database CD-ROM, the first and second editions of the European ST-T Database CD-ROM, and the first edition of the MIT-BIH Polysomnographic Database CD-ROM contain versions of **rdsamp** that use an older command syntax (still supported by the current version but not described here). Refer to *bin.doc* in the CD-ROM directory that contains **rdsamp** for further information.

**SEE ALSO**

**rdann(1)**, **setwfdb(1)**, **wrsamp(1)**

**AUTHOR**

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/rdsamp.c>

**NAME**

**rxr** – ANSI/AAMI-standard run-by-run annotation comparator

**SYNOPSIS**

**rxr -r** *record* **-a** *reference-annotator test-annotator* [ *options ...* ]

**DESCRIPTION**

Using options **-C**, **-L**, or **-S**, *rxr* implements the run-by-run comparison algorithms described in ANSI/AAMI EC38:1998, the American National Standard for Ambulatory ECGs, and in ANSI/AAMI EC57:1998, the American National Standard for Testing and Reporting Performance Results of Cardiac Rhythm and ST Segment Measurement Algorithms. **rxr** is the reference implementation of these algorithms, and must be used to obtain the run-by-run performance statistics cited in EC38 and EC57 in order to be in compliance with the standards (see EC38, section 5.2.14, and EC57, section 4.2).

Input to this program consists of two annotation files associated with the same *record*. One of these is designated the *reference* annotation file, the other the *test* annotation file (called the ‘algorithm’ annotation file in EC38 and in EC57).

*Options* include:

**-c** *file* Append condensed reports to *file*.

**-C** *file* As for **-c**, but report SVE run statistics also.

**-f** *time* Begin the comparison at the specified *time* (default: 5 minutes after the beginning of the record).

**-h** Print a usage summary.

**-l** *file* Append line-format reports (EC57 Table A.7 format) to *file* (see below).

**-L** *file file2*

As for **-l**, but report SVE run statistics in *file2*.

**-s** *file* Append standard reports (EC38 section 5.2.14, EC57 Tables 7, 8 format) to *file*.

**-S** *file* As for **-s**, but report SVE run statistics also.

**-t** *time* Stop the comparison at the specified *time* (default: the end of the record if it is defined, the end of the reference annotation file otherwise; if *time* is 0, the comparison ends when the end of either annotation file is reached).

**-v** Verbose mode (list all discrepancies; see below).

**-w** *time* Set the *match window* (default: 0.15 seconds; see below).

At most one of **-c**, **-C**, **-l**, **-L**, **-s**, and **-S** can be given as an option. If ‘-’ is given as a *file* argument, reports are written on the standard output. If no options are specified, *rxr* writes standard reports on the standard output (equivalent to using the option **-s -**). The output generated by selecting **-l** or **-L** includes column headings only if a *file* other than ‘-’ is specified, and only if the specified *file* does not already exist. In this way, *rxr* can be used repeatedly to build up a line-format table for multiple records, for further processing by **sumstats**(1).

The **-v** option specifies that each mismatch is described on the standard output in a format similar to:

3/5(120188-121065)

where the first number is the reference run length, the second is the test run length (each of these is between 0 and 6), and the numbers in parentheses indicate the location of the match window in sample intervals.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**BUGS**

Since **rxr** performs multiple passes over its input files, it cannot be used at the end of a pipe.

**SEE ALSO**

**bxb**(1), **ecgeval**(1), **epicmp**(1), **mxm**(1), **setwfdb**(1), **sumstats**(1)

*Evaluating ECG Analyzers* (in the *WFDB Applications Guide*)

*Ambulatory Electrocardiographs* (ANSI/AAMI EC38:1998)

*Testing and Reporting Performance Results of Cardiac Rhythm and ST Segment Measurement Algorithms*  
(ANSI/AAMI EC57:1998)

The last two of these publications are available from AAMI, 1110 N Glebe Road, Suite 220, Arlington, VA 22201 USA (<http://www.aami.org/>).

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/rxr.c>



**NAME**

sampfreq – show sampling frequency for a record

**SYNOPSIS**

**sampfreq** [ **-H** ] *record*

**DESCRIPTION**

This program shows the sampling frequency for the specified *record*. By default, **sampfreq** shows the base sampling frequency (frame rate) for multi-frequency records; if the **-H** option is present, **sampfreq** shows the highest sampling frequency used for any signal in a multi-frequency record.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**FILES**

*record*.hea                      header file

**SEE ALSO**

**setwfdb(1)**

**AUTHOR**

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/sampfreq.c>

**NAME**

**sample** – digitize and replay analog signals (MS-DOS only)

**SYNOPSIS**

**sample** [ *options ...* ]

**DESCRIPTION**

**sample** generates database records from analog signals, and generates analog signals from database records.

When used to digitize analog signals, the outputs of **sample** are one or more signal files and a header file. The record name, the number of input signals, the sampling frequency, the duration of the record, and the storage format may be specified interactively or by command-line options and configuration files.

When used to play back database records, the outputs of **sample** are one or more analog signals.

*Options* include:

- b** Batch mode (do not prompt to begin digitization or playback).
- d type** Set up for use with the specified device. *type* must be one of '1200/2', '1200/2B', '1200/3', '1200/3B', '1200/4', '1200/4B', '2400/4', '2400/5', or '2400/6' (corresponding to Microstar DAP model numbers). Use a *type* ending with 'B' only if you have a DAP 1200 series board configured for bipolar inputs. Use the option **-d help** to get a list of supported device types. If no **-d** option is given, **sample** uses the DAPL 'hello' command to determine the device type automatically.
- f time** Begin playback at the specified *time* (effective only in combination with the **-i** option).
- h** Print on-line help (a brief description of options).
- i record**  
Play back the specified *record* (may not be used with the **-n**, **-N**, or **-o** options). Unless an analog output expansion board has been installed, and **sample** has been compiled with a suitably increased value of **DAPOUTPUTS**, or a DAPL program embedded in the header file for *record* (see below) specifies otherwise, playback is restricted to signals 0 and 1 only. Except when using 'raw' format, the analog outputs are determined by the 12 least significant bits of each sample. (**sample** assumes that any record whose header file specifies format 16, ADC resolution 16, and all signals in the same signal file, is a 'raw' format record.)
- n record**  
Create the specified *record* (both signal and header files).
- N record**  
Create a header file for the specified *record*, but do not digitize.
- o record**  
Digitize, using signal specifications in the existing header file for *record*.
- p file** Use the DAPL program in the specified file.
- s n** Record or play back 1 of every *n* samples in each signal (not effective with 'raw' format I/O, see below).
- t time** Stop digitization or playback at the specified *time*.
- x n** Digitize or play back at *n* times real time (*n* > 0; default: 1). This option is not effective with **-p**, or when the header file specified by **-i** or **-o** contains a usable DAPL program (see below).
- 1** Play back only one signal (signal 0; effective only with **-i**).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**HARDWARE REQUIREMENTS**

**sample** runs under MS-DOS on an ISA-bus (AT-bus) system that contains a Microstar DAP 1200 or 2400 series board (available from Microstar Laboratories, <http://www.mstarlabs.com/>). All DAP 1200 and 2400

series boards listed below include 12-bit analog-to-digital and digital-to-analog converters, analog multiplexers, programmable gain amplifiers, timers, and an Intel 80186 CPU; DAP 2400 series boards include a Motorola 56001 DSP and provisions for external triggering. All models have 8 differential (16 single-ended) analog inputs and 2 analog outputs, and 16 bits each of digital inputs and outputs. With expansion boards, a single DAP can have up to 256 differential or 512 single-ended analog inputs, 66 analog outputs, and 128 bits of digital input and output; it is also possible to use up to seven DAP boards in a single system.

The range of sampling frequencies available depends on the model. DAP 1200/2 and 1200/3 boards can digitize at aggregate rates of 31.25 to 50,000 Hz; for DAP 1200/4 and 2400/4 boards, the range is 38.46 to 156,000 Hz, and for DAP 2400/5 and 2400/6 boards, the range is 62.5 to 235,000 Hz. Although several hundred thousand samples can be acquired at the maximum input sampling frequency, the maximum sustained throughput to disk is considerably lower than the maximum sampling frequency specifications imply; using a 12 MHz 286-based system, a DAP 2400/5, a disk controller with 256K of cache, and a 16 msec disk, for example, the maximum sustained throughput is about 25 KHz (100 KHz using 'raw' format, see below). The minimum sampling frequencies listed above refer only to those obtainable using the on-board timer and the DAPL program generated by **sample** (see below); if necessary, slower sampling can be achieved using an external clock with DAP 2400 boards, or by writing a special-purpose DAPL program.

The DAP 2400 is much better suited for playback than is the DAP 1200. Each of the two analog outputs of the DAP 1200 can accept samples at 1, 2, 5, 10, 25, 50, 125, or 250 Hz, but not at any other rates. Note that **sample** generates DAPL code for playback on DAP 2400 boards only, although DAP 1200 playback code can be provided by the user at run time if necessary (see below). **sample** can generate analog signals using a DAP 2400 at sustained rates up to about 3 KHz; much faster output (up to 250 KHz with a DAP 2400/6) is possible for short intervals (up to the amount that can be loaded into the DAP's local memory).

Microstar Laboratories produces DAP boards that do not include analog-to-digital or digital-to-analog converters; **sample** is not intended for use with these boards, which have model designations ending in 'D'. DAP boards with protected analog inputs have model designations ending in 'P'; these boards have slightly lower maximum sampling rates than the corresponding standard models.

Successful digitization always requires that the analog inputs be band-limited so that there is essentially no power at frequencies in excess of half of the sampling frequency. In almost all cases, this means that you must use properly designed analog antialiasing filters between the signal source and the DAP inputs. Before assuming that your inputs are band-limited because of known characteristics of the signals, consider carefully if your *noise* is also band-limited – it's probably not!

During playback, you may wish to use similar low-pass filters to reduce the 'staircase' effect characteristic of signals generated by D/A converters.

**sample** has been tested using DAPL version 3.3; the digitization and single-channel playback functions have also been tested using DAPL version 3.2 (note that the multi-channel playback code generated by **sample** uses the 'separate' command, which is new in DAPL 3.3).

## PERFORMANCE HINTS

**sample** uses the WFDB library functions *getvec* and *putvec* to read and write signal files. When digitizing, the advantages of using *putvec* are that it permits the use of a variety of standard, compact storage formats, and that it calculates signal checksums that are used subsequently by other WFDB applications to verify the integrity of the signal files. During playback, the use of *getvec* permits **sample** to read any existing WFDB record without the need to reformat it. When digitizing or playing back 'raw' format records (compatible with Microstar's DAPview or DLOG binary files), *getvec* and *putvec* are bypassed with low-level *read* and *write* calls for maximum speed. A side effect of using 'raw' format in digitization is that the generated header files for newly created records lack sample counts and checksums, since these are produced only by *putvec*. 'Raw' format files can be converted to any standard ('cooked') WFDB signal file format using **xform**, which will generate sample counts and checksums. When using **xform** on 'raw' format files, it is advantageous to set its output signal gains to 1/16 of those specified in the header file for the 'raw' format record, in order to obtain right-justified 12-bit samples (DAP 'raw' format consists of 12-bit samples left-justified in 16-bit words). If both **sample** and **xform** are allowed to use their default gain settings, this scaling is performed automatically by **xform**.

## COMPILATION

Please read this *entire* section before trying to compile **sample**!

To compile **sample** successfully, you will need Microsoft C, version 5.0 or later, or Turbo C/C++, and four files supplied by Microstar with all versions of the DAP 1200 and 2400 (Microstar's Advanced Development Toolkit is *not* required in order to compile or use this program). These files are *c\_lib.c*, *clock.h*, and *ioutil.h*, which should be installed in a directory searched by your C compiler for *#include* <...> files (for Microsoft C, one of the directories specified by the **INCLUDE** environment variable); and *cdapl.lib*, which should be installed in a directory searched by your C compiler's link utility for libraries (for Microsoft C, one of the directories specified by the **LIB** environment variable). If you are using Microsoft C, copy *cdapl5.lib* from the Microstar distribution diskettes into your library directory and rename it *cdapl.lib*.

If you have not already done so, you must also compile and install a large memory model version of the WFDB library (see *Makefile.dos* in the *lib* directory). Although the program compiles and links successfully using the small memory model and Microstar's *cdaps5.lib*, there is apparently a bug in *cdaps5.lib* that wedges the DAP (a condition that can be remedied only by power-cycling the system).

If you have installed one or more analog expansion boards, modify the values of **DAPINPUTS** and **DAPOUTPUTS** as appropriate (see *sample.c*). Note that these constants specify the number of available inputs and outputs, *not* the number of signals that can be digitized or played back at once using **sample** (which imposes no fixed limits if compiled with WFDB library version 10.2 or later).

Efficiency, hence maximum output rate, is improved by using large I/O buffer sizes. By default, **sample** uses 10K-byte buffers; depending on your system's available memory and your disk controller, you may be able to improve your throughput by adjusting this value. Do so by redefining the symbol **DBUFSIZE**. Note that the default buffer size is overridden at run time by explicit (non-zero) block size specifications in the header file, if present (see **header(5)**).

This program has been successfully compiled and tested using Microsoft C 5.1, 6.0, and 7.0, with the command

```
cl -Ox -MI sample.c -link wfdbl cdapl
```

and using Turbo C 2.01, and Turbo C++ 1.01, with the command

```
tcc -O -A -ml sample.c wfdbl.lib cdapl.lib
```

Note that you may need to use **-I** and **-L** options to instruct your compiler where to find *#include* files and libraries; see your compiler manual for further information. The symbols **DAPINPUTS**, **DAPOUTPUTS**, and **DBUFSIZE** may be redefined using command-line **-D** options with any of these compilers. If you compile using Microsoft C/C++ 7.0 (or later) with the **-Za** (ANSI C) option, add **oldnames** as a final command-line argument, to link a library containing aliases for functions such as *open()*, which have been renamed in the standard MSC 7.0 library to conform with ANSI namespace rules.

## DAPL Programs

DAP boards are controlled by programs written in Microstar's DAPL (DAP language), which are downloaded to the on-board 80186 for execution. **sample** follows this procedure for obtaining the DAPL program to be used:

1. If you use the **-p** option to specify the name of a DAPL file, **sample** downloads the contents of that file. The first line of the file should contain a DAPL comment line of the form '*; start a,b*', which specifies the DAPL command required to begin execution of the program once it has been downloaded. If this line is missing, **sample** uses the command '*start a*'. Unless the DAPL file is unreadable or empty, **sample** skips steps 2 and 3, and the **-x** option has no effect.
2. If you use the **-i** or **-o** options to specify the record name of an existing header file, **sample** will read *info* strings from the header file. If **-i** has been specified, and any of the *info* strings begin with '<', the initial '<' character in each such string is discarded, and the remainder is treated in the same manner as for a DAPL program specified using **-p**. Similarly, if **-o** has been specified, **sample** compiles the DAPL program from any *info* strings beginning with '>'. If **sample** finds any DAPL code in this step, it does not execute step 3, and the **-x** option has no effect.

3. If **sample** has not obtained a DAPL program in steps 1 or 2, it generates one based on the signal specifications obtained from the header file read in step 2, if any, or interactively from the user. If specifications for digitization are obtained from a header file without an embedded DAPL program, **sample** assigns differential inputs D0, D1, ... to signals 0, 1, ..., provided that the number of signals does not exceed **DAPINPUTS/2**; otherwise, **sample** assigns single-ended inputs S0, S1, ... to signals 0, 1, .... Digital inputs (input 'B') may be specified in a DAPL program or interactively. In playback mode, **sample** generates DAP 2400-compatible code only; to play back a record using a DAP 1200, you must supply DAPL code either in the header file or using **-p**.

When **sample** is used to create a record, it writes a copy of the DAPL program that it uses into the newly-created header file, as a set of info strings formatted as described in step 2 above. By using the **-N** option, a DAPL program may be written into a prototype header file without actually digitizing any signals. This is an easy way to bootstrap the design of a custom DAPL program for use with **sample**. Custom DAPL programs may be used for applications that perform operations such as digital filtering on-the-fly, or for low frequency sampling.

An example of a header file with a moderately complex embedded DAPL program is *sample8.hea*, in the *app* directory of the WFDB software package.

#### DISCLAIMER

Please note that the author has no connection with Microstar Laboratories other than as a satisfied customer; specifically, neither MIT nor the author assumes any responsibility whatsoever for the performance of Microstar hardware or software.

#### BUGS

If no **-d** option is given, **sample** displays the diagnostic message "Testing DAP ..." briefly before printing the DAP type. If **sample** cannot establish communications with the DAP, however, it will stop after displaying the "Testing DAP ..." message; in this case, it is usually necessary to power-cycle the DAP (a system reset is usually not sufficient) in order to restore communications. This behavior of **sample** is not a bug in itself; the DAP board can be put into this uncommunicative (i.e., wedged) state by **sample** and other programs, however. The most likely reasons for the DAP to become wedged are attempting to use sampling frequencies that are too high (especially for playback) or improperly constructed custom DAPL programs in header files. It is also possible to run DAPL programs that take a very long time to execute; in this case, it may be difficult to know if the DAP is running or wedged.

#### SEE ALSO

**setwfdb(1)**, **xform(1)**, **header(5)**

#### AUTHOR

George B. Moody (george@mit.edu)

#### SOURCE

<http://www.physionet.org/physiotools/wfdb/app/sample.c>

**NAME**

setwfdb, cshsetwfdb – set WFDB environment variables

**SYNOPSIS**

```
. setwfdb
source cshsetwfdb
call setwfdb
```

**DESCRIPTION**

WFDB applications search for input files by looking for them in an ordered list of locations called the *WFDB path*. These locations can be given by directory names or (if the WFDB library has been installed with **NETFILES** support) URLs. If the **WFDB** environment variable is set, its value specifies the WFDB path; otherwise, applications use the builtin default path specified at the time the WFDB library was compiled. The default path (**DEFWFDB**, defined in the WFDB library source file **wfdblib.h**) includes the current directory (“.”), the system-wide database directory installed as part of the WFDB Software Package (usually **/usr/database**), and the PhysioBank data archive (<http://www.physionet.org/physiobank/database>).

WFDB applications that need access to the signal calibration database find it in a file located on the WFDB path. If the **WFDBCAL** environment variable has been set, its value specifies the name of the calibration file; otherwise, applications look for the default calibration file, the name of which (**wfdbcal**) is compiled into the WFDB library.

Many users will not need to change the defaults, but for those who do, the scripts described here may be helpful. *Important:* these programs must be customized before using them for the first time on a new machine. Since they are text files, use any text editor to customize them.

**sh, bash, and ksh** users:

**setwfdb** sets the environment variables **WFDB** and **WFDBCAL**. It must be executed using the “.” as shown above. It may be convenient to include an invocation of **setwfdb** in your **.profile** file.

**csh** and **tcsh** users:

**cshsetwfdb** sets **WFDB** and **WFDBCAL** similarly for the C-shell. It must be executed using “source” as shown above. It may be convenient to include this command in your **.cshrc** file.

**MS-DOS/MS-Windows** users:

If possible, use a Unix-compatible shell such as **bash** (included in the freely available Cygwin package for MS-Windows), and use **setwfdb** or **cshsetwfdb** as appropriate for your shell. If you must use command.com, **setwfdb.bat** sets **WFDB** and **WFDBCAL** similarly for MS-DOS or MS-Windows; it also sets **VIEWP** (see **view(1)**). It may be convenient to include this command in the **autoexec.bat** file (under MS-DOS 3.3 and later, include the command “call setwfdb” within **autoexec.bat**; under earlier versions of MS-DOS, use “command /c setwfdb”, or append the contents of **setwfdb.bat** to **autoexec.bat**).

**ENVIRONMENT**

**WFDB** The database path: a list of directories that contain database files. An empty component is taken to refer to the current directory. All applications built with the **wfdb(3)** library search for their database input files in the order specified by **WFDB**. If **WFDB** is not set, searches are limited to the builtin WFDB path (see above). Under Unix, directory names are separated by colons (:), and the format of **WFDB** is that of the Bourne shell’s **PATH** variable (see **sh(1)**). Under MS-DOS, directory names are separated by semicolons (;), and the format of **WFDB** is that of the MS-DOS **PATH** variable (colons may be used following drive specifiers within **WFDB** in this case). MacOS does not support environment variables as such; under MacOS, the builtin WFDB path is defined in **wfdblib.h** as described above, and it contains a semicolon-delimited list of directories (folders) as under MS-DOS, but with colons used as directory separators rather than backslashes as under MS-DOS. Alternatively, whitespace can be used (under any environment) to separate components of the WFDB path. Under any environment, if the value of **WFDB** begins with ‘@’, the remainder of the string is taken as the name of an “indirect WFDB path file” that defines the database path in the format described above.

This feature was introduced in WFDB library version 8.0, mainly to permit MacOS users to modify the WFDB path without recompiling the WFDB library, but it is also useful under MS-DOS to

avoid the 128-character limit on the length of environment variables. Indirect WFDB path files can be nested up to 10 levels deep.

### **WFDBCAL**

The name of the WFDB calibration file (see **wfdbcal**(5)). The usual rules for finding WFDB files by searching the WFDB path apply to the WFDB calibration file, so the value of **WFDBCAL** need not be an absolute path name. The WFDB calibration file is used by WFDB applications that need to plot signals at standard scales, as well as by **calsig**(1), which can determine the baseline and gain of signals if calibration pulses are present and if the parameters of the calibration pulses are described in the calibration file. If **WFDBCAL** is not set by the user, the WFDB library uses a default WFDB calibration file (**wfdbcal**, named in **wfdblib.h**). If the WFDB calibration file is not readable, programs that rely on it may not choose appropriate scales for some types of signals.

### **AUTHOR**

George B. Moody (george@mit.edu)

### **SOURCES**

Note that these are *templates* and will need to be customized before use:

<http://www.physionet.org/physiotools/wfdb/app/setwfdb>

<http://www.physionet.org/physiotools/wfdb/app/cshsetwfdb>

<http://www.physionet.org/physiotools/wfdb/app/setwfdb.bat>

**NAME**

sigamp – measure signal amplitudes of a WFDB record

**SYNOPSIS**

**sigamp -r** *record* [ *options ...* ]

**DESCRIPTION**

**sigamp** measures either baseline-corrected RMS amplitudes or (for suitably annotated ECG signals) normal QRS peak-to-peak amplitudes for all signals of the specified *record*. It makes up to 300 measurements (but see **-n** below) for each signal and calculates trimmed means (by discarding the largest and smallest 5% of the measurements and taking the mean of the remaining 90%).

*Options* include:

**-a** *annotator*

Measure QRS peak-to-peak amplitudes based on normal QRS annotations from the specified *annotator*.

**-d** *dt1 dt2*

Set the measurement window relative to QRS annotations. Defaults: *dt1* = 0.05 (seconds before the annotation); *dt2* = 0.05 (seconds after the annotation).

**-f** *time* Begin at the specified *time* in *record* (default: the beginning of *record*).

**-h** Print a usage summary.

**-n** *nmax*

Make up to *nmax* measurements on each signal (default: 300).

**-p** Print results in physical units (default: ADC units).

**-t** *time* Process until the specified *time* in *record* (default: the end of the record). Processing will be terminated prematurely if 250 measurements are made before reaching the specified *time*.

**-v** Verbose mode: print individual measurements as well as trimmed means.

**-w** *dtw* Set RMS amplitude measurement window. Default: *dtw* = 1 (second).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

**calsig(1)**, **setwfdb(1)**, **sigavg(1)**

**AUTHOR**

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/sigamp.c>



**NAME**

**sigavg** – calculate averages of annotated waveforms

**SYNOPSIS**

**sigavg -r record -a annotator [ options ... ]**

**DESCRIPTION**

A common problem in signal processing is to determine the shape of a recurring waveform in the presence of noise. If the waveform recurs periodically (for example, once per second) the signal can be divided into segments of an appropriate length (one second in this example), and the segments can be averaged to reduce the amplitude of any noise that is uncorrelated with the signal. Typically, noise is reduced by a factor of the square root of the number of segments included in the average. For physiologic signals, the waveforms of interest are usually not strictly periodic, however. **sigavg** averages such waveforms by defining segments (averaging windows) relative to the locations of waveform annotations.

**sigavg** requires a WFDB *record* containing any number of signals to be averaged, and an annotation file containing markers (fiducial points) that define a fixed point in the averaging window for each waveform. By default, all QRS (beat) annotations for the specified *annotator* are included in an average that begins 50 ms before the annotation and ends 50 ms after the annotation. The output is in text form, with times (in seconds, relative to the annotations) of each sample in the first column, and averages for each signal in the remaining columns.

*Options* include:

**-d dt1 dt2**

Set the measurement window relative to QRS annotations. Negative values correspond to offsets that precede the annotations. Defaults: *dt1* = -0.05 seconds; *dt2* = 0.05 seconds.

**-f time** Begin at the specified *time* in *record* (default: the beginning of *record*).

**-h** Print a usage summary.

**-H** Read multifrequency records in high resolution mode (default: use low resolution mode).

**-p type [ type ... ]**

Include annotations of the specified *types* only (default: include all QRS annotations).

**-t time** Process until the specified *time* in *record* (default: the end of the record).

**-v** Verbose mode: print column headings above measurements.

**-z** Set the baseline to zero before averaging.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

**calsig(1)**, **setwfdb(1)**, **sigamp(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/sigavg.c>

**NAME**

skewedit – edit skew fields of header file(s)

**SYNOPSIS**

**skewedit** *record skew0* [ *skew1 ... skewN* ]

**DESCRIPTION**

This program reads the **header(5)** file for the specified *record*, changes the skew fields to match the *skew0*, *skew1*, etc. arguments, and rewrites the header file as *record.he* in the current directory. *skew0* is the skew in samples for signal 0, *skew1* is the skew for signal 1, etc. Skews may not be negative; any omitted skews are taken to be zero.

Skew refers to time differences between samples having the same sample number in different signals. Skew may arise while digitizing multitrack analog tape recordings, for example, as a result of differences in the azimuth of the recording and playback heads of the recording equipment. It may be possible to measure skew (for example, by applying test signals simultaneously or at known intervals to all input channels, and then by measurement of the digitized test signals). When this is possible, *skewedit* can then be used to record the skew measurements in the header file.

For example, assume that a test signal applied simultaneously to all inputs of record *abc* is determined to appear on signal 0 at sample 30, on signal 1 at sample 28, on signal 2 at sample 28, and on signal 3 at sample 26. In this case, *skew0* is 4 (30 - 26), *skew1* and *skew2* are each 2, and *skew3* is 0. The command

**skewedit abc 4 2 2 0**

would apply the proper correction to the header file for the record. (The final '0' may be omitted from the command.)

Applications built using the WFDB library (version 9.2 or later) are able to correct for skew (the skew correction is performed by the WFDB library and is not visible to the application program). Note that skew correction does not require rewriting the signal file(s).

If you wish to create skew-corrected signal files (for example, to use with applications built using earlier versions of the WFDB library), use **xform(1)** to do so, using the header file generated by **skewedit** as input to **xform**. Note, however, that older applications can generally be updated without source changes simply by recompiling them and linking them with the current WFDB library.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

**setwfdb(1)**, **xform(1)**, **header(5)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/skewedit.c>

**NAME**

**snip** – copy an excerpt of a WFDB record

**SYNOPSIS**

**snip -i** *input-record* **-n** *new-record* [ *options* ]

**DESCRIPTION**

**snip** copies the signal files (and, optionally, annotation files) of the specified *input-record*, and generates a header file, thereby creating the specified *new-record*. **snip** is usually used to extract an excerpt of its *input-record*, using the **-f** and **-t** options (see below) to specify the segment to be copied.

The program **xform**(1) can also perform this task, but offers additional flexibility (it can scale the signals, resample them at a different frequency, rearrange them, select subsets of them, or reformat them); *snip* is faster than **xform**, however.

*Options are:*

**-a** *annotator*

Copy the specified *annotator* as well as the signal files. Two or more *annotator* arguments, separated by spaces, can follow **-a**. An annotator supplied via the standard input may be specified using '-', but only immediately after **-a**; in this case only, annotations are copied to the standard output.

**-f** *time* Begin at the specified *time* in the input record (default: the beginning of the record).

**-h** Print a usage summary.

**-t** *time* Process until the specified *time* in the input record (default: continue to the end of the record).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**FILES**

<i>new-record.annotator</i>	output annotation file
<i>new-record.dat</i>	output signal file
<i>new-record.he</i>	output header file

**SEE ALSO**

**setwfdb**(1), **xform**(1)

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/snip.c>

**NAME**

sortann – rearrange annotations in canonical order

**SYNOPSIS**

**sortann -r** *record* **-a** *annotator* [ *options ...* ]

**DESCRIPTION**

Applications that use the WFDB library (version 9.7 and later versions) may write annotations in any order. Most applications that read annotations, however, expect to find them in *time* order (with simultaneous annotations ordered by their *chan* attributes).

**sortann** rewrites the annotation file specified by *record* and *annotator*, arranging its contents in canonical (*time* and *chan*) order. By default, WFDB applications run **sortann** as needed (from within *wfdbquit* or *oannclose*). If the environment variable **WFDBNOSORT** has been set (to any value), **sortann** will not be run automatically, and a warning message will be printed instead. In most such cases, you should run **sortann** as instructed by the warning message before reading the annotation file with any other WFDB application.

If the input contains two or more annotations with the same *time* and *chan* fields, only the last one is copied. As a special case of this policy, if the last such annotation has *anntyp* = 0 (**NOTQRS**), no annotation is written at that location. Thus a program that generates input for **sortann** can effectively delete a previously written annotation by writing a **NOTQRS** annotation at the same location.

The sorted (output) annotation file is always written to the current directory. If the input annotation file is in the current directory, **sortann** replaces it unless you specify a different output annotator name (using the **-o** option). Note that the output annotation file is likely to be slightly shorter than the input file, since more compact storage is usually possible when all annotations are sorted.

If the input annotations are already in the correct order, no output is written unless you have used the **-o** option.

If you attempt to sort a very large annotation file, **sortann** may run out of memory. If this happens, use the **-f** and **-t** options to work on the file in sections of any convenient size, one at a time, then use **mrgann**(1) to concatenate the sections. Note that you must specify an output annotator name (with **-o**) when using the **-f** or **-t** options (to avoid replacing the entire input file with a sorted subset of its contents).

Running out of memory is unlikely unless:

1. you have less than 2 Mb of memory and you are attempting to sort a 24-hour or longer annotation file.
2. you have compiled **sortann** using a 16-bit compiler and you are attempting to sort more than about 4000 annotations (note that the precompiled versions of **sortann** for MS-DOS and UNIX do not have this limitation).

*Options include:*

**-f** *time* Begin at the specified *time*. By default, **sortann** starts at the beginning of the record.

**-h** Print a usage summary.

**-o** *output-annotator*

Write output to the annotation file specified by *output-annotator* and (as specified using **-r**) *record*. By default, **sortann** replaces the input annotation file.

**-t** *time* Stop at the specified *time*.

The **-f** and **-t** options may be used to select a portion of an annotation file for processing.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**SEE ALSO**

**mrgann**(1), **setwfdb**(1)

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/sortann.c>

**NAME**

`sqrs`, `sqrs125` – single-channel QRS detector

**SYNOPSIS**

**`sqrs -r record [ options ... ]`**

**`sqrs125 -r record [ options ... ]`**

**DESCRIPTION**

**`sqrs`** attempts to locate QRS complexes in an ECG signal in the specified *record*. The detector algorithm is based on example 10 in the *WFDB Programmer's Guide*, which in turn is based on a Pascal program written by W.A.H. Engelse and C. Zeelenberg, "A single scan algorithm for QRS-detection and feature extraction", *Computers in Cardiology* 6:37-42 (1979). **`sqrs`** does not include the feature extraction capability of the Pascal program. The output of **`sqrs`** is an annotation file (with annotator name **`qrs`**) in which all detected beats are labelled normal; the annotation file may also contain 'artifact' annotations at locations that **`sqrs`** believes are noise-corrupted.

**`sqrs`** can process records containing any number of signals, but it uses only one signal for QRS detection (signal 0 by default; this can be changed using the **`-s`** option, see below). **`sqrs`** is optimized for use with adult human ECGs. For other ECGs, it may be necessary to experiment with the sampling frequency as recorded in the input record's header file (see **`header(5)`**) and the time constants indicated in the source file.

**`sqrs`** uses the WFDB library's *setifreq* function to resample the input signal at 250 Hz if a significantly different sampling frequency is indicated in the header file. **`sqrs125`** is identical to *sqrs* except that its filter and time constants have been designed for 125 Hz input, so that its speed is roughly twice that of **`sqrs`**. If the input signal has been sampled at a frequency near 125 Hz, the quality of the outputs of **`sqrs`** and **`sqrs125`** will be nearly identical. (Note that older versions of these programs did not resample their inputs; rather, they warned if the sampling frequency was significantly different than the ideal frequency, and suggested using **`xform(1)`** to resample the input.)

This program is provided as an example only, and is not intended for any clinical application. At the time the algorithm was originally published, its performance was typical of state-of-the-art QRS detectors. Recent designs, particularly those that can analyze two or more input signals, may exhibit significantly better performance.

*Options include:*

**`-f time`** Begin at the specified *time* in *record* (default: the beginning of *record*).

**`-m threshold`**

Specify the detection *threshold* (default: 500 units); use higher values to reduce false detections, or lower values to reduce the number of missed beats.

**`-s signal`**

Specify the *signal* to be used for QRS detection (default: 0).

**`-t time`** Process until the specified *time* in *record* (default: the end of the *record*).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **`WFDB`** (see **`setwfdb(1)`**).

**EXAMPLES**

To mark QRS complexes in record 100 beginning 5 minutes from the start, ending 10 minutes and 35 seconds from the start, and using signal 1, use the command:

**`sqrs -r 100 -f 5:0 -t 10:35 -s 1`**

The output annotations may be read using (for example):

**`rdann -a qrs -r 100`**

To evaluate the performance of this program, run it on the entire record, by:

**`sqrs -r 100`**

and then compare its output with the reference annotations by:

**`bx b -r 100 -a atr qrs`**

**SEE ALSO**

**bx**(1), **rdann**(1), **setwfdb**(1), **wqrs**(1), **xform**(1)

**AUTHORS**

George B. Moody (george@mit.edu). This program is a fairly literal translation with minor corrections of the Pascal original by WAH Engelse and Cees Zeelenberg.

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/sqrs.c>

<http://www.physionet.org/physiotools/wfdb/app/sqrs125.c>

**NAME**

`sumann` – summarize the contents of a WFDB annotation file

**SYNOPSIS**

**sumann** **-r** *record* **-a** *annotator* [ *options ...* ]

**DESCRIPTION**

**sumann** reads the annotation file specified by *record* and *annotator* and produces a tabular summary of its contents, including the number of annotations of each type as well the duration and number of episodes of each rhythm and signal quality.

*Options* include:

**-f** *time*    Begin at the specified *time*.

**-h**            Print a usage summary.

**-q**            Summarize QRS annotations only.

**-t** *time*    Stop at the specified *time*.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

**rdann(1)**, **setwfdb(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/sumann.c>



**NAME**

sumstats – derive aggregate statistics from bxb, rxr, etc., line-format output

**SYNOPSIS**

**sumstats** *fi le*

**DESCRIPTION**

This program derives the aggregate statistics described in sections 3.5.2 and 3.5.3 of the American National Standard, *Testing and reporting performance results of cardiac rhythm and ST segment measurement algorithms* (ANSI/AAMI EC57:1998, based on the earlier AAMI ECAR:1987), and in sections 4.2.14.4.1 and 4.2.14.4.2 of the American National Standard, *Ambulatory electrocardiographs* (ANSI/AAMI EC38:1998).

To use this program, first generate a line-format report *fi le* using the **-l** or **-L** options of **bxb(1)**, **epicmp(1)**, **mxm(1)**, or **rxr(1)**. This file must include column headings so that **sumstats** can recognize the file type. Output is written to the standard output; it includes a copy of the input file, with aggregate statistics appended at the end.

**SEE ALSO**

**bxb(1)**, **ecgeval(1)**, **epicmp(1)**, **mxm(1)**, **plotstm(1)**, **rxr(1)**

*Evaluating ECG Analyzers* (in the *WFDB Applications Guide*)

*American National Standard ANSI/AAMI EC38:1998, Ambulatory Electrocardiographs*

*Testing and Reporting Performance Results of Cardiac Rhythm and ST Segment Measurement Algorithms*  
(publication AAMI EC57:1998)

The last two publications are available from AAMI, 1110 N Glebe Road, Suite 220, Arlington, VA 22201 USA (<http://www.aami.org/>).

**AUTHOR**

George B. Moody ([george@mit.edu](mailto:george@mit.edu))

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/sumstats.c>

**NAME**

tach – heart rate tachometer

**SYNOPSIS**

**tach -r** *record* **-a** *annotator* [ *options ...* ]

**DESCRIPTION**

**tach** reads an annotation file (specified by the *annotator* and *record* arguments) and produces a uniformly sampled and smoothed instantaneous heart rate signal. Smoothing is accomplished by finding the number of fractional R-R intervals within a window (with a width of  $2k$  output sample intervals, where  $k$  is a smoothing constant) centered on the current output sample. By default, the output is in text form, and consists of a column of numbers, which are samples of the instantaneous heart rate signal (in units of beats per minute). Optionally, the output sample number can be printed before each output sample value. Alternatively, **tach** can create a WFDB record containing the heart rate signal.

Studies of heart rate variability generally require special treatment of ectopic beats. Typically, ventricular ectopic beat annotations are removed from the input annotation file and replaced by ‘phantom’ beat annotations at the expected locations of sinus beats. The same procedure can be used to fill in gaps resulting from other causes, such as momentary signal loss. It is often necessary to post-process the output of *tach* to remove impulse noise in the heart rate signal introduced by the presence of non-compensated ectopic beats, especially supraventricular ectopic beats. Note that **tach** performs none of these manipulations, although it usually attempts limited outlier rejection (**tach** maintains an estimate of the mean absolute deviation of its output, and replaces any output that is more than three times this amount from the previous value with the previous value).

*Options* include:

- f** *time*    Begin at the specified *time* in *record* (default: the beginning of *record*).
- F** *frequency*  
               Produce output at the specified sampling frequency (default: 2 Hz).
- h**            Print a usage summary.
- i** *rate*     For outlier detection, assume an initial rate of *rate* bpm (default: 80).
- l** *duration*  
               Process the record for the specified *duration*, beginning at the time specified by a previous **-f** option, or at the beginning of the record.
- n** *n*        Produce exactly *n* output samples, adjusting the output frequency so that they are evenly spaced throughout the interval specified by previous **-f** and **-t** or **-l** options. This option is particularly useful if the output of **tach** is to be used as input for a fast Fourier transform, since *n* can be chosen to be a convenient power of two.
- o** *record*  
               Write output to signal and header files for the specified *record* (which should not be the same as the input record). This option suppresses the standard text output of **tach**.
- O**            Disable outlier rejection.
- s** *k*        Set the smoothing constant to *k* (default: 1; *k* must be positive).
- t** *time*     Process until the specified *time* in *record* (default: the end of the *record*).
- v**            Print the output sample number before each output sample value.
- V, -Vs, -Vm, -Vh**  
               Print the output sample time in seconds (using **-V** or **-Vs**), minutes (using **-Vm**), or hours (using **-Vh**) before each output sample value. Only one of these options can be used at a time.

Reference (‘atr’) annotation files can be used as input to **tach**, but files that contain manually-inserted annotations are less suitable, since annotation placement is likely to be less consistent than in annotation files generated by programs such as **sqrs**(1).

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**DIAGNOSTICS**

*annotation buffer overflow*

Use a smaller smoothing constant, a higher output frequency, or recompile *tach* with a larger value for **ABL**.

**SEE ALSO**

**setwfdb(1)**, **sqrs(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/tach.c>

**NAME**

*time2sec* – read signal specifications

**SYNOPSIS**

**time2sec** [ **-r** *record* ] *time*

**DESCRIPTION**

This program converts the specified time interval, *time* (in WFDB standard time format), into seconds. Enclose TIME in square brackets (e.g., [9:0:0]) to convert a time of day to the elapsed time in seconds from the beginning of the (optionally) specified RECORD.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**FILES**

*record*.hea                      header file

**SEE ALSO**

**setwfdb(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/time2sec.c>

**NAME**

view, vsetup – WFDB browser for MS-DOS

**SYNOPSIS**

**view**  
**view** *record*  
**view** *record annotator*  
**view** *record annotator time*  
**view** *record annotator type*  
**vsetup**  
**vsetup** *-s file*  
**vsetup** *mode*

**DESCRIPTION**

This program reads one or more signal files and an annotation file (if one is available), and displays the signals with annotations at the standard chart recorder scale of 25 mm/sec and 10 mm/mV on systems equipped with a CGA, Hercules, EGA, VGA, or compatible graphics display adapter. Run **vsetup** to determine a suitable display mode and scaling constants before using **view** for the first time (see **vsetup** below).

If no *record* is specified on the command line, **view** asks for a record name when it starts. If no *annotator* is specified on the command line, **view** attempts to find an annotation file named *record.atr*; otherwise, it attempts to find one named *record.annotator*. If the annotation file does not exist or cannot be read, **view** simply displays the signals. A *time* argument, if present, causes **view** to display its first screenful such that the left-hand edge of the screen corresponds to the specified time. A *type* argument, if present, causes **view** to search for the first occurrence of the specified annotation type in the annotation file, and to center the first screenful on that annotation if possible.

**view** is an interactive program. Once the first screenful has been displayed, **view** waits for additional commands, which can be typed in the prompt area near the bottom of the screen, and which are executed when you press ENTER. These commands can be in any of the formats permissible for *time* or *type* command-line arguments; such commands have the same effect as if given on the command line. You may also merely press ENTER to see the next screenful; if the previous action involved searching for an annotation, this will cause **view** to search for the next occurrence of the same annotation type that does not already appear on the screen. The **g** command may be used to turn the grid display on or off; initially, the grid display is off. When the grid is visible, it marks 0.2 second and 0.5 millivolt intervals. The **m** command may be used to turn annotation marker bars (dotted lines above and below each annotation showing the exact location of the annotation fiducial mark) on or off; initially, annotation marker bars are on. Finally, use the **x** command to exit from **view** and return to the DOS prompt.

Current versions of **view** (4.0 and later) support the use of a mouse to navigate through the record. If a mouse is available, **view** displays buttons at the bottom of the screen; click left on these to move forward or backward by whole or half screenfuls. If the mouse pointer is above the level of the buttons, clicking left or right moves the pointer left or right one annotation at a time, recentering the display if the pointer would otherwise move out of the display region.

**vsetup** is used to calibrate your monitor for **view**. If **vsetup** is able to identify a usable graphics mode, it will ask you to measure the dimensions of a rectangle that it draws on your screen. When it finishes, it will print instructions for setting an environment variable that is required by **view**, unless you have used the **-s** option; in the latter case, the MS-DOS command needed to set the variable is appended to the specified *file*. If your graphics adapter is capable of several display modes, and you prefer to use a different mode from that selected by **vsetup**, you can run **vsetup** with an integer argument that corresponds to your preferred *mode*, from among the following:

Argument	Display mode
4	320 x 200, 4 colors
5	320 x 200, 4 grey levels
6	640 x 200, black and white
8	720 x 348, black and white [1]

13	320 x 200, 16 colors
14	640 x 200, 16 colors
15	640 x 350, black and white
16	640 x 350, 4 or 16 colors
17	640 x 480, black and white
18	640 x 480, 16 colors
19	320 x 200, 256 colors [2]
258	800 x 600, 16 colors [3]
259	800 x 600, 256 colors [2,3]
260	1024 x 768, 16 colors [3]
261	1024 x 768, 256 colors [2,3]
262	1280 x 1024, 16 colors [3]
263	1280 x 1024, 256 colors [2,3]

[1] Mode 8 can be used only with a Hercules Graphics Card, Graphics Card Plus, Incolor Card, or a compatible. To use mode 8 with one of these cards, load *msherc.com* (from the *bin* directory of your CD-ROM or software distribution diskette, or from your Microsoft C, Pascal, or Fortran compiler diskettes) before using **vsetup** or **view**. Do so by typing *msherc* from within the directory where you find *msherc.com* (you may wish to include this step in your *autoexec.bat*). If you have both a Hercules monochrome card and a color video card in the same system, type *msherc /h* instead.

[2] **view** uses at most 5 colors, so the 256-color modes offer no advantage over the 16-color modes. In the 16- and 256-color modes, the background is white; in the 4-color and black-and-white modes, the background is black.

[3] These modes can be used only with a VESA-compatible SVGA and a compatible monitor. **vsetup** will not identify these modes automatically, because of the potential for damage to your monitor if your SVGA card supports these modes but your monitor does not. **Do not attempt to use these modes unless your monitor supports them. Otherwise, you risk damaging your monitor.**

## ENVIRONMENT

**WFDB** The database path: a list of directories that contain database files. An empty component is taken to refer to the current directory. All applications built with the **wfdb(3)** library search for their database input files in the order specified by **WFDB**. If **WFDB** is not set, searches are limited to the builtin WFDB path (see **setwfdb(1)**). Under MS-DOS, directory names are separated by semicolons (;), and the format of **WFDB** is that of the MS-DOS **PATH** variable (colons may be used following drive specifiers within **WFDB** in this case).

## WFDBCAL

The name of the WFDB calibration file (see **wfdbcal(5)**), which must be in a directory named by **WFDB** (see immediately above). This file is used by **view** to determine standard scales for signals other than ECGs. If **WFDBCAL** is not set, or if the file named by **WFDBCAL** is not readable, these signals may be drawn at incorrect scales.

## VIEWF

The pathname for the font file containing characters to be drawn by **view**. **VIEWF** should name a Microsoft Windows-compatible *.fon* file. By default, if **VIEWF** is not set, **view** checks the **PATH** variable to see if Microsoft Windows is available, and uses *modern.fon* in the Windows *system* subdirectory if so, or a file of the same name in the current directory if not; otherwise, **view** uses text mode to draw characters. If you are using **view** in a DOS box under MS-Windows 95, you will probably find *modern.fon* in the Windows *fonts* subdirectory, and you should set **VIEWF** accordingly. Note that text mode character placement is constrained to text mode character cells; annotations shown using text mode will not be placed as precisely as those shown using graphics mode.

## VIEWP

Instructions for setting this variable are printed by **vsetup**. The format for the command to do so is  
**set VIEWP=mode,left,right,top,bottom,width,height**  
 where *mode* is one of those specified in the table above, *left*, *right*, *top*, and *bottom* are the pixel

column and row numbers corresponding to the edges of the display area to be used by **view**, and *width* and *height* are the dimensions of the display area in millimeters.

After determining appropriate values for these variables, you may wish to add commands for setting them to your *autoexec.bat* file. The standard installation procedure determines appropriate values interactively and inserts the necessary commands into *setwfdb.bat* (see **setwfdb(1)**).

## CD-ROM VERSIONS

The first edition of the MIT-BIH Arrhythmia Database CD-ROM, the first and second editions of the European ST-T Database CD-ROM, and the first edition of the MIT-BIH Polysomnographic Database CD-ROM contain versions of **view** that do not support color or greyscale output, SVGA display modes, **VIEWF**, annotation marker bar display, or mouse interaction.

Later editions of the MIT-BIH Arrhythmia Database CD-ROM and of the MIT-BIH Polysomnographic Database CD-ROM contain a version of **view** that supports all of these features. Note that version 4.0, included on the second editions of these CD-ROMs, requires that the record name be supplied on the command line. (As described above, earlier and later versions of **view** obtain the record name interactively if it is not supplied on the command line.)

## SEE ALSO

**pschart(1)** (for PostScript), **wave(1)** (for X11), **wview(1)** (for MS-Windows)  
**setwfdb(1)**

## AUTHOR

George B. Moody (george@mit.edu)

## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/view.c>  
<http://www.physionet.org/physiotools/wfdb/app/vsetup.c>

**NAME**

wabp – arterial blood pressure (ABP) pulse detector

**SYNOPSIS**

**wabp -r** *record* [ *options ...* ]

**DESCRIPTION**

**wabp** attempts to locate arterial blood pressure (ABP) pulse waveforms in a continuous ABP signal in the specified *record*. The detector algorithm is based on analysis of the first derivative of the ABP waveform. The output of **wabp** is an annotation file (with annotator name **wabp**) in which all detected beats are labelled normal.

**wabp** can process records containing any number of signals, but it uses only one signal for ABP pulse detection (by default, the lowest-numbered ABP, ART, or BP signal; this can be changed using the **-s** option, see below). **wabp** is optimized for use with adult human ABPs. It has been designed and tested to work best on signals sampled at 125 Hz. For other ABPs, it may be necessary to experiment with the sampling frequency as recorded in the input record's header file (see **header(5)**).

**wabp** optionally uses the WFDB library's *setifreq* function to resample the input signal at 125 Hz.

*Options* include:

- d** Dump the raw and pre-processed input samples in text format on the standard output, but do not detect or annotate ABP pulses.
- f time** Begin at the specified *time* in *record* (default: the beginning of *record*).
- h** Print a brief usage summary.
- R** Resample the input at 125 Hz (default: do not resample).
- s signal** Specify the *signal* to be used for ABP pulse detection (default: the lowest-numbered ABP, ART, or BP signal).
- t time** Process until the specified *time* in *record* (default: the end of the *record*).
- v** Verbose mode: print information about the detector parameters.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**EXAMPLES**

To mark ABP pulses in record *slp60* of the *slpdb* database, beginning 5 minutes from the start, ending 10 minutes and 35 seconds from the start, and using signal 1, use the command:

```
wabp -r slpdb/slp60 -f 5:0 -t 10:35 -s 1
```

The output annotations may be read using (for example):

```
rdann -a slpdb/slp60 -r 100
```

**SEE ALSO**

**bx(1)**, **ecgpuwave(1)**, **rdann(1)**, **setwfdb(1)**, **sqr(1)**, **wqrs(1)**

**AUTHORS**

Wei Zong (wzong@mit.edu) and George B. Moody (george@mit.edu).

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wabp.c>



**NAME**

wav2mit, mit2wav – convert between .wav and MIT formats

**SYNOPSIS**

```
wav2mit -i file.wav [ options ... ]
mit2wav -o file.wav -r record [ options ... ]
```

**DESCRIPTION**

These programs convert files in the widely-used **.wav** audio file format into MIT-format files (as used in PhysioBank) and vice versa. Most **.wav** files are already written in an MIT-compatible format, although the reverse is not true. (An embedded header is required by **.wav** format, and is allowed but is not usually present in MIT-format signal files.)

**wav2mit** creates a WFDB (MIT-format) record from *file.wav*. If the input file is written in an MIT-compatible signal file format, all that is required in this case is to create a suitable MIT-format **.hea** header file that describes the **.wav** file's format. Some **.wav** files are written using variants of the format that are not compatible with MIT format; the current version of **wav2mit** does not attempt to convert such files, but warns that they are not compatible. Options for **wav2mit** include:

**-h**      Print a brief usage summary.

**-r** *record*

Create the specified *record* (default: use the base name of the input file as the record name).

**mit2wav** reads the specified MIT-format *record* (header and signal files) and creates a **.wav** file containing the same data. Note that much of the data description contained in the MIT-format header file cannot be preserved in the **.wav** file. Options for **mit2wav** include:

**-h**      Print a brief usage summary.

**-n** *record*

Create a header file for the output (**.wav**) signal file, so that it can be read by WFDB applications as the specified *record*.

It may be possible to create analog signals by playing the **.wav** file through a sound card, but you should be aware of the following potential pitfalls:

Your sound card, and the software that comes with it, may not be able to play **.wav** files containing three or more signals. If this is a problem, you will need to extract one or two signals to include in the **.wav** file from your original recording (for example, using **xform(1)**).

Your sound card and its software may be unable to play **.wav** files at other than certain fixed sampling frequencies (typically 11025, 22050, and 44100 Hz). If this is a problem, you will need to resample the input at one of the frequencies supported by your sound card (for example, using **xform(1)**) before converting it to **.wav** format using this program.

Your sound card may not be able to reproduce the frequencies present in the input. This is *very* likely if you are trying to recreate physiologic signals such as ECGs (with most of the useful information in the 0.1 to 30 Hz band) using a consumer sound card (which probably does not reproduce frequencies below the lower limit of human hearing (around 30 Hz). One possible solution to this problem is to create a digital signal containing a higher-frequency carrier signal, amplitude-modulated by the signal of interest, and to convert this AM signal into a **.wav** file; on playback, an analog AM demodulator would then recover the original low-frequency signal of interest. If you successfully implement this solution, please send details to the author.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**AVAILABILITY**

These programs are provided in the *convert* directory of the WFDB Software Package. Run **make** in that directory to compile and install them if they have not been installed already.

**SEE ALSO**

**a2m(1), edf2mit, snip(1), xform(1), wfdb(3), header(5)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCES**

<http://www.physionet.org/physiotools/wfdb/convert/wav2mit.c>

<http://www.physionet.org/physiotools/wfdb/convert/mit2wav.c>

**NAME**

wave, gtkwave – waveform analyzer, viewer, and editor

**SYNOPSIS**

**wave** **-r** *record*[+*record* ...] [ *options* ... ]

**gtkwave** **-r** *record*[+*record* ...] [ *options* ... ]

**DESCRIPTION**

**wave** can be used to view the specified WFDB *record* or records on any display controlled by an X11 server. **gtkwave** provides most of the same facilities with a newer GUI under either Unix or MS-Windows. Both applications include facilities for interactive annotation editing. The keyboard and mouse are used to control the display interactively. First-time users should read the *WAVE User's Guide*. (One way to do this is by pointing your Web browser to **file:///usr/help/html/wug/wug.htm**, or to **http://www.physionet.org/physiotools/wug/** for the latest version.)

If you specify more than one *record*, a separate **wave** process is started for each record. Note that all records to be opened must be listed in a single command-line argument following **-r**, with + characters (not spaces) between the record names. See ‘Running two or more WAVE processes’ below.

Use the left mouse button to make selections, and the right mouse button to open menus (indicated by triangular glyphs at the right end of some buttons). See the *Guide* or the on-line manual for notes on annotation editing.

*Options* are:

**-a** *annotator*

Open the specified annotation file for the previously specified *record* or records.

**-dpi** *xx[xyy]*

Calibrate **wave** for use with a display having a resolution of *xx* (by *yy*) dots per inch.

**-f** *time* Open the record(s) beginning at the specified *time*.

**-g** Use shades of grey only, even on a color monitor.

**-H** Read the signal files in high-resolution mode (default: standard mode). These modes are identical for ordinary records. For multifrequency records, the standard decimation of oversampled signals to the frame rate is suppressed in high-resolution mode (rather, all other signals are resampled at the highest sampling frequency).

**-m** Use monochrome (usually black and white) only, even on a color or greyscale monitor. The line styles selected by the **-m** option may be easier to distinguish on some greyscale monitors than the default shades of grey.

**-O** Use overlay graphics for maximum speed and display quality if possible. This is the usual default if the X server supports a PseudoColor or GrayScale visual. This option exists only to force use of overlay graphics if a different mode has been chosen as the default.

**-s** *signal-list*

Initialize the signal list. By default, the signal list includes all available signals, in numerical order.

**-S** Use the standard (shared) color palette, even if it is possible to modify the palette. Using this option conserves color resources if you have other applications that use non-standard colors, at the expense of some speed in redrawing the display. The **-S** option may be used in combination with the **-g** option if desired.

**-V***x* Set display option *x*. See ‘Display Options’ below for details.

Note that **wave** queries the X server to determine the display capabilities and resolution; it is not necessary to use the **-g**, **-m**, or **-S** options unless you wish to restrict **wave**'s use of the available capabilities. Use the **-dpi** option to override the server's default resolution if it is incorrect and cannot be changed otherwise (see comments below under ‘Resources’).

The system on which **wave** runs (the “host” system) need not be the same as the system to which your

keyboard, mouse and display are connected (the “local” system), provided only that the host and local systems are on the same network. If you wish to run **wave** remotely, simply log in to the host using **ssh**, which normally handles display redirection automatically. If you use some other method to log in remotely, such as **rlogin** (not recommended) or **telnet** (not recommended), it is usually necessary to grant permission for the host system to open windows on the local system’s display (generally, this is accomplished using **xhost** on the local system; see the documentation for your X server for details), and to set the **DISPLAY** environment variable on the host system appropriately (if the local system runs UNIX, the value of **DISPLAY** should be *local-hostname:0.0* in most cases; again, consult your X server documentation).

## ENVIRONMENT

**wave** uses many environment variables; they are listed in this section roughly in order of importance. Many of them need not be set at all, since **wave** uses reasonable default values in most cases. Those that are set must be set on the host system.

### DISPLAY

The name of the X server and display you are using (see above). If you are using **wave** locally, or if you are logged in via **ssh**, **DISPLAY** should be set automatically and should not need to be changed.

**WFDB** The database path (see **setwfdb(1)**). If not set, **wave** can find database files only in the builtin WFDB path. If you edit annotation files and wish to reopen them later, be sure that the current directory (in which **wave** writes any edited annotation files) is the first directory in your database path.

### WFDBCAL

The WFDB calibration file (see **setwfdb(1)** and **wfdbcal(5)**). If not set, **wave** reads the builtin default calibration file; if this is not accessible, **wave** may not scale signals other than ECGs correctly.

### WAVEMENU

The name of the analysis menu file (see below); if not set, **wave** uses **wavemenu** if it exists in the current directory, or **\$MENUDIR/wavemenu.def** otherwise.

### SHELL

The command interpreter used within the Analysis Commands window; if not set, **wave** uses **/bin/sh** (the Bourne shell). Other shell-related variables, such as **PATH**, are also significant when **wave** is running commands within the Analysis Commands window.

### EDITOR

The name of the text editor to be used for modifying the analysis menu file and the log file. If not set, **wave** uses **textedit** (a simple editor included with the XView toolkit).

### PRINTER

The name of a printer to be used for paper output; if not set, **wave** uses the default printer.

### PSPRINT

The command used to print PostScript data from the standard input; if not set, **wave** uses **‘lpr -P\$PRINTER’**.

### TEXTPRINT

The command used to print text from the standard input; if not set, **wave** uses **‘lpr -P\$PRINTER’**.

### ANNTAB

The name of a file that contains custom annotation definitions (see ‘Resources’, below, for details). If not set, **wave** uses standard annotation definitions only.

The environment variables below are not needed unless the **wave** binary distribution, or XView, has been installed in non-standard directories:

**HELPPATH**

The path for XView spot help; if not set, **wave** initializes it to **/usr/lib/help**. **wave**'s own spot help is in **\$HELPPATH/wave**, which is appended to the end of **HELPPATH** by **wave**.

**HELPPDIR**

The directory in which **wave**'s help directory is located; if not set, **wave** uses **/usr/local/help**.

**MENUDIR**

The name of the directory that contains the default analysis menu file; if not set, **wave** uses **/usr/local/lib**.

**RESDIR**

The name of the directory in which system-wide default X11 resource files are kept; if not set, **wave** uses **/usr/lib/X11/app-defaults**. **XUSERFILESEARCHPATH**, **XAPPLRESDIR**, and **XENVIRONMENT** are also used, together with **HOME** and **USER**, to locate resource files (see **X(1)**).

**RESOURCES**

You can control many aspects of **wave**'s appearance and behavior by setting its resources. If you are not familiar with this concept, refer to an introductory book on using the X Window System, such as Quercia and O'Reilly's 'X Window System User's Guide'. Since **wave** is built using the XView toolkit, all of the resources listed in **xview(7)** can be used with **wave**. In addition, the following **wave**-specific resources may also be set:

**Wave.AllowDottedLines**

This resource specifies if **wave** is allowed to render dotted lines. **wave** normally draws annotation marker bars as dotted lines, and may use dotted lines for other display elements on black-and-white displays for clarity. Some X servers do not properly render dotted lines, however; if you observe irregular or missing annotation marker bars, change the value of this resource from **True** to **False**.

**Wave.Anntab**

This resource specifies the name of a file that contains a table of annotation definitions. The environment variable **ANNTAB** can also be used to specify this filename; the resource overrides the environment variable if both are set. The file contains one-line entries of the form

15 % Funny looking beat

in which the first field specifies the (numeric) annotation code in the range between 1 and **ACMAX** inclusive (see **/usr/include/wfdb/ecgcodes.h** for a list of predefined codes and for the definition of **ACMAX**); the second field ('%' in the example) is a mnemonic (used in annotation display and entry), and the remainder of the entry is a description of the intended use of the annotation code (which appears next to the mnemonic in the 'Type' field and menu of 'Annotation Template' windows). Lines in the annotation table that begin with '#' are treated as comments and ignored. It is not necessary to specify an annotation table when editing an existing annotation file unless previously undefined annotation types are to be added to it during the editing process, although it is generally harmless to do so.

**Wave.Dpi**

This resource specifies the display resolution in dots per inch in the form **MMxNN**, where **MM** is the horizontal resolution and **NN** is the vertical resolution. Normally, the resolution is known to the X server, and it is unnecessary to specify this resource. If your X server is misinformed, **wave**'s calibrated display scales will be incorrect; the best solution is to specify the resolution using a server option such as the **-dpi** option supported by MIT's X11 servers, since this will solve problems common to any other applications that require calibrated scales as well. Not all X11 servers support such an option, so this resource is available as a work-around. The command-line option **-dpi** overrides the resource if both are specified. (If you don't know the resolution, use **xdpyinfo(1)** to determine what your X server thinks it is. Then run **wave**, enable the grid display, and measure the grid squares with a ruler. If they are larger than 5 mm, the number of dots per inch returned by **xdpyinfo** is too large; adjust the **Wave.Dpi** resource proportionally, and repeat the process until the grid squares measure 5 mm in each direction.)

**Wave.GraphicsMode**

This resource specifies the graphics mode used by **wave**; it can be overridden using the **-g**, **-m**, **-O**, or **-S** options. The legal values are **1** (monochrome mode), **2** (overlay greyscale mode), **4** (shared color mode), **6** (shared grey mode), and **8** (overlay color mode).

**Wave.SignalWindow.{Grey|Color}.Element**

These resources specify the colors to be used on greyscale or color displays. The ‘Color.\*’ resources are used only if the display is color-capable and neither greyscale nor monochrome mode has been specified. The defaults are:

<i>Element</i>	<b>Grey</b>	<b>Color</b>
<b>Background</b>	white	white
<b>Grid</b>	grey75	grey90
<b>Cursor</b>	grey50	orange red
<b>Annotation</b>	grey25	yellow green
<b>Signal</b>	black	blue

**Wave.SignalWindow.Mono.Background**

In monochrome mode, the background is normally white, and all other display elements are normally black. The reverse can be obtained by setting this resource to **black**. (There is at least one server for which this fails.)

**Wave.Scope.{Grey|Color}.{Foreground|Background}**

These resources specify the colors to be used in the Scope window on greyscale or color displays. The Foreground color is used for the waveform and the time display; by default, it matches the color used for signals in the signal window (see the previous item). Some X servers do not allow the background color of the Scope window to be set, because of the color map animation and stippled erasing techniques used.

**Wave.Scope.Mono.Background**

This resource can be used to invert the foreground and background of the Scope window when WAVE is running in monochrome mode. This does not work for all X servers.

**Wave.SignalWindow.{Height\_mm|Width\_mm}**

These resources specify the preferred dimensions (in millimeters) for the signal window. The defaults are 120 and 250 respectively.

**Wave.SignalWindow.Font**

This resource specifies the font used to display annotations and time marks in the signal window. The default is **fixed**.

**Wave.TextEditor**

This resource specifies the name of the text editor invoked by **wave** to permit you to edit **wave**’s log and analysis menu files. The default is **textedit** (the OpenLook visual editor). You may override this resource by using the environment variable **EDITOR**, which is also used by many other UNIX applications that invoke editors.

**Display options**

Initial values for the settings controlled from **wave**’s View window can be specified using either X resources or command-line options. Once suitable settings have been selected, use the ‘Save as new defaults’ button in **wave**’s View window to record them in your **.Xdefaults** file. In this section, the X resource name is specified first, and the command-line option follows.

By default, all of the display options in the first group are off (**False**); set any of these X resources to **True** to enable these options, or use the command-line options to do so.

**Wave.View.Subtype (-Vs)**

Display annotation **subtyp** fields.

**Wave.View.Chan (-Vc)**

Display annotation **chan** fields.

**Wave.View.Num (-Vn)**

Display annotation **num** fields.

**Wave.View.Aux (-Va)**

Display annotation **aux** fields.

**Wave.View.Markers (-Vm)**

Display annotation marker bars.

**Wave.View.SignalNames (-VN)**

Display signal names along the left edge of the signal window.

**Wave.View.Baselines (-Vb)**

Display baselines for any DC-coupled signals, and label the zero levels and the units along the right edge of the signal window.

**Wave.View.Level (-Vl)**

While the pointer is in the signal window and any mouse button is depressed, track the intersections of the marker bar with the signals and draw horizontal marker bars across the signal window at the levels of these intersections.

The remaining resources and command-line display options correspond to the menu buttons in **wave**'s View window. The value of each resource, or the numeric argument that immediately follows the command-line option, should match the position of the desired menu choice, where the top item on each menu is in position 0, the one below it is in position 1, etc. For example, to set the initial amplitude scale to 5 mm/mV (the item at position 2 in the 'Amplitude scale' menu), add **-Vv 2** to the command line, or **Wave.View.AmplitudeScale:2** to the X11 resource database.

**Wave.View.TimeScale (-Vt)**

Set the time scale (0: 50 mm/min; 1: 125 mm/min; 2: 250 mm/min; 3: 500 mm/min; 4: 12.5 mm/sec; 5: 25 mm/sec (default); 6: 50 mm/sec; 7: 125 mm/sec; 8: 250 mm/sec).

**Wave.View.AmplitudeScale (-Vv)**

Set the amplitude scale (0: 1 mm/mV; 1: 2.5 mm/mV; 2: 5 mm/mV; 3: 10 mm/mV (default); 4: 20 mm/mV; 5: 40 mm/mV; 6: 100 mm/mV).

**Wave.View.SignalMode (-VS)**

Set the choice on the 'Draw' menu (0: all signals (default); 1: listed signals only).

**Wave.View.AnnotationMode (-VA)**

Set the choice on the 'Show annotations' menu (0: centered (default); 1: attached to signals; 2: as a signal).

**Wave.View.TimeMode (-VT)**

Set the choice on the 'Time display' menu (0: elapsed (default); 1: absolute; 2: in sample intervals).

**Wave.View.GridMode (-VG)**

Set the choice on the 'Grid' menu (0: none; 1: 0.2 s; 2: 0.5 mV; 3: 0.2s x 0.5 mV (default)).

In addition to the usual ways of setting X resources, it is possible to set any of those listed above, as well as any of the generic XView resources, by using the **-xrm** or **-default** options on the command line when starting **wave**. For example, you can set the background color of the signal window using a command such as

```
wave -r 100s -xrm Wave.SignalWindow.Color.Background:lightblue
```

## RUNNING TWO OR MORE WAVE PROCESSES

By specifying two or more record names, separated by '+' characters, in the command-line argument that follows '-r' (see above), you may open separate WAVE signal windows (processes) for each record. These processes are almost completely independent: from any signal window, you may navigate within the record, change display settings, edit annotations, run external analysis programs, quit the process, etc., without affecting any other signal windows.

For example, you may open two signal windows for the same record by:

**wave -r 100+100 -a atr**

You can now move about the record freely in either window. This facility makes it easy to compare different segments of the record. Note that whenever two or more windows are displaying the same set of annotations, as in this case, only one should be editing the annotations at any given time.

The window associated with the *last* record named on the command line has a special status: it is designated the master signal window, and an extra button (labelled 'Sync') appears at the top of this window. Clicking on this button causes all of the other signal windows to be redrawn so that the times shown in their lower left corners match that in the master signal window. (Note, however, that if you have quit a signal window from the middle of the list, any signal windows from earlier in the list will no longer respond to sync requests.)

By default, all command-line arguments apply to all signal windows. You may specify an argument that is to apply to only one signal window, however, by prefixing the argument with '+n/', where *n* is the signal window number. (The first signal window, corresponding to the first record named on the command line, is signal window number 0; the next is number 1, etc.)

This facility has many applications. For example, you may wish to open two copies of the same record, with two different annotators:

**wave -r 100+100 -a +0/atr +1/qrs**

In this case, record 100 is opened in two windows, with annotator 'atr' in window 0 and annotator 'qrs' in window 1. (The '-a' option applies to both windows since it does not have a '+n/' prefix.)

As another example, you may wish to discuss a record with colleagues at other locations:

**wave -r 200+200+200 -a qrs +0/-display +0/atlantic.bigu.edu:0 \**  
**+1/-display +1/pacific.widget.com:0**

Here, record 200 is opened in three windows. Window 0 is opened on display 0 of atlantic.bigu.edu, window 1 on display 0 of pacific.widget.com, and window 2 (the master window) on the local display. (For this to work, your colleagues must first allow your computer to open windows on their displays, typically using **xhost**. See **xview(7)** for information about the **-display** option. Notice that the '+n/' prefix must be attached to both the **-display** option and to its argument in order to apply both of these arguments to the same signal window.) Your colleagues can freely move about the record, but you can direct the discussion at any time by using the Sync button in your signal window. In a case such as this one, anyone can enable editing; you should do so only after making sure that no one else has. Once you have saved your work (by selecting 'Save' from the File menu), your changes become visible to your colleagues if they reload the annotations (by clicking on 'Reload' from the Load window).

As a final example, the MIMIC Database includes both high-resolution waveform records and medium-resolution (roughly 1 sample per second) computed measurement records. You may view both of these at the same time using a command such as:

**wave -r 237+237n -a all**

Typically, you will wish to view the high-resolution and low-resolution data at different time scales. Although **wave** attempts to choose reasonable defaults, you can adjust the scales independently if you wish:

**wave -r 237+237n -a all +1/-Vt +1/2**

If you use **wavescript** or **wave-remote** to control the master signal window (this happens by default unless you use the **-pid** option of these programs to control a different signal window), the other signal windows are kept synchronized with the master window.

Note that you cannot *increase* the number of signal windows in a group once you have started a **wave** process group, although you can run more than one process group at a time if you wish.



## MENU FILE

**wave** uses a simple menu file to allow you to set up analysis options. Each line in the file corresponds to a button in the Analyze window (except for empty lines and lines that begin with '#', which are ignored). Within each line, the syntax is *label*<tab>*action*, where <tab> is one or more tab characters. The *label* field is used to identify a command button in the Analyze window, and the *action* field is any command acceptable to your shell. *button-label* and *action* may include spaces if needed; if necessary, a '\' may be used at the end of a line to indicate that it is continued on the next line. Before the command is executed, **wave** replaces certain tokens with appropriate strings; these include:

### **\$RECORD**

The name of the current record.

### **\$ANNOTATOR**

The name of the current input annotator.

### **\$START**

The currently selected 'start analysis' time.

**\$END** The currently selected 'end analysis' time.

### **\$DURATION**

The time interval between **\$END** and **\$START**.

### **\$LEFT**

The time corresponding to the left edge of the signal window.

### **\$RIGHT**

The time corresponding to the right edge of the signal window.

### **\$WIDTH**

The time interval between **\$RIGHT** and **LEFT**.

### **\$SIGNAL**

The currently selected signal number (as shown in the Analyze window).

### **\$SIGNALS**

The current signal list (as shown in the Analyze window).

**\$LOG** The name of the current log file (as shown in the Log window).

### **\$WFDB**

The WFDB path (from the Load window).

### **\$WFDBCAL**

The name of the WFDB calibration file (from the Load window).

### **\$TSSCALE**

The time scale, in mm/sec.

### **\$VSCALE**

The amplitude scale, in mm/mV.

### **\$DISPMODE**

The annotation display mode (0: annotations displayed in center, no marker bars; 1: annotations displayed in center, long marker bars; 2: annotations attached to signals, no bars; 3: annotations attached to signals, short bars; 4: annotations displayed as a signal, no bars; 5: annotations displayed as a signal, long bars)

### **\$PSPRINT**

The command for printing PostScript data from the standard input, as specified in the Print Setup window.

### **\$TEXTPRINT**

The command for printing text from the standard input, as specified in the Print Setup window.

**\$URL** The URL specified by the most recently selected link.

Other tokens that begin with '\$' are passed to the shell unchanged.

### Example

The default menu file includes the following lines (among others):

```

Mark QRS complexes    sqrs -r $RECORD -f $START -t $END -s $SIGNAL
Calibrate            calsig -r $RECORD -f $START -t $END -s $SIGNALS
Extract segment      snip -i $RECORD -f $START -t $END -n n_$RECORD \
                        -a $ANNOTATOR
List annotations      rdann -r $RECORD -a $ANNOTATOR -f $START -t $END
List samples         rdsamp -r $RECORD -f $START -t $END -s $SIGNALS
Print chart          echo $RECORD $START-$END | \
                        pschart -a $ANNOTATOR -g -l -R -s $SIGNALS - | $PSPRINT
Print full disclosure echo $RECORD $START-$END | \
                        psfd -a $ANNOTATOR -g -l -R -s $SIGNALS - | $PSPRINT

```

## KEYBOARD COMMANDS

Whenever the pointer is in the signal window, the normal arrow pointer is replaced by a crosshair pointer. At these times, the numeric keypad and several of the function keys may be used for many annotation editing and display operations, and the normal alphanumeric and punctuation keys can be used to select single-character annotation mnemonics (displayed in the Annotation Template window). 'Num Lock' must be off if you wish to use the keypad for editing operations. Some of the function and numeric keypad commands work on Sun keyboards only; in these cases, alternate keyboard commands for use with PC and other keyboards are shown in parentheses. Most of these alternate commands also work on Sun keyboards.

**<Help> (<F1>)**

Open XView spot help for the item under the pointer. (Unlike most of the other keyboard commands, this command is available at any time, not only when the pointer is in the signal window.)

**<left arrow>**

Select the annotation to the left of the pointer. (Click left to do this using the mouse. These actions also work when the pointer is in the scope window.)

**<right arrow>**

Select the annotation to the right of the pointer. (Click right to do this using the mouse. These actions also work when the pointer is in the scope window.)

**<up arrow>** Move the selected annotation up one signal (i.e.,

decrement its **chan** field). This command works in multi-edit mode only (enter multi-edit mode by choosing 'attached to signals' from the 'Show annotations' menu in **wave**'s View window).

**<down arrow>**

Move the selected annotation down one signal (i.e., increment its **chan** field). This command works in multi-edit mode only.

**keypad <5> (<F2>)**

Insert an annotation at the current position of the pointer. (Click the middle button to do this using the mouse. Annotation editing must be enabled for this action to be successful.)

**keypad <=> (<F3>)**

Move the pointer toward the left.

**keypad <\*> (<F4>)**

Move the pointer toward the right.

**<Copy> (<F6>)**

Copy the selected annotation to the Annotation Template.

<Find> (<F9>)  
Search forward.

<ctrl><Find> (<ctrl><F9>)  
Search backward.

<End> (<shift><F9>)  
Advance to the end of the record.

<Home> (<ctrl><shift><F9>)  
Move to the beginning of the record.

<PgDn> (<F10>)  
Advance half a screen.

<ctrl><PgDn> (<ctrl><F10>)  
Advance a full screen.

<PgUp> (<shift><F10>)  
Move back half a screen.

<ctrl><PgUp> (<ctrl><shift><F10>)  
Move back a full screen.

<Enter> (<Return>)  
(Only if a link annotation has been selected.) Show the external data specified by the link using a Web browser; start the Web browser first if necessary.

## BUGS

Under SunOS, once you have opened the Analyze window or have selected Print from the File menu, do not attempt to suspend **wave** (for example, by typing control-Z in the controlling terminal window). Under these circumstances, **wave** may exit immediately (without quit confirmation) and any unsaved edits may be lost. This problem is the result of a bug in the XView *term*sw package used for the Analysis Commands window. To avoid this bug, always run **wave** in the background under SunOS. The Solaris 2.x and Linux versions of the XView library do not have this bug.

If **wave** opens with an empty signal window, this may mean that the X server's backing store is disabled. If possible, enable backing store and restart the X server. (Using XFree86 4.x, backing store can be enabled by inserting the line 'Option "backingstore"' in the 'Device' section(s) of the **XF86Config-4** file. If the X server is normally started by a display manager such as **xdm**, close all windows and restart the server with <ctrl><alt><backspace>. Otherwise, log out, log in, and restart the X server manually if necessary.)

If this doesn't solve the problem, use any of **wave**'s navigation controls, or resize the signal window, to make the signals visible. On some 24-bit displays, this problem may be the result of an X server bug, and these methods will work around the problem. On some of these displays, text in the signal window may be invisible using overlay graphics mode; if this happens, use the **-S** option.

No more than one piped record (see the *WFDB Programmer's Guide*) can be viewed in a single invocation of **wave**. If the signal file is a pipe, it is possible only to search forward through it (although **wave** caches several of the most recently displayed windows, which can be reviewed in any case). Using the '>' button to move by half a frame does not work properly with piped input, nor does changing the display scales, since these actions require rereading the signals.

There appears to be a subtle incompatibility between XView-based applications such as **wave** and at least some X servers. The symptom of this problem is that **wave**'s View panel may be blank, and many warning messages from the notifier may appear in the controlling terminal window. This problem appears to occur only when all of the following are true: the X server is running on a multi-head display with Xinerama enabled, the user does not have root privileges, a **.Xdefaults** file exists, and **wave** or another XView application has run at least once since the X server was started.

**SEE ALSO**

**pschart(1)**, **view(1)**, **wview(1)**, **xview(7)**

*WAVE User's Guide*

**AVAILABILITY**

**wave** currently runs under Linux, Solaris, and SunOS. It should be easily portable to any POSIX-compliant OS that can support X11 and XView. If you would like to use **wave** on a system other than those listed above, you will need to port XView to your system first (or purchase a commercial port if one is available). Sources for XView are supplied on our CD-ROMs that include **wave**, and are also available from PhysioNet ([www.physionet.org](http://www.physionet.org), where the sources for **wave** itself are also available), [metalab.unc.edu](http://metalab.unc.edu), [tsx-11.mit.edu](http://tsx-11.mit.edu), and their mirrors. *We cannot offer assistance in porting XView; if you wish to try this, you are on your own.* If you successfully port the **cmdtool** terminal emulator application included in the XView sources, we will assist you in porting **wave** (this is much simpler than the XView port).

The second edition of the *MIT-BIH Arrhythmia Database CD-ROM* contained an earlier version of **wave** (for Sparc SunOS only) that lacked many of the features described here. Refer to the documentation included on that CD-ROM for details.

Beta (test) versions of **gtkwave** are available for Linux and MS-Windows. It should be straightforward to recompile **gtkwave** sources for any other environment in which the GTK+ toolkit and the WFDB library are available.

**AUTHOR**

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**SOURCES**

<http://www.physionet.org/physiotools/wfdb/wave/>

<http://www.physionet.org/physiotools/beta/gtkwave/>

**NAME**

wfdbcat – copy WFDB files to standard output

**SYNOPSIS**

**wfdbcat** *file* [*file* ...]

**DESCRIPTION**

This program locates files anywhere in the WFDB path and copies them to the standard output. If linked with a version of the WFDB library that has been compiled with **NETFILES** support, **wfdbcat** can be particularly useful for retrieving files from remote web (HTTP) and FTP servers.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

setwfdb(1)

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wfdbcat.c>

**NAME**

wfdbcollate – collate WFDB records into a multi-segment record

**SYNOPSIS**

**wfdbcollate** -i *irec* [ *irec* ... ] -o *orec* [ -a *annotator* ]

**wfdbcollate** *orec* *fi rst last* [ -a *annotator* ]

**wfdbcollate** -s *irec* -o *orec* [ -l *segment-length* ]

**DESCRIPTION**

A multi-segment record is the concatenation of one or more ordinary records. A multi-segment record is a “virtual” record, in the sense that it has no signal files of its own. Its header file contains a list of the records that comprise the multi-segment record. A multi-segment record may have associated annotation files, but these are independent of any annotation files that may exist for its constituent segments. It is permissible (though not particularly useful) to create a multi-segment record with only one segment; it is not permissible to use a multi-segment record as a segment within a multi-segment record, however.

**wfdbcollate** simply constructs an array of segment names, passing it to the WFDB library function *setmsheader* (see **wfdb**(3)) to create a multi-segment header file. In the *fi rst* form of the command, *orec* is the name of the multi-segment (output) record to be created, and the *irec* arguments are the names of the (single-segment) input records that are to be included in the output record. At least one input record name must be specified.

In the second form of the command, *orec* is again the name of the multi-segment (output) record to be created, and *fi rst* and *last* are numbers between 1 and 99999. In this case, *orec* must be 3 characters or fewer (longer names are truncated), and the names of the input records are derived by appending *fi rst*, *fi rst*+1, ..., *last* to *orec* (representing *fi rst*, ..., as 5-digit zero-padded decimal numbers). Thus the command

**wfdbcollate xyz 9 12**

is equivalent to

**wfdbcollate -o xyz -i xyz00009 xyz00010 xyz00011 xyz00012**

Each segment must contain the same number of signals, and the sampling frequency must be the same for each segment. Each input record header must specify its record length (use **wfdbdesc**(1) to determine the input record length if necessary, then edit the input record header to include this information before using **wfdbcollate**). In most cases you will want to be sure that corresponding signals match in each segment, and that the gains, ADC zero levels, and numbers of samples per frame (see **header**(5)) also match. It is not necessary that the signal file formats match, however.

In the *fi rst* two forms, -a *annotator* is optional; if included, it specifies the annotator name of annotation files associated with the input records, files to be concatenated to form a similarly-named annotation file for *orec*. Note that all of the files to be concatenated must have the same annotator name. It is not necessary that this annotator exist for each input record, however.

The third form of the command, which includes the -s option, can be used to split an existing record (*irec*) into multiple segments. In this mode, **wfdbcollate** *fi rst* creates a set of segments from *irec*, then collates them into a multi-segment record. In this mode, the -l option may be used to specify a non-standard segment length, which must be no less than 15 seconds. By default, segments are 10 minutes long, although the last segment in the record may be shorter. The names of the segments created in this way are formed from the *fi rst* three characters of *orec* and from a 5-digit zero-padded segment number, as in the second form of the command.

In most cases, multi-segment records are indistinguishable from single-segment records, from the point of view of applications built using the WFDB library (version 9.1 or later). Use **xform**(1) to generate a single-segment record from a multi-segment record if necessary (for example, to make it readable by an application built using an earlier version of the WFDB library). Note, however, that older applications can generally be updated without source changes simply by recompiling them and linking them with the current WFDB library.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**FILES**

*orec*.hea                      output header fi le  
*irec*.hea                      input header fi le(s)

**BUGS**

Under MS-DOS, this program is known as *wfdbcoll8*.

**SEE ALSO**

**wfdbdesc(1)**, **xform(1)**, **wfdb(3)**, **header(5)**

**AUTHOR**

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**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wfdbcollate.c>

**NAME**

wfdb-config – print WFDB library version and configuration info

**SYNOPSIS**

**wfdb-config** [ **--cflags** ] [ **--libs** ] [ **--version** ]

**DESCRIPTION**

This program prints information about the WFDB library installation. Use it with one of these options:

**--cflags** Print options needed by **cc**(1) or **gcc**(1) to find the WFDB library's 'include' (\*.h) files.

**--libs** Print options needed by **cc**(1), **gcc**(1), or **ld**(1) to find and link a program with the WFDB library (and, if **NETFILES** support is compiled into the WFDB library, with the *libwww* libraries).

**--version**

Print the version number of the most recent version of the WFDB library that has been installed.

**Example**

To compile *prog.c* with the WFDB library, use:

**gcc 'wfdb-config --cflags' prog.c 'wfdb-config --libs'**

Additional options may be added to the command if needed (for example, to link to other libraries).

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wfdb-config.c>



**NAME**

wfdbdesc – read signal specifications

**SYNOPSIS**

**wfdbdesc** *record* [ **-readable** ]

**DESCRIPTION**

This program reads specifications for the signals described in the *header* file for *record*. If the **-readable** option is present, **wfdbdesc** attempts to open the signal files, and it reports only on those that are readable.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**FILES**

<i>record</i> .hea	header file
signal files	named in <i>record</i> .hea

**SEE ALSO**

**setwfdb(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wfdbdesc.c>

**NAME**

wfdbwhich – find a WFDB file and print its pathname

**SYNOPSIS**

**wfdbwhich** [ **-r** *record* ] *filename*

**wfdbwhich** [ **-r** *record* ] *file-type record*

**DESCRIPTION**

This program searches the WFDB path (as specified by the environment variable **WFDB**, see **setwfdb(1)**) for a specified *filename*, or for a file of a specified *file-type* (e.g., ‘hea’ or ‘atr’) that belongs to a specified *record*. If the file can be found, its full pathname is written to the standard output, and **wfdbwhich** exits with an exit status of zero (indicating success). If the file cannot be found, a diagnostic message, including the current value of the WFDB path, is written to the standard error output, and *wfdbwhich* exits with a non-zero exit status.

If the WFDB path includes ‘%r’, use the **-r** *record* option to specify the record name to be substituted for ‘%r’.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

**SEE ALSO**

**setwfdb(1)**

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wfdbwhich.c>

**NAME**

wqrs – single-channel QRS detector based on length transform

**SYNOPSIS**

**wqrs** -r *record* [ *options ...* ]

**DESCRIPTION**

**wqrs** attempts to locate QRS complexes in an ECG signal in the specified *record*. The detector algorithm is based on the length transform. The output of **wqrs** is an annotation file (with annotator name **wqrs**) in which all detected beats are labelled normal; the annotation file will also contain optional J-point annotations if the **-j** option (see below) is used.

**wqrs** can process records containing any number of signals, but it uses only one signal for QRS detection (signal 0 by default; this can be changed using the **-s** option, see below). **wqrs** is optimized for use with adult human ECGs. For other ECGs, it may be necessary to experiment with the sampling frequency as recorded in the input record's header file (see **header**(5)), the detector threshold (which can be set using the **-m** option), and the time constants indicated in the source file.

**wqrs** optionally uses the WFDB library's *setifreq* function to resample the input signal at 120 or 150 Hz (depending on the mains frequency, which can be specified using the **-p** option). **wqrs** performs well using input sampled at a range of rates up to 360 Hz and possibly higher rates, but it has been designed and tested to work best on signals sampled at 120 or 150 Hz.

*Options include:*

- d**      Dump the raw and length-transformed input samples in text format on the standard output, but do not detect or annotate QRS complexes.
- f time**    Begin at the specified *time* in *record* (default: the beginning of *record*).
- h**      Print a brief usage summary.
- j**      Find and annotate J-points (QRS ends) as well as QRS onsets.
- m threshold**  
Specify the detection *threshold* (default: 100 microvolts); use higher values to reduce false detections, or lower values to reduce the number of missed beats.
- p frequency**  
Specify the power line (mains) frequency used at the time of the recording, in Hz (default: 60). **wqrs** will apply a notch filter of the specified frequency to the input signal before length-transforming it.
- R**      Resample the input at 120 Hz if the power line frequency is 60 Hz, or at 150 Hz otherwise (default: do not resample).
- s signal**  
Specify the *signal* to be used for QRS detection (default: 0).
- t time**    Process until the specified *time* in *record* (default: the end of the *record*).
- v**      Verbose mode: print information about the detector parameters.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**EXAMPLES**

To mark QRS complexes in record 100 beginning 5 minutes from the start, ending 10 minutes and 35 seconds from the start, and using signal 1, use the command:

```
wqrs -r 100 -f 5:0 -t 10:35 -s 1
```

The output annotations may be read using (for example):

```
rdann -a wqrs -r 100
```

To evaluate the performance of this program, run it on the entire record, by:

```
wqrs -r 100
```

and then compare its output with the reference annotations by:  
**bx b -r 100 -a atr wqrs**

**SEE ALSO**

**bx b(1)**, **ecgpuwave(1)**, **rdann(1)**, **setwfdb(1)**, **sqrs(1)**

**AUTHORS**

Wei Zong (wzong@mit.edu) and George B. Moody (george@mit.edu).

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wqrs.c>

**NAME**

**wrann** – write a WFDB annotation file

**SYNOPSIS**

**wrann -r record -a annotator**

**DESCRIPTION**

**wrann** translates its standard input into an annotation file. The format of **wrann** input should be that produced by **rdann**(1). Specifically, the pipeline

**rdann -r record -a iann -f 0 | wrann -r record -a oann**

is guaranteed to produce an identical copy of the annotation file read by **rdann**, provided that the **aux** fields of the annotations do not contain embedded nulls.

The usual application for **wrann** is as an aid to annotation file editing: an annotation file may be translated into ASCII format using **rdann**, edited using a text editor, and then translated back into annotation file format using **wrann**.

**ENVIRONMENT**

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb**(1)).

**SEE ALSO**

**rdann**(1), **setwfdb**(1)

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCE**

<http://www.physionet.org/physiotools/wfdb/app/wrann.c>

**NAME**

wrsamp – write WFDB signal files

**SYNOPSIS**

**wrsamp** [ *options ...* ] *column ...*

**DESCRIPTION**

**wrsamp** reads text-format input and writes the specified *columns* in WFDB signal file format 16 (see **signal(5)**), either to the standard output or to a disk file (see the **-o** option below).

Normally, **wrsamp**'s input is line- and column-oriented, with *line separator characters* (usually ASCII linefeeds) separating input lines, and *field separator characters* (usually spaces or tabs) separating columns within each line. Columns need not be of constant width; the only requirement is that one or more field separator characters appear between adjacent columns. The output of **rdsamp(1)** is an example of an acceptable input format.

Lines are identified by line number. The first line of input is line 0. Similarly, columns are identified by column number, and the leftmost column is column 0. Columns may be selected in any order, and any given column may be selected more than once, or omitted. The order of *column* arguments determines the order of the signals in the output (data from the first *column* specified are written as signal 0, etc.) If an entry in a specified column is missing or improperly formatted, **wrsamp** produces a warning message identifying the line and column numbers, and inserts a zero in the output in place of the missing or improperly formatted sample.

*Options* include:

- c** Check that each input line contains the same number of fields. (This test is normally disabled, to allow for input files containing preambles, trailers, or occasional extra fields not intended to be read as samples.)
- f n** Start copying with line *n*. By default, **wrsamp** starts at the beginning of its standard input (line 0).
- F n** Specify the sampling frequency (in samples per second per signal) for the output signals (default: 250). This option is useful only in conjunction with **-o**, since it affects the output header file only. This option has no effect on the output signal file, which contains one sample per signal for each line of input. If you wish to change the sampling frequency in the signal file, see **xform(1)**.
- G n** Specify the gain (in A/D units per millivolt) for the output signals (default: 200). This option is useful only in conjunction with **-o**, since it affects the output header file only. This option has no effect on the output signal file. If you wish to rescale samples in the signal file, use **-x**.
- h** Print a usage summary.
- i file** Read input from the specified *file* (default: standard input).
- l n** Read up to *n* characters in each line (default: 1024). Longer lines are truncated (with a warning message identifying the line number of the offending line).
- o record** Write the signal file in the current directory as *record.dat*, and create a header file in the current directory for the specified *record*. By default, **wrsamp** writes the signal file to its standard output in format 16 (see **signal(5)**), and does not create a header file.
- r c** Interpret *c* as the input line separator (default: \n, the ASCII linefeed character). This option may be useful, for example, to read Macintosh files containing carriage-return delimited lines. Note that no special treatment is required for files containing both carriage returns and linefeeds.
- s c** Interpret *c* as the input field separator (default: both spaces and tabs are treated as input field separators). If this option is used, *c* is the *only* character treated as a field separator.
- t n** Stop copying at line *n* (line *n* is not processed). By default, **wrsamp** stops when it reaches the end of file on its standard input.
- x n** Multiply all input samples by *n* (default: 1) before writing them to the output signal file.

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

### Example

```
rdsamp -r 100s | wrsamp -o 100w -F 360 1 2
```

This command creates a record named ‘100w’ that is a copy of record ‘100s’ (although the signal file format is different). If the **-F 360** option were omitted, the output signal file (‘100w.dat’) would be unchanged, but the header file for record ‘100w’ would indicate that the sampling frequency was (the default) 250 Hz, rather than 360 Hz as in record 100s; this is because **wrsamp** has no other way of determining the sampling frequency of its input. Note that columns 1 and 2 of *wrsamp*’s input correspond to signals 0 and 1 respectively; column 0 is the sample number, not useful to **wrsamp**.

## SEE ALSO

**rdsamp(1)**, **setwfdb(1)**, **xform(1)**, **signal(5)**

## AUTHOR

George B. Moody (george@mit.edu)

## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/wrsamp.c>

**NAME**

wview – WFDB browser for MS Windows

**SYNOPSIS**

**wview**  
**wview** *record*  
**wview** *record* *annotator*  
**wview** *record* *annotator* *start-time*  
**wview** [*drive:*][*path*]*record*.**hea**

**DESCRIPTION**

Note: **wview** will soon be retired in favor of **gtkwave**(1).

This program reads one or more signal files and an annotation file (if one is available), and displays the signals with annotations on a PC running MS Windows 3.1 (or later). To run it, either select the **wview** icon from the appropriate Start menu or Program Manager group (usually ‘Applications’), select a WFDB ‘header’ file (a file named with the suffix ‘.hea’) from Windows Explorer or File Manager, or enter one of the **wview** command lines listed above (under ‘Synopsis’) in the **Run...** window of the Start menu or the Program Manager’s **File** menu. The first two of these methods work only if **wview** has been installed as described below, under ‘Installation’; use the **Run...** method if you have not performed the full installation procedure. If MS Windows is not running, you may start it and launch **wview** from the MS-DOS prompt by typing **win wview** (this command may also include *record*, *annotator* and *start-time* options as shown above). Refer to Microsoft’s *Windows User’s Guide* for general information about starting and using MS Windows.

The current version of **wview** is an alpha release. A few of the controls are not implemented, and appear as inactive (greyed) menu items. In comparison with other available software for viewing annotated WFDB records, **wview**’s capabilities lie somewhere between those of **view**(1) (for MS-DOS) and **wave**(1) (for the X Window System). **wview** can do anything that **view** can do, and much more, but **view** is likely to be substantially faster than **wview** on older PCs that do not have 32-bit CPUs with numeric coprocessors and MS Windows accelerated graphics cards. **wview** has most of the display capabilities of **wave** with the exception of ‘scope’ windows, but it lacks **wave**’s capabilities for annotation editing and control of external analysis programs, as well as a variety of less important features.

**Choosing Files to View**

The **Choose Inputs** dialog usually appears when you start **wview**. It allows you to select a database *record* to view. If you start **wview** using a command line, or by selecting a WFDB ‘header’ file from the File Manager, **wview** opens the record immediately without showing the **Choose Inputs** dialog. If you supply a record name but omit the annotator name, **wview** attempts to find the reference (**atr**) annotations. At any time, you may pop up the **Choose Inputs** dialog by selecting **Open...** from the **File** menu, in order to change the record or annotator names, or the *WFDB environment* (the *WFDB path* and the *WFDB calibration file*).

To select sets of signals and annotations to view, fill in the **Record name:** field (up to 8 characters), and the **Annotator name:** field (up to 3 characters). Leave the *Annotator name:* field empty if the record is unannotated, or if you do not wish to view annotations. Although the WFDB environment may be changed within the **Choose Inputs** dialog, note that the effects of any such changes are limited to the current session of the WFDB (other WFDB applications and future **wview** sessions are unaffected).

The *WFDB path* is a list of directories that are searched when you specify a record or annotator name. The WFDB path is usually initialized by setting the MS-DOS environment variable **WFDB** before starting MS Windows, using the MS-DOS batch file **setwfdb.bat** (see *setwfdb*(1)). If a WFDB ‘header’ file was selected (either from the File Manager or from the command line), the optional *drive:path* component of the file name, if present, is inserted at the beginning of the WFDB path (but after the current directory, if the WFDB path begins with the current directory or has not been initialized).

The *WFDB calibration file* is a text file containing information about the relative scales of many different types of signals (see **wfdbcal**(5)). The WFDB calibration file is usually specified by setting the MS-DOS environment variable **WFDBCAL**; as for the WFDB path, this is usually performed using **setwfdb.bat**



before starting MS Windows. Do not include a drive specification or path information in the name of the WFDB calibration file unless the file cannot be found in any of the directories named in the WFDB path.

### Browsing a Record

Use the scrollbar at the bottom of the window to move in either direction through the record. If you click on the scrollbar arrows, the display scrolls by 1 second at a time in the indicated direction. Clicking in the rectangles beside the “thumb” of the scrollbar scrolls the display by the width of the window. You may also drag the “thumb” to move to any desired location.

Keyboard commands can also perform these functions and others:

<left-arrow>	back 1 second
<right-arrow>	forward 1 second
<Page Up>	back 1 screenful
<Page Down>	forward 1 screenful
<Home>	back to beginning
<End>	forward to end
<Enter>	search forward (see below)
<backspace>	search backward (see below)
<up-arrow>	zoom in (increase time scale)
<down-arrow>	zoom out (decrease time scale)
+	increase signal amplitude
-	decrease signal amplitude

You may also enter a desired time in the **Recenter at** field of the **Find** window (accessible from the **Edit** menu). **wview** redraws the display centered on the specified time.

The times shown in the lower corners of the signal window usually indicate elapsed time from the beginning of the record in hours, minutes, and seconds (hours are omitted if the elapsed time is less than one hour). If the times are shown enclosed in square brackets, they indicate the actual time of day (and possibly the date) when the signals shown were recorded, determined by reference to the base time and date recorded in the header file for the record.

### Options

Use the **Options** menu to set display and printing options. The **View Options...** dialog allows you to choose display scales, turn the grid on and off, and select options for annotation and signal display. The **Print Options...** dialog is very similar, but its options apply to printed output only. (The **Print Options...** dialog may also be accessed via the **Options...** button in the **Print...** dialog, which may be opened from the **File** menu.)

Select **Use default scales and options** from **View Options...** to reset all display options to their initial values. In **Print Options...**, select **Use display scales and options** to set the printing options to match those you have chosen for display.

If displayed or printed, the **grid** marks 200 ms intervals horizontally, and 0.5 mV intervals vertically. (For signals not dimensioned in units of mV, the WFDB calibration file specifies the scaling factor between the physical units of the signal and mV.) At the default scales, the grid intervals should measure 5 mm on your screen or printed output, corresponding to the standard ECG display scales of 25 mm/s and 10 mm/mV. (If this is not the case, click on **Calibrate...** and follow the instructions on-screen to make appropriate adjustments for your hardware.)

**Marker bars**, if displayed or printed, show the exact locations of each annotation. Note that policies for placement of ECG annotations may vary between records (for example, in the MIT-BIH Arrhythmia Database, QRS annotations are placed at the R-wave peak, but in the AHA Database, these annotations are placed at the PQ junction).

Normally, **wview** shows only the mnemonic corresponding to the primary annotation type (the **anntyp** field) of each annotation. Exceptions include **RHYTHM** annotations (for which the rhythm, encoded in the **aux** field of the annotation, is shown); **NOISE** annotations, for which signal quality data encoded in the **subtyp** field are shown); and **STCH**, **TCH**, and **NOTE** annotations (for which the contents of the **aux** field are shown). To make it easier to identify these exceptions, **RHYTHM** annotations appear below the level

of ordinary annotations, and the others appear above the level of ordinary annotations. The representation matches that used in the *MIT-BIH Arrhythmia Database Directory* and other directories, which contain complete lists of the mnemonics used in each database.

By selecting the appropriate items from **View Options...** or **Print Options...**, you can view or print the contents of the optional annotation fields (**subtyp**, **chan**, **num**, and **aux**, shown from top to bottom in that order if two or more are selected). See the *WFDB Programmer's Guide* for further information about optional annotation fields.

**Signal baselines**, if selected, are displayed or printed only for signals for which absolute levels are significant, such as blood pressure. Such signals are referred to as DC-coupled signals, since they must be digitized without being passed through high-pass filters in order to preserve absolute levels. In signals such as ECGs, only variations in level, rather than absolute levels are significant. These AC-coupled signals are high-pass filtered before digitization, in order to remove any DC component, so that the gain can be chosen optimally for the range of variation in the signal. By default, **signal names** appear at the left margin slightly above each signal; deselect **Signal names** to suppress this output. The header file for each record specifies signal names, and which signals are DC-coupled; see the *WFDB Programmer's Guide* for further information.

### Searching for Annotations

Select **Find...** from the **Edit** menu to bring up the **Find** dialog. Enter an annotation mnemonic (e.g., **V**) in the **Search forward** or **Search backward** field. Click on the radio button to the left of the chosen search direction, then click on **OK**. **wview** redraws the signals, centered on the next annotation of the specified type that was not visible in the previous screenful. If the search is unsuccessful, the **Find** window remains visible, so that you can modify the search criteria.

In addition to standard annotation mnemonics (listed in the *WFDB Programmer's Guide*), you may enter signal quality strings (as displayed by **wview** for **NOISE** annotations), or **aux** strings (as displayed for **RHYTHM**, **ST** and **T** change, and **NOTE** annotations). In short, you may search for any string that **wview** uses when drawing annotations. When specifying **aux** strings, a prefix is sufficient as a search target (for example, "(S" matches any annotation with an **aux** string beginning with these characters, such as "(SVTA" or "(ST0+").

To repeat a search forward, press the <enter> key; to repeat a search backward, press the <backspace> key. If you use these keyboard shortcuts without having defined a search target, <enter> behaves in the same way as <Page Down>, and <backspace> in the same way as <Page Up> (moving to the adjacent screenful in the appropriate direction).

### Printing

You can print the current contents of the main **wview** window, or any selected segment of the current record, by selecting **Print...** from the **File** menu to bring up the **Print** dialog. Choose the output device from the **Printer** list. Select the range (time interval) to be printed by choosing either **Entire Record**, **Current Contents of Window** (the default), or **Segment**. If you choose **Segment**, enter the times of the beginning and end of the desired segment in the **From:** and **To:** fields. Press **OK** to begin printing, or **Cancel** to return to **wview** without printing.

### Help

On-line help is available by selecting a topic from the **Help** menu, or by selecting any control and pressing the **F1** key. The **Help** menu topics include most of the text of this **man** page.

## ENVIRONMENT

**WFDB** The database path: a list of directories that contain database files. An empty component is taken to refer to the current directory. All applications built with the *wfdb(3)* library search for their database input files in the order specified by **WFDB**. If **WFDB** is not set, searches are limited to the builtin WFDB path (see *setwfdb(1)*). Under MS-DOS/MS-Windows, directory names are separated by semicolons (;), and the format of **WFDB** is that of the MS-DOS **PATH** variable (colons may be used following drive specifiers within **WFDB** in this case).

**WFDBCAL**

The name of the WFDB calibration file (see **wfdbcal(5)**), which must be in a directory named by **WFDB** (see immediately above). This file is used by **wview** to determine standard scales for signals other than ECGs. If **WFDBCAL** is not set, the default WFDB calibration file is used (see **setwfdb(1)**). If the calibration file is not readable, signals may be drawn at incorrect scales.

After determining appropriate values for these variables, you may wish to add commands for setting them to your *autoexec.bat* file.

**INSTALLATION**

The current version of **wview** requires manual installation of a few files:

<i>wview.exe</i>	<b>wview</b> itself, in Windows executable form
<i>wview.hlp</i>	the compressed MS Windows Help file for <b>wview</b>
<i>wfdb.dll</i>	the WFDB library, compiled as a large model MS Windows DLL

All of these files should be installed in the same directory, which should be somewhere in your **PATH**; the main MS Windows directory (usually **c:\windows**) seems to be the most popular choice for commercial MS Windows applications, and is suitable for this purpose. Be certain that you do not overwrite other files of the same names, however (I don't know of any commercial applications that use these file names, but check your system to be safe). At this point, it is possible to start **wview** using the command-line interface.

To install a *wview* icon in the Program Manager workspace, select (click once on) a program group (such as 'Applications'). Select **New...** from the Program Manager's **File** menu, choose **Program item** from the **New Program Object** dialog that appears, and click on **OK**. The **Program Item Properties** dialog then appears. Enter "**WFDB Browser**" in the **Description:** field, and the full pathname of *wview.exe* in the **Command line:** field, then click on **OK**. It is now possible to start **wview** by clicking on its icon.

Finally, open the MS Windows File Manager and choose **Associate...** from its **File** menu. Enter "**hea**" in the **Files with extension:** field, and click on **Browse**. Find and select *wview.exe* using the **Browse** dialog, and click on **OK**. This procedure makes it possible to start **wview** simply by double-clicking on any WFDB header (**.hea**) file.

**BUGS**

Probably many. Please send your comments, suggestions, and bug reports to the author:

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A significant known bug is that only one instance of **wview** may be run at any given time. This is a consequence of using a large memory model DLL (in this case, **wfdb.dll**) under MS Windows 3.1. Fixing this bug is a very low priority (i.e., not likely to happen soon unless it is fixed by a future version of MS Windows). If you are careful, it is possible to have two or more instances running simultaneously *provided that the same record (and annotator, if any) are open in all instances*. Exit cleanly by iconifying (closing) all instances first, then quit each instance without reopening the window.

**SEE ALSO**

**pschart(1)** (for PostScript), **view(1)** (for MS-DOS), **wave(1)** (for X11), **gtkwave(1)** (for MS-Windows)

**AUTHOR**

George B. Moody (george@mit.edu)

**SOURCES**

<http://www.physionet.org/physiotools/wfdb/wview/>

**NAME**

xform – sampling frequency, amplitude, and format conversion for WFDB records

**SYNOPSIS**

**xform** -i *input-record* [ *options* ... ]

**DESCRIPTION**

**xform** copies the signal files (and, optionally, annotation files) of the specified *input-record*. By default, all signals are copied in their entirety; using appropriate options, **xform** can be used to copy only a portion of the record, or only a subset of the signals, or both. *Options* are:

**-a** *annotator*

Copy the specified *annotator* as well as the signal files. Two or more *annotator* arguments, separated by spaces, can follow **-a**. An annotator supplied via the standard input may be specified using '-', but only immediately after **-a**; in this case only, annotations are copied to the standard output.

**-c**

Clip the output (set any sample values that would fall outside of the range supported by the selected format to the maximum or minimum supported values). By default, the output is not clipped; rather, the values are wrapped around modulo the supported range (i.e., the excess high-order bits are simply discarded). Use of wrap-around can result in bizarre artifacts, but has the advantage that the affected portions of the output signals can (usually) be interpreted properly. Clipping mode is appropriate for testing algorithms or devices that must operate using a more restricted amplitude range than was used when digitizing the original record.

**-f** *time* Begin at the specified *time* in the input record (default: the beginning of the record).

**-h**

Print a usage summary.

**-H**

Read the signals in high-resolution mode (default: standard mode). These modes are identical for ordinary records. For multifrequency records, the standard decimation of oversampled signals to the frame rate is suppressed in high-resolution mode (rather, all other signals are resampled at the highest sampling frequency).

**-M**

Read the signals in multifrequency mode. Each signal (in a multifrequency record) is copied to the output record without changing its sampling frequency. In an ordinary record, this option has no effect other than to force the input and output sampling frequencies to be equal.

**-n** *new-record*

Create a *new-record* for the output signal files.

**-N** *new-record*

As above, but copy the signal descriptions from the header file for the record specified using the **-o** option (see below) rather than from the input record.

**-o** *output-record*

The header file for *output-record* (which must exist before running **xform**) determines the names, sampling frequency, formats (see **signal(5)**), gains, and ADC zero levels of the output signals. If the **-o** option is absent, **xform** prompts the user for the output specifications.

**-s** *signal-list*

Write only the signals named in the *signal-list* (one or more input signal numbers, separated by spaces; default: write all signals). This option may be used to re-order or duplicate signals.

**-t** *time* Process until the specified *time* in the input record (default: continue to the end of the record).

**-u**

Adjust annotation times as needed so that they are unique. If the output sampling frequency is less than that of the input, the times of closely-spaced annotations may coincide in the output, which may cause problems for some older WFDB applications. The **-u** option avoids this.

If a *new-record* is specified, a new header file is created after the signal file transformation is complete. The new header file, if created, contains the correct sample counts and checksums for the new signal files. Any output annotation files that are created as a result of using **-a** are associated with *new-record* if it has been

specified, or with *output-record* otherwise. To process only a segment of the *input-record*, specify the starting and ending times using the **-f** and **-t** options.

Sampling frequency changes are performed by linear interpolation; any combination of input and output sampling frequencies is permissible. This interpolation method has the advantage of being reasonably fast, an important consideration since it is often necessary to operate on a million or more samples. Resampling noise is not a significant problem for the typical applications of **xform** (changing the sampling frequency by factors of five or less). Aliasing can be a problem, however, when the input sampling frequency is greater than the output sampling frequency. In such cases, if the input signals contain frequency components at or above half of the output sampling frequency, the input signals should be low-pass filtered (using, for example **fir(1)**) to remove these components before processing them with **xform**. Conversely, if the output sampling frequency is substantially greater than the input sampling frequency, resampling noise introduced at frequencies in excess of half of the input sampling frequency can be removed by low-pass filtering the output signals.

Normally, the ADC resolution fields in the header files are ignored, and scaling is determined by the ratios of the gain fields. An undefined (0) gain is considered equivalent to a gain of 200 ADC units per physical unit. An exception to this rule occurs if both input and output gains are undefined; in this case, scaling is determined by the difference in the ADC resolution fields, if any.

Also note that **xform** writes over any existing data files named in the header file for *output-record*; thus *output-record* should not be the name of an ordinary database record. Normally, the database signal files are read-only, and attempts to overwrite them are futile. For many applications the "piped records" *8* and *16* and the "local records" *8l* and *16l* will be found useful as output records.

If signal selection, scaling, and sampling frequency conversion are not needed, **snip(1)** is recommended as a faster alternative to **xform**.

## ENVIRONMENT

It may be necessary to set and export the shell variable **WFDB** (see **setwfdb(1)**).

## DIAGNOSTICS

As **xform** runs, it prints a '.' on the standard error output for each minute processed. If any of the output samples fall outside the range of values that can be properly represented using the specified output format, **xform** issues warnings but continues to process the record.

## SEE ALSO

**fir(1)**, **setwfdb(1)**, **snip(1)**, **signal(5)**

## AUTHOR

George B. Moody (george@mit.edu)

## SOURCE

<http://www.physionet.org/physiotools/wfdb/app/xform.c>

**NAME**

wfdb – Waveform Database library

**SYNOPSIS**

```
#include <wfdb/wfdb.h>
```

```
int adumuv(WFDB_Signal s, WFDB_Sample adc_units)
double aduphys(WFDB_Signal s, WFDB_Sample adc_units)
char *anndesc(int annotation_code)
int annopen(char *record, WFDB_Anninfo *aiarray, unsigned int nann)
char *annstr(int annotation_code)
int calopen(char *calibration_filename)
char *datstr(WFDB_Date d)
char *ecgstr(int annotation_code)
void flushcal(void)
int getann(WFDB_Annotator a, WFDB_Annotation *annotation)
double getbasecount(void)
int getcal(char *description, char *units, WFDB_Calinfo *cal)
WFDB_Frequency getcfreq(void)
WFDB_Frequency getifreq(void)
char *getwfdb(void)
int getframe(WFDB_Sample *vector)
char *getinfo(char *record)
int getspsf(void)
int getvec(WFDB_Sample *vector)
void iannclose(WFDB_Annotator a)
int iannsettime(WFDB_Time t)
int isgsettime(WFDB_Group signal_group, WFDB_Time t)
int isigopen(char *record, WFDB_Siginfo *siarray, int nsig)
int isigsettime(WFDB_Time t)
char *mstimstr(WFDB_Time t)
WFDB_Sample muvadu(WFDB_Signal s, int microvolts)
int newcal(char *calibration_filename)
int newheader(char *record)
void oannclose(WFDB_Annotator a)
int osigfopen(WFDB_Siginfo *siarray, unsigned int nsig)
int osigopen(char *record, WFDB_Siginfo *siarray, unsigned int nsig)
WFDB_Sample physadu(WFDB_Signal s, double v)
int putann(WFDB_Annotator a, WFDB_Annotation *annotation)
int putcal(WFDB_Calinfo *cal)
int putinfo(char *info)
int putvec(WFDB_Sample *vector)
WFDB_Frequency sampfreq(char *record)
WFDB_Sample sample(WFDB_Signal s, WFDB_Time t)
int setanndesc(int annotation_code, char *annotation_description)
int setannstr(int annotation_code, char *annotation_mnemonic_string)
void setbasecount(double base_count)
int setbasetime(char *time_string)
void setcfreq(WFDB_Frequency counter_frequency)
int setifreq(WFDB_Frequency getvec_frequency)
void setwfdb(char *database_path_string)
int setecgstr(int annotation_code, char *annotation_mnemonic_string)
void setgvmode(int mode)
int setheader(char *record, WFDB_Siginfo *siarray, unsigned int nsig)
int setibsize(int size)
int setmsheader(char *record, char **seg_names, unsigned int nsegments)
```

```

int setobsz(int size)
int setsampfreq(WFDB_Frequency sampling_frequency)
int strann(char *annotation_mnemonic_string)
WFDB_Date strdat(char *date_string)
int strecg(char *annotation_mnemonic_string)
WFDB_Time strtim(char *time_string)
char *timstr(WFDB_Time t)
int ungetann(WFDB_Annotator a, WFDB_Annotation *annotation)
char *wfdberror(void)
char *wfdbfile(char *type, char *record)
void wfdbflush(void)
int wfdbgetskew(WFDB_Signal s)
long wfdbgetstart(WFDB_Signal s)
int wfdbinit(char *record, WFDB_Anninfo *aiarray, unsigned int nann,
             WFDB_Siginfo *siarray, unsigned int nsig)
void wfdbquiet(void)
void wfdbquit(void)
void wfdbsetskew(WFDB_Signal s, int skew)
void wfdbsetstart(WFDB_Signal s, long byte_offset)
void wfdbverbose(void)

```

## DESCRIPTION

Waveform databases (including the MIT-BIH Arrhythmia Database, the AHA Database for Evaluation of Ventricular Arrhythmia Detectors, and the European ST-T Database) are accessible to applications written in C and C++ via the functions defined in the WFDB library. Under UNIX, programs may be linked with the WFDB library by using the **-lwfdb** option at the end of the C or C++ compiler command. The functions are described in detail in the reference below.

## FILES

### UNIX systems:

<b>/usr/lib/libwfdb.a</b>	standard (statically bound) library
<b>/usr/lib/libwfdb.so</b>	
<b>/usr/lib/libwfdb.so.M.N</b>	shareable library (bound at run-time, not available on all systems). On some systems, one of these pathnames is a link to the other, and both are needed; on others, only one of the pathnames is needed.
<b>/usr/lib/libwfdb.sa</b>	stubs for linking with applications that use <b>libwfdb.so</b> (not needed on all systems).

The location of these files may vary on some systems.

### MS-DOS/MS Windows systems:

<b>wfdb.lib</b>	standard (small memory model) library
<b>wfdbl.lib</b>	large memory model library
<b>wfdb.dll</b>	dynamic link library for MS Windows
<b>wfdbdll.lib</b>	stubs for linking with applications that use <b>wfdb.dll</b>

## SEE ALSO

*WFDB Programmer's Guide*

On systems that support GNU emacs, the *Guide* may be available on-line using emacs *info*; from within *emacs*, type control-H followed by *i* to find out. An HTML version may be installed on your system (in */usr/help/html/wpg*); the most recent version can be viewed on-line at

**<http://www.physionet.org/physiotools/wpg/>.**

The WFDB library can also be used with Fortran programs; see *wfdbf(3)* and the *Guide* for details.

## DIAGNOSTICS

All functions that return an **int** indicate errors with negative values. Depending on context, zero returns may indicate success or failure. Positive values indicate success. Most errors other than EOF are accompanied by diagnostics on the standard error output.

## AUTHORS

George B. Moody ([george@mit.edu](mailto:george@mit.edu)), with contributions from many sources. The predecessor of the WFDB library was originally implemented in C by George Moody and Ted Baker, based on earlier designs by Paul Schluter and Larry Siegal. Other contributors of code and ideas include Paul Albrecht, Mike Dakin, Phil Devlin, Scott Greenwald, David Israel, Roger Mark, Joe Mietus, and Warren Muldrow. Pat Hamilton and Bob Farrell contributed ports, to MacOS and Win32 respectively.

## SOURCES

<http://www.physionet.org/physiotools/wfdb/lib/>



**NAME**

wfdbf – Waveform Database library wrappers for Fortran

**SYNOPSIS**

```

implicit integer(a-z)
real aduphys, getbasecount, getcfreq, getifreq, sampfreq
character aux(256), desc(80), fi letype(32), fname(40), name(20), pathname(80), record(16), string(32),
units(20)
integer a, adres, adczero, ampl, anntyp, baseline, bsize, caltype, chan, cksum, date, dummy, fmt, group,
initval, microvolts, mode, nann, nsamp, nsig, num, s, spf, stat, subtyp, time, v(32), value
real gain, frequency, high, low, scale

setanninfo(a, name, stat)
getsiginfo(s, fname, desc, units, gain, initval, group, fmt, spf, bsize, adres, adczero, baseline, nsamp,
cksum)
setsiginfo(s, fname, desc, units, gain, initval, group, fmt, spf, bsize, adres, adczero, baseline, nsamp,
cksum)
annopen(record, nann)
isigopen(record, nsig)
osigopen(record, nsig)
osigfopen(nsig)
wfdbinit(record, nann, nsig)
setgvmode(mode)
getspf(dummy)
getvec(v)
getframe(v)
putvec(v)
getann(a, time, anntyp, subtyp, chan, num, aux)
ungetann(a, time, anntyp, subtyp, chan, num, aux)
putann(a, time, anntyp, subtyp, chan, num, aux)
isigsettime(time)
isgsettime(group, time)
iannsettime(time)
ecgstr(code, string)
strecg(string)
setecgstr(code, string)
annstr(code, string)
strann(string)
setannstr(code, string)
anndesc(code, string)
setanndesc(code, string)
iannclose(a)
oannclose(a)
timstr(time, string)
mstimstr(time, string)
strtim(string)
datstr(date, string)
strdat(string)
adumuv(s, ampl)
muvadu(s, microvolts)
aduphys(s, ampl)
physadu(s, value)
calopen(fname)
getcal(desc, units, low, high, scale, caltype)
putcal(desc, units, low, high, scale, caltype)
newcal(fname)

```

```

flushcal(dummy)
getinfo(record, string)
putinfo(string)
newheader(record)
setheader(record, nsig)
wfdbgetskew(s)
wfdbsetskew(s, value)
wfdbgetstart(s)
wfdbsetstart(s, value)
wfdbquit(dummy)
sampfreq(record)
setsampfreq(frequency)
getcfreq(dummy)
setcfreq(frequency)
getifreq(dummy)
setifreq(frequency)
getbasecount(dummy)
setbasecount(frequency)
setbasetime(string)
wfdbquiet(dummy)
wfdbverbose(dummy)
wfdberror(string)
setwfdb(string)
getwfdb(string)
setibsize(value)
setobsize(value)
wfdbfile(fitype, record, pathname)
wfdbflush(dummy)
isann(anntyp)
isqrs(anntyp)
setisqrs(anntyp, value)
map1(anntyp)
setmap1(anntyp, value)
map2(anntyp)
setmap2(anntyp, value)
ammap(anntyp)
mamap(anntyp, subtyp)
annpos(anntyp)
setannpos(anntyp, value)

```

## DESCRIPTION

Fortran programs can use the WFDB library to read and write waveform database files. Differences in argument-passing conventions between Fortran and C (the language of the WFDB library) require the use of a set of wrappers as an interface between the library and Fortran code that invokes its functions. These wrappers are contained within 'wdbf.c', provided in the 'fortran' directory of the WFDB software package.

Most of these wrapper subroutines behave like their similarly-named counterparts in the WFDB library. The functions setanninfo, setsiginfo, and getsiginfo do not have direct equivalents in the WFDB library; they are provided in order to permit Fortran programs to read and write data structures passed to and from several of the WFDB library functions. Since the contents of these structures are directly accessible by C programs, these functions are not needed in the C library.

Before using `annopen`, set up the annotation information structures using `setanninfo`. After using `isigopen` or `osigopen`, use `getsiginfo` to obtain the contents of the signal information structures if necessary. Before using `osigfopen` or `setheader`, use `setsiginfo` to set the contents of the signal information structures. Before using `wfdbinit`, use `setanninfo` and `setsiginfo` to set the contents of the annotation and signal information structures.

To use these wrappers, call them as shown above, then compile your code together with `wfdbf.c` and link to the WFDB library. If you are using the GNU `g77` compiler, do so using a command such as:

```
g77 -o foo -fwritable-strings foo.f wfdbf.c -lwfdb
```

See 'fortran/README' for further information about using the WFDB Fortran wrappers.

## SEE ALSO

*WFDB Programmer's Guide*

On systems that support GNU `emacs`, the *Guide* may be available on-line using `emacs info`; from within **emacs**, type control-H followed by *i* to find out. An HTML version may be installed on your system (in `/usr/help/html/wpg`); the most recent version can be viewed on-line at <http://www.physionet.org/physiotools/wpg/>.

## AUTHOR

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## SOURCES

<http://www.physionet.org/physiotools/wfdb/fortran/wfdbf.c>

**NAME**

annot – WFDB annotation file formats

**SYNOPSIS**

```
#include <wfdb/ecgcodes.h>
```

**DESCRIPTION**

Programs compiled with the WFDB library (**-lwfdb**) can read annotation files in two formats. The preferred format (MIT format) is compact (averaging slightly over two bytes per annotation) and extensible, and is normally used for on-line annotation files. The alternative format (AHA DB distribution format) uses 16 bytes per annotation, and is normally used only for exchange of files between institutions on 9-track tape. Both formats are binary, but readable on any machine without reformatting. WFDB library applications can distinguish between the formats automatically when opening a file for input.

**MIT format:**

Each annotation occupies an even number of bytes. The first byte in each pair is the least significant byte. The six most significant bits (*A*) of each byte pair are the annotation type code, and the ten remaining bits (*I*) specify the time of the annotation, measured in sample intervals from the previous annotation (or from the beginning of the record for the first annotation). If  $0 < A \leq \text{ACMAX}$ , then *A* is defined in **<wfdb/ecgcodes.h>**. Several other possibilities exist:

*A* = **SKIP** [59.]

*I* = 0; the next four bytes are the interval in PDP-11 long integer format (the high 16 bits first, then the low 16 bits, with the low byte first in each pair).

*A* = **NUM** [60.]

*I* = annotation **num** field for current and subsequent annotations; otherwise, assume previous annotation **num** (initially 0).

*A* = **SUB** [61.]

*I* = annotation **subtyp** field for current annotation only; otherwise, assume **subtyp** = 0.

*A* = **CHN** [62.]

*I* = annotation **chan** field for current and subsequent annotations; otherwise, assume previous **chan** (initially 0).

*A* = **AUX** [63.]

*I* = number of bytes of auxiliary information (which is contained in the next *I* bytes); an extra null, not included in the byte count, is appended if *I* is odd.

*A* = *I* = 0: End of file.

**AHA format:**

All annotations occupy exactly 16 bytes. Within each block, the first byte is unused, the second byte contains the AHA annotation code (an ASCII character; see **<wfdb/ecgmap.h>**), the third through sixth bytes contain the time (see below) in PDP-11 long integer format as above, and the seventh and eighth bytes contain an annotation serial number.

In annotation files taken directly from the AHA database distribution tapes, the last eight bytes in each annotation are unused, and the time is given in milliseconds measured from the beginning of the annotated segment of the record. In AHA-format annotation files generated by WFDB library applications, annotation times are given in sample intervals from the beginning of the record, and the last eight bytes of each annotation contain the MIT annotation subtype (in the ninth byte), the MIT annotation code (in the tenth byte), and up to six ASCII characters (in the remaining bytes) used to describe **RHYTHM** and **NOTE** annotations.

**SEE ALSO**

**header(5)**, **signal(5)**, **wfdbcal(5)**

*WFDB Programmer's Guide*

**AUTHOR**

George B. Moody (george@mit.edu). The original MIT annotation format was designed by Paul Schluter, and the AHA annotation format was designed by Russ Hermes.

**NAME**

header – WFDB header file format

**DESCRIPTION**

For each database record, a header file specifies the names of the associated signal files and their attributes. Programs compiled with the WFDB library (*-lwfdb*) can read header files created by *newheader* (see **wfdb(3)**). Header files contain line- and field-oriented ASCII text. ASCII linefeed characters separate lines (which may not contain more than 255 characters each, including the linefeed), and spaces or tabs separate fields (except as noted below). Beginning with WFDB library version 6.1, an ASCII carriage return character may precede each linefeed. Fields not specifically designated below as optional must be present.

Header files contain at a minimum a *record line*, which specifies the record name, the number of segments, and the number of signals. Header files for ordinary records (those that contain one segment) also contain a *signal specification line* for each signal. Header files for multi-segment records (supported by WFDB library version 9.1 and later versions) contain a *segment specification line* for each segment.

*Comment lines* may appear anywhere in a header file. The first printing character in a comment line must be '#'. Comment lines that follow the last signal specification line are treated specially (see *Info strings*, below). All other comment lines are ignored by WFDB library functions that read header files.

**Record line**

The first non-empty, non-comment line is the *record line*. It contains information applicable to all signals in the record. Its fields are, from left to right:

*record name*

A string of characters that identify the record. The record name may include letters, digits and underscores ('\_') only.

*number of segments* [optional]

This field, if present, is *not* separated by whitespace from the record name field; rather, it follows a '/', which serves as a field separator. If the field is present, it indicates that the record is a multi-segment record containing the specified number of segments, and that the header file contains segment specification lines rather than signal specification lines. The number of segments must be greater than zero. A value of 1 in this field is legal, though unlikely to be useful.

*number of signals*

Note that this is not necessarily equal to the number of signal files, since two or more signals can share a signal file. This number must not be negative; a value of zero is legal, however.

*sampling frequency (in samples per second per signal)* [optional]

This number can be expressed in any format legal for **scanf(3)** input of floating point numbers (thus '360', '360.', '360.0', and '3.6e2' are all legal and equivalent). The sampling frequency must be greater than zero; if it is missing, a value of 250 (**DEFREQ**, defined in *<wfdb/wfdb.h>*) is assumed.

*counter frequency (in ticks per second)* [optional]

This field (a floating-point number, in the same format as the sampling frequency) can be present only if the sampling frequency is also present. It is *not* separated by whitespace from the sampling frequency field; rather, it follows a '/', which serves as a field separator. The sampling and counter frequencies are used by *strtim* to convert strings beginning with 'c' into sample intervals. Typically, the counter frequency may be derived from an analog tape counter, or from page numbers in a chart recording. If the counter frequency is absent or not positive, it is assumed to be equal to the sampling frequency. WFDB library versions 5.1 and earlier ignore the counter frequency field.

*base counter value* [optional]

This field can be present only if the counter frequency is also present. It is *not* separated by whitespace from the counter frequency field; rather, it is surrounded by parentheses, which delimit it. The base counter value is a floating-point number that specifies the counter value corresponding to sample 0. If absent, the base counter value is taken to be zero. WFDB library versions 5.1

and earlier ignore the base counter value field.

*number of samples per signal* [optional]

This field can be present only if the sampling frequency is also present. If it is zero or missing, the number of samples is unspecified and checksum verification of the signals is disabled.

*base time* [optional]

This field can be present only if the number of samples is also present. It gives the time of day that corresponds to the beginning of the record, in HH:MM:SS format (using a 24-hour clock; thus 13:05:00, or 13:5:0, represent 1:05 pm). If this field is absent, the time-conversion functions assume a value of 0:0:0, corresponding to midnight.

*base date* [optional]

This field can be present only if the base time is also present. It contains the date that corresponds to the beginning of the record, in DD/MM/YYYY format (e.g., 25/4/1989 is 25 April 1989).

### Signal specification lines

Each non-empty, non-comment line following the record line in a single-segment record contains specifications for one signal, beginning with signal 0. Header files must contain valid signal specification lines for at least as many signals as were indicated in the record line (the first non-empty, non-comment line in the file). Any extra signal specification lines are not read by WFDB library functions. From left to right in each line, the fields are:

*file name*

The name of the file in which samples of the signal are kept. The environment variable **WFDB** (the database path) lists the directories in which signal files (as well as WFDB header and annotation files) are found; normally **WFDB** should include an initial empty component, so that signal files can be kept in any directory if they are designated by absolute path names in the header file. If the file name specifies that the signal file is to be found in a directory that is not already in **WFDB**, that directory is appended to the end of **WFDB** (by functions that read header files in WFDB library version 6.2 and later versions). Although the record name is usually part of the signal file name, this convention is not a requirement (see, e.g., examples 3, 4, and 5 below). Note that several signals can share the same file (i.e., they can belong to the same signal group); all entries for signals that share a given file must be consecutive, however. The file name '-' refers to the standard input or output. The sum of the lengths of the file name and description fields (see below) is limited to 80 characters.

*format* This field is an integer that specifies the storage format of the signal. All signals in a given group are stored in the same format. The most common formats are format 8 (eight-bit first differences) and format 16 (sixteen-bit amplitudes); see **signal(5)** (or `<wfdb/wfdb.h>`) for a list of other supported formats. The following three optional fields, if present, are bound to the format field (i.e., not separated from it by whitespace); they may be considered as format modifiers, since they further describe the encoding of samples within the signal file.

*samples per frame* [optional]

If present, this field follows an 'x' that serves as a field separator. Normally, all signals in a given record are sampled at the (base) sampling frequency as specified in the record line; in this case, the number of samples per frame is 1 for all signals, and this field is conventionally omitted. If the signal was sampled at some integer multiple,  $n$ , of the base sampling frequency, however, each frame (set of samples returned by `getframe`) contains  $n$  samples of the signal, and the value specified in this field is also  $n$ . (Note that non-integer multiples of the base sampling frequency are not supported.) WFDB library versions 8.3 and earlier ignore this field if it is present, and cannot properly read signal files that contain more than one sample per signal per frame.

*skew* [optional]

If present, this field follows a ':' that serves as a field separator. Ideally, within a given record, samples of different signals with the same sample number are simultaneous (within one sampling interval). If this is not the case (as, for example, when a multitrack analog tape recording is digitized and the azimuth of the playback head does not match that of the recording head), the skew

between signals can sometimes be determined (for example, by locating recorded waveform features with known time relationships, such as calibration signals). If this has been done, the skew field may be inserted into the header file to indicate the (positive) number of samples of the signal that are considered to *precede* sample 0. These samples, if any, are included in the checksum, but cannot be returned by *getvec* or *getframe* (thus the checksum need not be changed if the skew field is inserted or modified). WFDB library versions 9.1 and earlier ignore this field if it is present; later versions correctly deskew signals in accordance with the contents of this field.

*byte offset* [optional]

If present, this field follows a '+' that serves as a field separator. Normally, signal files include only sample data. If a signal file includes a preamble, however, this field specifies the offset in bytes from the beginning of the signal file to sample 0 (i.e., the length of the preamble). Data within the preamble is not included in the signal checksum. Note that the byte offset must be the same for all signals within a given group (use the skew field to correct for intersignal skew). This feature is provided only to simplify the task of reading signal files not generated using the WFDB library; the WFDB library does not support any means of writing such files, and byte offsets must be inserted into header files manually. WFDB library versions 4.4 and earlier ignore byte offsets; these versions return any preamble data as samples.

*ADC gain (ADC units per physical unit)* [optional]

This field is a floating-point number that specifies the difference in sample values that would be observed if a step of one physical unit occurred in the original analog signal. For ECGs, the gain is usually roughly equal to the R-wave amplitude in a lead that is roughly parallel to the mean cardiac electrical axis. If the gain is zero or missing, this indicates that the signal amplitude is uncalibrated; in such cases, a value of 200 (**DEFGAIN**, defined in *<wfdb/wfdb.h>*) ADC units per physical unit may be assumed.

*baseline (ADC units)* [optional]

This field can be present only if the ADC gain is also present. It is *not* separated by whitespace from the ADC gain field; rather, it is surrounded by parentheses, which delimit it. The baseline is an integer that specifies the sample value corresponding to 0 physical units. If absent, the baseline is taken to be equal to the ADC zero. Note that the baseline need not be a value within the ADC range; for example, if the ADC input range corresponds to 200–300 degrees Kelvin, the baseline is the (extended precision) value that would map to 0 degrees Kelvin. WFDB library versions 5.0 and earlier ignore baseline fields.

*units* [optional]

This field can be present only if the ADC gain is also present. It follows the baseline field if that field is present, or the gain field if the baseline field is absent. It is not separated by whitespace from the previous field; rather, it follows a '/', which serves as a field separator. The units field is a character string without embedded whitespace that specifies the type of physical unit. If the units field is absent, the physical unit may be assumed to be one millivolt. WFDB library versions 4.7 and earlier ignore units fields.

*ADC resolution (bits)* [optional]

This field can be present only if the ADC gain is also present. It specifies the resolution of the analog-to-digital converter used to digitize the signal. Typical ADCs have resolutions between 8 and 16 bits. If this field is missing or zero, the default value is 12 bits for amplitude-format signals, or 10 bits for difference-format signals (unless a lower value is specified by the *format* field).

*ADC zero* [optional]

This field can be present only if the ADC resolution is also present. It is an integer that represents the amplitude (sample value) that would be observed if the analog signal present at the ADC inputs had a level that fell exactly in the middle of the input range of the ADC. For a bipolar ADC, this value is usually zero, but a unipolar (offset binary) ADC usually produces a non-zero value in the middle of its range. Together with the ADC resolution, the contents of this field can be used to determine the range of possible sample values. If this field is missing, a value of zero is assumed.



*initial value* [optional]

This field can be present only if the ADC zero is also present. It specifies the value of sample 0 in the signal, but is used only if the signal is stored in difference format. If this field is missing, a value equal to the ADC zero is assumed.

*checksum* [optional]

This field can be present only if the initial value is also present. It is a 16-bit signed checksum of all *samples* in the signal. (Thus the checksum is independent of the storage format.) If the entire record is read without skipping samples, and the header's record line specifies the correct number of samples per signal, this field is compared against a computed checksum to verify that the signal file has not been corrupted. A value of zero may be used as a field placeholder if the number of samples is unspecified.

*block size* [optional]

This field can be present only if the checksum is present. This field is an integer and is usually zero. If the signal is stored in a file that must be read in blocks of a specific size, however, this field specifies the block size in bytes. (On UNIX systems, this is the case only for character special files, corresponding to certain tape and raw disk files. If necessary, the block size may be given as a negative number to indicate that the associated file lacks I/O driver support for **fseek(3)** operations.) All signals belonging to the same signal group have the same block size.

*description* [optional]

This field can be present only if the block size is present. Any text between the block size field and the end of the line is taken to be a description of the signal. When creating new records, follow the style used to document the signals in existing header files. Unlike the other fields in the header file, the description may include embedded spaces; note that whitespace between the block size and description fields is not considered to be part of the description, however. If the description is missing, the WFDB library functions that read header files supply a description of the form "record *xxx*, signal *n*".

**Segment specification lines**

Each non-empty, non-comment line following the record line in a multi-segment record contains specifications for one segment, beginning with segment 0. Header files must contain valid segment specification lines for at least as many segments as were indicated in the record line. Any extra segment specification lines are not read by WFDB library functions.

A *segment* is simply an ordinary (single-segment) record, with its own header and signal files. By including segments in a multi-segment record, the signals within them can be read by WFDB applications as if they were continuous signals, beginning with those in segment 0 and continuing with those in segment 1, with no need for the applications to do anything special to move from one segment to another. The only restrictions are that segments cannot themselves contain other segments (they *must* be single-segment records), and the number of samples per signal must be defined for each segment in the record line of the segment's own header file. In addition, the number of signals and the sampling frequency should match in all segments of a record, and it is best if the signal gain, baseline, units, ADC resolution and zero, and description match for corresponding signals in all segments (these recommendations are not enforced by the WFDB library, but existing applications are likely to behave unpredictably if they are not followed). Note, however, that it is not necessary to use the same signal storage format in all segments, and significant space savings may be possible in some cases by selecting an optimal format for each segment.

Each segment specification line contains the following fields, separated by whitespace:

*record name*

A string of characters identifying the single-segment record that comprises the segment. As in the record line, the record name may include letters, digits, and underscores ('\_') only.

*number of samples per signal*

This number must match the number specified in the header file for the single-segment record that comprises the segment.

**Info strings**

Comment lines that follow the last signal specification line in a header file can be read and written by the WFDB library functions *getinfo* and *putinfo*; the contents of these lines (excluding the initial '#' comment character) are referred to as 'info strings'. There must be no whitespace preceding the initial '#' in any line that is to be recognized by *getinfo*.

**Examples:**

*Example 1 (MIT DB record 100):*

```
100 2 360 650000 0:0:0 0/0/0
100.dat 212 200 11 1024 995 -22131 0 MLII
100.dat 212 200 11 1024 1011 20052 0 V5

# 69 M 1085 1629 x1
# Aldomet, Inderal
```

This header specifies 2 signals each sampled at 360 Hz, each 650000 samples (slightly over 30 minutes) long. The starting time and date were not recorded; in the example, the defaults are shown, but they might be omitted without changing the meaning of the header file. Each signal is stored in 12-bit bit-packed format (2 samples per 3 bytes; see **signal(5)** for details), and one file contains both signals. Since the filename given (*100.dat*) does not include path information, WFDB library-based programs will find the signal file only if it is located in one of the directories specified by the **WFDB** environment variable. The gain for each signal was the (default) 200 ADC units per millivolt (the default physical unit), and the ADC had 11-bit resolution and an offset such that its output was 1024 ADC units given an input exactly in the middle of its range. The baseline is not given explicitly, but may be assumed to be equal to the ADC zero value of 1024. The first samples acquired had values of 995 and 1011 (i.e., both signals began slightly below 0 VDC). The checksums of the 650000 samples are -22131 and 20052, and I/O may be performed in blocks of any desired size (since the block size fields are zero). The signal descriptions specify which leads were used (MLII: modified lead II). Finally, the last two lines contain 'info strings'. (In this example, the first info string specifies the sex and age of the subject and data about the recording, and the second lists the subject's medications. The contents and format of info strings vary between databases; it is not wise to rely on the presence of specific data in info strings, since their use in header files is optional.)

*Example 2 (AHA DB record 7001):*

```
7001 2 250 525000
/db1/data0/d0.7001 8 100 10 0 -53 -1279 0 ECG signal 0
/db1/data1/d1.7001 8 100 10 0 -69 15626 0 ECG signal 1
```

This header illustrates how on-line AHA DB records were formerly kept at MIT. Note that the sampling frequency and ADC specifications differ from the previous example. In this example, each signal is kept in its own signal file, specified by its absolute pathname. As shown here, AHA DB records may be kept in 8-bit first difference format, but the sampling rate requires that the signals be scaled down (from 12-bit to 10-bit ADC resolution) to stay within the slew rate limits imposed by the format. Note that signal checksums (-1279 and 15626 in this example) are derived from the reconstructed sample values, and not from the first differences; thus they should not change if the signals are reformatted.

*Example 3 (Local record 8l):*

```
8l 16
data0 8
data1 8
...
data15 8
```

This example illustrates how relative pathnames can be used for user-created records. If *data\** files in the proper format are created in any of the directories named by the **WFDB** environment variable, they become the signal files for record 8l.

*Example 4 (Piped record 16x4):*

```
# Piped record 16x4. Use this record to read or write 4 signals
# using the standard I/O.
```

```

16x4 4
- 16
- 16
- 16
- 16

```

This example illustrates several features not seen in the earlier examples. The special file name '-' means that samples will be read from the standard input or written to the standard output when using this record. All four signals are associated with the same file. The signals are kept in 16-bit amplitude format. The example includes two comment lines, which are ignored by the WFDB library functions that read header files.

*Example 5 ("ahatape" header file):*

```

# Use this record on a UNIX system to read directly
# from a 9-track AHA DB distribution tape with
# 4096-byte blocks. The tape must be positioned
# to the beginning of the ECG data file before
# using this record.

```

```

ahatape 2 250
/dev/nrmt0 16 0 12 0 0 0 4096
/dev/nrmt0 16 0 12 0 0 0 4096

```

As in the previous example, both signals are associated with the same file; in this case, the file is `/dev/nrmt0`, the non-rewinding raw 9-track tape drive (on some systems, the name of this device may differ). The block size must be specified in this case, since I/O to or from a raw device (character special file) is not buffered by the operating system and must be performed in the units appropriate to the device (in this case, the tape block size). AHA DB tapes written at 1600 bpi contain 4096 bytes per block (i.e., 1024 two-byte samples from each of the two signals).

*Example 6 ("multi" header file):*

```

multi/3 2 360 45000
100s 21600
null 1800
100s 21600

```

This header file is a sample of a multi-segment record. The first line contains the record name ("multi"), the number of segments (there are 3), the number of signals (2; this must be the same in each segment), the sampling frequency (360), and the total length of the record in sample intervals (45000; this must be the sum of the segment lengths).

The second line contains the record name ("100s") of the first segment of the record, and its length in sample intervals (21600). The third and fourth lines contain the record names and lengths of the remaining segments. The remaining lines are comments.

Note that a segment may appear more than once in a multi-segment record, as in this sample, and that storage formats may vary between segments (the second segment is a "null" record, containing format 0 "signals", and the others are written in format 8).

This record may be read by any WFDB application built using WFDB library version 9.1 or later; the application need not be aware that this is a multi-segment record. Earlier versions of the WFDB library do not support multi-segment records (or format 0 signals).

### Old format

Versions 2.3 through 4.6 of the WFDB library included support for reading header files written in an obsolete format. This support has been removed from WFDB library version 5.0. Obsolete-format header files can be brought up-to-date using *revise* (in the *convert* directory of the WFDB software distribution).

**SEE ALSO**

**annot(5), signal(5), wfdbcal(5)**  
*WFDB Programmer's Guide*

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**NAME**

signal – WFDB signal file formats

**DESCRIPTION**

WFDB signal files exist in several formats. Any of these formats can be used for multiplexed signal files, in which samples from two or more signals are stored alternately. See **header(5)** for information on how to identify which of the formats below is used for a particular signal file.

**Format 8**

Each sample is represented as an 8-bit first difference; i.e., to get the value of sample  $n$ , sum the first  $n$  bytes of the sample data file together with the initial value from the header file. When format 8 files are created, first differences which cannot be represented in 8 bits are represented instead by the largest difference of the appropriate sign (-128 or +127), and subsequent differences are adjusted such that the correct amplitude is obtained as quickly as possible. Thus the samples read from a format 8 file may not always be identical to those read from an equivalent format 16 file. On-line signal files on magnetic disk are often kept in format 8 to save space. Note that the first differences stored in multiplexed format 8 files are always determined by subtraction of successive samples from the same signal (otherwise signals with baselines which differ by 128 units or more could not be represented this way).

**Format 16**

Each sample is represented by a 16-bit two's complement amplitude stored least significant byte first. Any unused high-order bits are sign-extended from the most significant bit. The format used for MIT-BIH and AHA database distribution 9-track tapes is format 16, with the addition of a logical EOF (octal 0100000) and null-padding after the logical EOF.

**Format 61**

Each sample is represented by a 16-bit two's complement amplitude stored most significant byte first.

**Format 80**

Each sample is represented by an 8-bit amplitude in offset binary form (i.e., 128 must be subtracted from each unsigned byte to obtain a signed 8-bit amplitude).

**Format 160**

Each sample is represented by a 16-bit amplitude in offset binary form (i.e., 32,768 must be subtracted from each unsigned byte pair to obtain a signed 16-bit amplitude). As for format 16, the least significant byte of each pair is first.

**Format 212**

Each sample is represented by a 12-bit two's complement amplitude. The first sample is obtained from the 12 least significant bits of the first byte pair (stored least significant byte first). The second sample is formed from the 4 remaining bits of the first byte pair (which are the 4 high bits of the 12-bit sample) and the next byte (which contains the remaining 8 bits of the second sample). The process is repeated for each successive pair of samples. Most of the signal files on the second edition of the MIT-BIH Arrhythmia Database CD-ROM are format 212 files.

**Format 310**

Each sample is represented by a 10-bit two's-complement amplitude. The first sample is obtained from the 11 least significant bits of the first byte pair (stored least significant byte first), with the low bit discarded. The second sample comes from the 11 least significant bits of the second byte pair, in the same way as the first. The third sample is formed from the 5 most significant bits of each of the first two byte pairs (those from the first byte pair are the least significant bits of the third sample). Note that the unused bit in each byte pair is set to zero when using the WFDB library to write a format 310 signal file. The entire process is then repeated for each successive set of three samples.

**Format 311**

Each sample is represented by a 10-bit two's-complement amplitude. Three samples are bit-packed into a 32-bit integer as for format 310, but the layout is different. Each set of four bytes is stored in little-endian order (least significant byte first, most significant byte last). The first sample is obtained from the 10 least significant bits of the 32-bit integer, the second is obtained from the next 10 bits, the third from the next 10 bits, and the two most significant bits are unused (note that these bits are set to zero when using the WFDB

library to write a format 311 signal file). This process is repeated for each successive set of three samples.

**SEE ALSO**

**annot(5), header(5), wfdbcal(5)**

*WFDB Programmer's Guide*

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wfdbcal – WFDB calibration file format

**DESCRIPTION**

Programs compiled using the WFDB library (see **wfdb**(3)) require calibration data in order to convert between sample values (expressed in analog-to-digital converter units, or adus) and physical units. Calibration files specify the physical characteristics of calibration pulses that may be present in various types of signals, and specify customary scales for plotting these signals. **calsig**(1) reads the signal file(s) for a record, measures the size of the calibration pulses it finds in adus, and uses specifications from a calibration file to determine adu-to-physical unit conversion parameters, the ‘gain’ and ‘baseline’ fields that it writes back into the header file for the record. Other programs, such as **pschart**(1), make use of the ‘gain’ and ‘baseline’ fields from the header file to determine how to convert adus into physical units, and use customary scale specifications from a calibration file to determine how to convert physical units into units of length on a printed page or on-screen. Most users will find that a single calibration file, perhaps a system-wide default, can be used with all of their WFDB records.

Calibration files are line-oriented text files. Lines are separated by a carriage-return/line-feed pair. Each type of signal to be calibrated is described by a one-line entry. The format of each entry is:

**DESC**<tab>**LOW HIGH TYPE SCALE UNITS**

where **DESC** is a string, possibly containing embedded spaces but not tabs, taken from the signal description field of the header file entry for signals of the desired type; **LOW** and **HIGH** are the physical measurements that correspond to the low- and high-amplitude phases of the calibration pulse; **TYPE** specifies the shape of the calibration pulse (‘sine’, ‘square’, or ‘undefined’); **SCALE** specifies the customary scale in physical units per centimeter; and **UNITS** is a string (without embedded whitespace) that specifies the physical units of the signal (e.g., ‘mV’, ‘mmHg’, ‘degrees\_Celsius’). If **LOW** is ‘-’, the signal is AC-coupled, and **HIGH** is taken as the peak-to-peak amplitude of the calibration pulse. **LOW** must be defined (i.e., must not be ‘-’) for DC-coupled signals. If **HIGH** is ‘-’, the size of the calibration pulse is undefined.

Lines that begin with ‘#’, empty lines, and improperly formatted lines are treated as comments and ignored.

The WFDB library function *getcal*, used by programs such as **calsig**(1), **psfd**(1), and **wave**(1) to obtain calibration data from a calibration file, returns the first entry that matches a signal’s description and units. A calibration file entry is considered to match a signal if the **DESC** field is either an exact match or a prefix of the signal description as given in the header file, and if the **UNITS** field in the calibration file is an exact match of the units field in the header file. By making use of these two rules, it is possible to write a calibration file that contains entries for several specific cases followed by a ‘catch-all’ case for which the **DESC** field contains only the common prefix.

Note that **SCALE** specifications are advisory, not mandatory. The intended use of **SCALE** is to specify the customary size for signals, and the relative sizes of signals of varying types. When determining a **SCALE** for a signal type for which there is no customary scale, a good rule of thumb is that the typical short-term range of variation of the plotted signal should be on the order of one centimeter; keep in mind that it may be useful to make measurements on plots, however, and choose a scale that makes such measurements easy to perform. Programs that draw signals at non-standard scales should generally adjust the scales for all signals by the same factor, unless the user specifies otherwise.

**Examples**

```
# A simple example of a WFDB calibration file
ECG    - 1 sine 1 mV
NBP    0 100 square 100 mmHg
IBP    0 - square 100 mmHg
Resp   - - undefined 1 l
```

In this example, the first line is a comment. The second line specifies that signals whose descriptions begin with ‘ECG’ are AC-coupled, have units of millivolts (mV), have 1 mV (peak-to-peak) sine-wave calibration signals, and are customarily drawn at a scale of 1 mV/cm. The third line specifies that signals of the ‘NBP’ type are DC-coupled, have units of millimeters of mercury (mmHg), square-wave calibration signals that go from 0 to 100 mmHg, and are customarily drawn at a scale of 100 mmHg/cm. The fourth line specifies that signals of the ‘IBP’ type are DC-coupled (since **LOW** is specified), also have units of mmHg, and are

customarily drawn at a scale of 100 mmHg/cm, but that calibration pulses may vary in amplitude. The last line specifies that 'Resp' signals are AC-coupled (since **LOW** is not specified), have calibration pulses of variable size and shape, and have units of liters [l].

An entry of the form:

ECG lead I - 1 sine 1 mV

matches 'ECG lead II' as well as 'ECG lead I', because of the prefix rule (see above). If 'ECG lead I' and 'ECG lead II' were to require different calibrations for some reason, an entry of the form:

ECG lead II - 2 sine 1 mV

should be inserted *before* the entry for 'ECG lead I'.

## ENVIRONMENT

Programs compiled with the WFDB library use the environment variable **WFDBCAL** to determine the name of the calibration file. Calibration files must be located in one of the directories named by the WFDB path (see *setwfdb(1)*).

## SEE ALSO

**calsig(1)**, **setwfdb(1)**, **annot(5)**, **header(5)**, **signal(5)**  
*WFDB Programmer's Guide*

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# Installing the WFDB Software Package

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## Summary

This appendix briefly describes how to install the WFDB Software Package on a new system. The package includes C-language sources for the WFDB library and for the applications described in this manual;  $\LaTeX$ , `texinfo`, and `troff` sources for this and other manuals; and a one-minute sample record (100s).

## How to obtain the WFDB Software Package

The latest version of the WFDB Software Package can always be downloaded in source form from PhysioNet and its mirrors (see <http://www.physionet.org/physiotools/wfdb.shtml>); binaries for popular operating systems and development snapshots, as well as quick-start guides including installation notes for popular operating systems, are also usually available there.

## UNIX, GNU/Linux, and similar operating systems

Before beginning the installation of the WFDB Software Package, obtain and install the `libwww` package from <http://www.w3.org/Library/> or from <http://www.physionet.org/physiotools/libwww/>. This package is provided with most current versions of GNU/Linux. (If you have a program called `libwww-config`, then `libwww` is installed already.) You may omit this step if you do not wish to have `NETFILES` support.

Also download and install the `XView` software packages from <http://www.physionet.org/physiotools/xview/> if you wish to use `WAVE`. Sources are available, as are binaries for several versions of GNU/Linux. If you are using SunOS or Solaris, `XView` binaries are available in the Open Look Software Development package and may be installed already. (If you have a program called `textedit`, then `XView` is installed already.) If you are able to use an existing set of binaries, these are recommended, since the sources may take a *long* time to compile. Be sure that the directory containing `textedit`, usually `/usr/openwin/bin`, is in your `PATH`. You may omit this step if you do not wish to use `WAVE`.

If you have downloaded the software from PhysioNet or another source, you will have a `gzip`-compressed `tar` archive. Unpack it using the commands:

```
gzip -d wfdb.tar.gz
tar xfv wfdb.tar
```

(If you have GNU `tar`, as on GNU/Linux, you can combine these into a single command: `tar xfvz wfdb.tar.gz`.)

This will create a directory with a name of the form `wfdb-m.n.r`, where *m.n.r* is the version number of the included WFDB library (e.g., 10.3.0). Enter this directory.

You should now be ready to configure, compile, and install the software, using the commands:

```
./configure
make install
```

The `./configure` command asks where you wish to install the package. If you accept the default (`/usr`), you will need root permissions when running `make install`. If you choose another location, follow the instructions given by `configure` for setting your `PATH` and `LD_LIBRARY_PATH` environment variables.

Depending on the speed of your system and of your C compiler, make will generally require between 1 and 10 minutes.

## Mac OS/X (Darwin)

The WFDB Software Package has been successfully compiled under Mac OS/X 10.2 (Darwin 6.0.1). It should also work under 10.1, but this has not been tested.

Before compiling the WFDB Software Package, download and install:

- Mac OS/X Developer Tools (from <http://developer.apple.com/macosx/>)
- XDarwin (from Fink, <http://fink.sourceforge.net/>; sources from <http://www.xdarwin.org/>)

Now follow the instructions in the previous section for Unix or GNU/Linux. At this time, an incomplete port of XView to Darwin is available from the GNU-Darwin project (<http://gnu-darwin.sourceforge.net>). You may wish to see if a complete XView port is available; if so, it should be possible to compile WAVE under Mac OS/X as part of the installation of the WFDB Software Package.

## MS-Windows

If you have not already done so, install the Cygwin development environment (freely available from <http://www.cygwin.com/>). This includes gcc (the GNU C/C++ compiler) as well as a comprehensive assortment of other Unix utilities ported to MS-Windows. Accept the defaults suggested by the installer.

*Important:* Although you may be able to compile the WFDB software package using a proprietary compiler, this is *not supported*. The `Makefile.dos` files in several of the subdirectories of the package's source tree can be used with the make utilities provided with most commercial C compilers, although you will need to customize them for your compiler. Your feedback is appreciated.

Before beginning the installation of the WFDB Software Package, obtain and install the libwww package from <http://www.w3.org/Library/> or from <http://www.physionet.org/physiotools/libwww/>. You may omit this step if you do not wish to have NETFILES support.

Open a Cygwin terminal window (the Cygwin installer will have added this to your MS-Windows start menu). Perform the remaining steps by typing the commands given below into the terminal window.

Check that gcc is accessible by typing the command:

```
which gcc
```

The output of this command should be:

```
/usr/bin/gcc
```

If you don't see this output, repeat the steps above as necessary to correct the problem before continuing.

Unpack the gzip-compressed tar archive you downloaded earlier, using the tar command included with the Cygwin package:

```
tar xfvz wfdb.tar.gz
```

If your browser decompressed the file during the download, use this command instead:

```
tar xfv wfdb.tar
```

This will create a directory with a name of the form `wfdb-m.n.r`, where *m.n.r* is the version number of the included WFDB library (e.g., 10.3.0). Enter this directory.

You should now be ready to configure, compile, and install the software, using the commands:

```
./configure
make install
```

If you have Microsoft or Turbo C or C++, and a Microstar Laboratories DAP 1200- or 2400-series analog interface board, you can compile `sample` (a program for creating database records from analog signals, and for re-playing them in analog form). To do so successfully, you must first have installed the Microstar `#include` files and DAP interface library on your system. Specifically, files `clib.c`, `clock.h`, and `ioutil.h` must be installed in your `include` directory, and the version of the file `cdapl.lib` that is compatible with your compiler must be installed in a directory in which libraries are found by your linker. Read and customize `lib/Makefile.dos` and `app/Makefile.dos` as appropriate for your compiler, and use your compiler's make utility to generate `wfdb.lib` and then `sample.exe`.

## Other systems

Copy the contents of <http://www.physionet.org/physiotools/wfdb/> to your hard disk. Note that the text files are in UNIX format (i.e., lines are terminated by ASCII line-feed characters only). If your system expects text files in MS-DOS format (with both a carriage return and a line-feed at the end of each line; VMS is one such system), use `u2d.exe` (available from PhysioNet) to reformat the text files under MS-DOS. If your system is a Macintosh (which expects that lines are terminated by carriage returns only), you will have to reformat the text files yourself, which may be done under MS-DOS on a PC using `u2m.exe`, or on a Macintosh using third-party software.

The WFDB Software Package is written in highly portable C, and (with the exception of a few MS-DOS or UNIX-specific display or data-acquisition programs) should be easy to compile with any K&R or ANSI C compiler. The UNIX and MS-DOS make description files (`Makefile` and `Makefile.dos` in `wfdb` and in each of its subdirectories) should get you started.



# Evaluating ECG Analyzers

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## Summary

This paper describes how to evaluate an automated ECG analyzer using available annotated ECG databases and software, in compliance with standard evaluation protocols. These protocols have been adopted as parts of the *American National Standard for Ambulatory Electrocardiographs* (ANSI/AAMI EC38:1998, and its predecessor, ANSI/AAMI EC38:1994), and the *American National Standard for Testing and Reporting Performance Results of Cardiac Rhythm and ST Segment Measurement Algorithms* (ANSI/AAMI EC57:1998). They include earlier evaluation protocols developed for an AAMI Recommended Practice, *Testing and Reporting Performance Results of Ventricular Arrhythmia Detection Algorithms* (AAMI ECAR, 1987). It will be most useful to readers who plan to use the suite of evaluation software included in the WFDB Software Package (<http://www.physionet.org/~physiotools/wfdb.shtml>); this suite of software includes the reference implementations of the evaluation protocols specified in EC38 and EC57.

## 1 Introduction

Continuous monitoring of the electrocardiogram in both inpatients and ambulatory subjects has become a very common procedure during the past thirty years, with diverse applications ranging from screening for cardiac arrhythmias or transient ischemia, to evaluation of the efficacy of antiarrhythmic drug therapy, to surgical and critical care monitoring. Since the first intensive care units were established in the 1960s, the need for automated data reduction and analysis of the ECG has been apparent, motivated by the very large amount of data that must be analyzed (on the order of  $10^5$  cardiac cycles per patient per day). As clinical experience has led to the identification of more and more prognostic indicators in the ECG, clinicians have demanded and received increasingly sophisticated automated ECG analyzers. The early heart rate monitors rapidly evolved into devices that were designed first to detect ventricular fibrillation, then other “premonitory” ventricular arrhythmias. Many newer devices attempt to detect supraventricular arrhythmias and transient ischemic ST changes.

Visual analysis of the ECG is far from simple. Accurate diagnosis of ECG abnormalities requires attention to subtle features of the signals, features that may appear only rarely, and which are often obscured by or mimicked by noise. Diagnostic criteria are complicated by inter- and intra-patient variability of both normal and abnormal ECG features. Given these considerations, it is not surprising that developers are faced with a difficult task in the design of algorithms for automated ECG analysis, and that the results of their efforts are imperfect. Certain parts of the problem — QRS detection in the absence of noise, for example — are well-solved by most current algorithms; others — detection of supraventricular arrhythmias, for example — remain exceedingly difficult. Just as we may find it easiest to analyze “textbook” examples, automated ECG analyzers may perform better while analyzing the recordings used during their development than when applied to “real-world” signals.

Since automated ECG analyzers vary in performance, and since their performance is dependent on the characteristics of their input, quantitative evaluations of these devices are essential in order to assess the usefulness of their outputs. At one extreme, a device’s outputs in the context of a particular type of signal may be so unreliable as to be worthless; unfortunately, the other extreme — an output so reliable it can be accepted uncritically — is not a characteristic of any existing monitor, nor can it be expected in the future.

## 1.1 ECG Databases

Several databases of ECG recordings are generally available for evaluating ECG analyzers. They serve several important needs:

- They contain *representative* signals. Wide variations in ECG characteristics among subjects severely limit the value of synthesized waveforms for testing purposes. Realistic tests of ECG analyzers require large sets of “real-world” signals.
- They contain *rarely observed but clinically significant* signals. Although it is not particularly difficult to obtain recordings of common ECG abnormalities, often those that are most significant are rarely recorded. Both developers and evaluators of ECG analyzers need examples of such recordings.
- They contain *standard* signals. System comparisons are meaningless unless performance is measured using the same test data in each case, since performance is so strongly data-dependent.
- They contain *annotated* signals. Typically, each QRS complex has been manually annotated by two or more cardiologists working independently. The *reference* annotations produced as a result serve as a “gold standard” against which a device’s analysis can be compared quantitatively.
- They contain *digitized, computer-readable* signals. It is therefore possible to perform a fully automated, strictly reproducible test in the digital domain if desired, allowing one to establish with certainty the effects of algorithm modifications on performance.

Standards EC38 and EC57 require the use of the following ECG databases:<sup>1</sup>

- **AHA DB:** The American Heart Association Database for Evaluation of Ventricular Arrhythmia Detectors (80 records, 35 minutes each)
- **MIT DB:** The Massachusetts Institute of Technology–Beth Israel Hospital Arrhythmia Database (48 records, 30 minutes each)
- **ESC DB:** The European Society of Cardiology ST-T Database (90 records, two hours each)
- **NST DB:** The Noise Stress Test Database (12 records, 30 minutes each)
- **CU DB:** The Creighton University Sustained Ventricular Arrhythmia Database (35 records, 8 minutes each)

Each of these databases represents a very substantial effort by many workers; in particular, the AHA, MIT, and ESC databases each required more than five years of sustained effort by large teams of researchers and clinicians from many institutions. Nevertheless, it should be recognized that even these databases do not fully represent the variety of “real-world” ECGs observed in clinical practice. Although these databases permit standardized, quantitative, automated, and fully reproducible evaluations of analyzer performance, it is risky to extrapolate from the results of such evaluations to expectations of real-world performance. Such extrapolations can be particularly error-prone if the evaluation data were also used for development of the analysis algorithm, since the algorithm may have been (perhaps unintentionally) “tuned” to its training set. It should also be noted that the first four of the databases listed above were obtained from Holter ECG recordings; although the frequency response of the Holter recording technique is not usually a limiting factor in the performance of an ECG analyzer, it may tend to favor devices that are designed to analyze Holter recordings over devices that have been designed to analyze higher-fidelity input signals.

---

<sup>1</sup> Sources: ECRI, 5200 Butler Pike, Plymouth Meeting, PA 19462 USA (AHA DB); MIT-BIH Database Distribution, MIT Room E25-505A, 77 Massachusetts Avenue, Cambridge, MA 02139 USA (MIT, NST, and CU databases); CNR Institute of Clinical Physiology, Computer Laboratory, via Trieste, 41, 56100 Pisa, Italy (ESC DB). Except for the AHA DB, all are available in whole or in part from PhysioNet (<http://www.physionet.org/>).

## 1.2 Evaluation Protocols

Between 1984 and 1987, the Association for the Advancement of Medical Instrumentation (AAMI) sponsored the development of a protocol for the use of the first two of these databases, which was published as an AAMI Recommended Practice.<sup>2</sup> Between 1990 and 1998, the ambulatory ECG subcommittee of the AAMI ECG committee developed and revised a standard for ambulatory ECG monitors, significant portions of which address the issue of the accuracy of automated analysis performed by some of these devices.<sup>3</sup> The ambulatory ECG standard EC38:1998, and the “testing and reporting performance results” standard EC57:1998, build on the evaluation protocol adopted for the earlier Recommended Practice (ECAR), incorporating provisions for the use of all five of the databases listed above, with extensions for assessing detection of supraventricular arrhythmias and transient ischemic ST changes. The standard breaks new ground in establishing specific reporting requirements for the performance of automated ECG analyzers on standard tests using the databases listed above.

A significant constraint imposed on evaluators by the EC38 standard is that they must obtain annotation files containing the analysis results of the device under test. Although the device itself need not produce these files, EC38 specifically requires that they be produced by an automated procedure, which must be fully disclosed. The intent of this requirement is to permit reproducible independent evaluations in which neither the proprietary data of the developers (the analysis algorithms) nor that of the evaluators (the test signals and reference annotations) need necessarily be disclosed. By defining the interface between the developer and the evaluator to be the annotation file, the responsibilities of each party are clearly defined: the developer must make certain that the device’s outputs are recorded in the annotation file in the manner intended by the developer, but in the language of the standard; the evaluator must make certain that the algorithms used to compare the device’s annotation files with the reference annotation files conform to the specification of the standard. The format and content of these annotation files is specified in detail below. For many existing devices, it may be difficult or impossible to obtain such annotation files without the cooperation of the developers. Newly-designed devices should incorporate the necessary “hooks” for producing annotation files.

## 1.3 Software to Support Evaluations

This paper describes a suite of programs that support evaluations of automated ECG analyzers in accordance with the methods described in the EC38 and EC57 standards (as well as those in the earlier ECAR Recommended Practice). These methods are sufficiently complex that the development of such a suite of programs is not an afternoon’s work. By making generally available reference implementations of the evaluation algorithms, much needless duplication of effort may be avoided. By circulating them in source form to other users, we may hope to find and correct any bugs, with the eventual result that evaluators of devices should not have to bear the burden of evaluating the evaluation technique itself. By using them for evaluations, any ambiguities in the English specification of the evaluation algorithms are resolved in a consistent manner for each device tested. These programs are written in C and run under MS-DOS or UNIX. They have been made available as part of the WFDB Software Package. In this paper, the names of these programs are printed like this.

## 2 Evaluating an ECG Analyzer

The major task facing an evaluator is that of presenting the reference signals to the device under test, and collecting annotation files from the device. The details of this task will vary for each device, but a few general hints are given below. A second task, that of obtaining reference heart rate measurements, should be a much simpler job. Once all of this information has been gathered, the remaining work required — that of comparing the device’s analysis against the “gold standard” — can be performed automatically.

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<sup>2</sup>*Testing and Reporting Performance Results of Ventricular Arrhythmia Detection Algorithms*. Publication AAMI ECAR (1987); succeeded by ANSI/AAMI EC57:1998, available from AAMI, 1110 N Glebe Road, Suite 220, Arlington, VA 22201 USA.

<sup>3</sup>*American National Standard for Ambulatory Electrocardiographs*. Publication ANSI/AAMI EC38:1998; available from AAMI (address above).

## 2.1 Presenting Signals to the Analyzer

Two distinctly different types of tests are possible. If the device can accept digital inputs, the reference signals can be supplied in that form (perhaps after resampling with `xform` to convert the digitized samples to the expected sampling frequency and numerical range, and possibly with additional digital signal processing to simulate the signal conditioning normally performed by the device's front-end data acquisition hardware). The primary advantage of testing in the digital domain is that the test is (or should be) strictly reproducible, since no noise or additional quantization error can be introduced in this way. This method usually avoids the issue of synchronization of the test annotations with the reference signals discussed below.

Testing in the analog domain requires that analog signals be recreated from the digital signals. (It should be noted that even the analog versions of the MIT and AHA databases that have been available in the past were recreated from the digitized signals by the database developers.) The advantage of this approach is that it exercises the entire system, including the front-end data acquisition hardware. It is often difficult, however, to establish synchronization between the signal source and the analyzer, needed in order to permit comparisons of annotations. One way of dealing with this problem is to arrange for the analyzer's sampling clock to trigger the digital-to-analog converter used to recreate the analog signals, or to arrange for an external clock to trigger both D/A conversion in the playback system and A/D conversion in the analyzer. Another method is to begin and end the signal generation process by delivering signals from the analyzer to the playback device, and recording the analyzer's clock time at the times of the signals; assuming that both the analyzer and the playback device have stable clocks, event times in the analyzer's frame of reference can be converted to database sample numbers by linear interpolation. The WFDB software package includes a program (`sample`) that uses a Microstar DAP 2400-series analog interface board<sup>4</sup> and an MS-DOS PC to recreate analog signals from digital database records on CD-ROMs or magnetic disk files.

## 2.2 Obtaining Test Annotation Files

For any ambulatory ECG monitor that incorporates automated analysis functions, the EC-38 standard requires the manufacturer to implement and disclose a method for producing test annotation files. Independent evaluators should seek assistance from the manufacturer in any case, since the manufacturer's interpretation of the device's outputs in the language of EC-38 is definitive (in effect, the annotation file generation technique becomes part of the system under test). Note that generation of annotation files need not be synchronous with data acquisition; a device might conceivably store all of the necessary data until the end of the test, and only then write the file. Neither does the standard require that an annotation be determined within any fixed amount of time, as would be expected of devices designed to trigger pacing, for example. Furthermore, EC-38 specifically allows for the possibility that the device under test might not produce the annotation file directly. If any external hardware or software is required to do so, however, it must be made generally available or specified in sufficient detail by the manufacturer to permit an independent evaluator to obtain test annotation files.

Annotation files contain a label (an annotation) for each beat and for certain other features of the signals, such as rhythm and ST changes. Annotations are stored in time order in annotation files. The "time" of an annotation is that of the sample in the signal file with which the annotation is associated.<sup>5</sup> The WFDB library (included in the WFDB software package) includes C-callable functions (`getann` and `putann`) for reading and writing annotations. In a C program, annotations appear as data structures containing a 32-bit `time` field together with a pair of 8-bit fields that encode the annotation type and sub-type (`anntyp` and `subtyp` [sic], respectively), and a variable-length `aux` field usually used to store text. In annotation files, these annotation structures are usually stored in a variable-length bit-packed format averaging slightly more than 16 bits per annotation.<sup>6</sup>

Test annotation files may include the following:

- *Beat annotations.* These need not coincide precisely with the reference beat annotations, since the evaluation protocol allows a time difference of up to 150 ms between each pair of matching beat annotations. All

<sup>4</sup>Source: Microstar Laboratories, <http://www.mstarlabs.com/>. External analog anti-aliasing filters (to reduce "staircasing") and attenuators (to obtain patient-level signals) may also be required, depending on the system to be evaluated. DAP boards can also be used with `sample` to create new database records.

<sup>5</sup>Times in annotation and signal files are usually expressed as *sample numbers* (the number of samples in the signal file that precede the sample in question).

<sup>6</sup>Test annotations that include heart rate or ST measurements require substantially more storage. `getann` and `putann` can also use the original AHA DB format (containing fixed-length annotations, 16 bytes each), but this format should not be used for evaluations of devices that incorporate ST analysis functions, since the space available for the `aux` data is too small to store ST measurements.



beat annotations are mapped during the evaluation process into the set { N, V, F, S, Q } (corresponding to normal, ventricular ectopic, ventricular fusion, supraventricular ectopic, and unclassifiable or paced beats respectively); devices need not be capable of producing all of these annotations, but any beat annotations that they do produce will be translated into one of these types. The standard specifies the mapping used for the `anntyp` values defined in `<wfdb/ecgcodes.h>`. (This file is included in the WFDB Software Package.) Any beat annotations that appear in the first five minutes of a record (the “learning period”) are ignored in the evaluation process. The remainder of the record (the “test period”) must be fully annotated. Note in particular that the last beat of some records may be very close to the last sample; since the analyzer may reach the end of the input signals before producing an annotation for the last beat, it may be necessary to “pad” the input data for a few seconds at the end of the record to permit the analyzer to emit its final beat annotation.

- *Shutdown annotations.* If the device suspends its analysis because of poor signal quality or for any other reason, it should mark the periods during which analysis is suspended. The evaluation software tallies beats missed during such periods separately from beats missed at other times. The beginning of each period of shutdown may be marked using a NOISE annotation with `subtyp = -1`, and the end of each period of shutdown may be marked using a NOISE annotation with `subtyp = 0` (see the source for `bxb` for notes on other acceptable methods of marking shutdown).
- *Ventricular fibrillation annotations.* The beginning and end of each detected episode of ventricular fibrillation should be marked using VFON and VFOFF annotations.
- *Other rhythm annotations.* These should include RHYTHM annotations marking the beginning and end of each detected episode of atrial fibrillation. The beginning of each episode should be marked with an “(AFIB” rhythm annotation, i.e., an annotation with `anntyp = RHYTHM` and `aux = "\05(AFIB”`, where “\05” is C notation for a byte with the value 5 (ASCII control-E). Non-empty `aux` fields always begin with a byte that specifies the number of data bytes that follow; in this case, the five characters “(AFIB)” of the string. The end of each episode should be marked with any other rhythm annotation (for example, “\02(N”).
- *Heart rate measurements.* Each type of heart rate measurement (including any heart rate or RR interval variability measurements) made by the device under test should be assigned a measurement number,  $m$ , between 0 and 127. A MEASURE annotation should be recorded for each heart rate measurement, with `subtyp = m` and with the measurement in the `aux` field, as an ASCII-coded decimal number.
- *ST deviation measurements.* If available, these should be provided in the `aux` fields of beat annotations, as ASCII-coded decimal numbers indicating the deviations in microvolts from reference levels established for each signal from the first 30 seconds of each record. For example, “25 -104” indicates a 25  $\mu\text{V}$  elevation in signal 0 and a 104  $\mu\text{V}$  depression in signal 1. If ST measurements are omitted from any beat annotation, the evaluation software assumes they are unchanged from their previous values.
- *Ischemic ST change annotations.* These STCH annotations should mark the beginning and end of each detected episode of ischemic ST change. ST change annotations have additional information in the `aux` field as for rhythm annotations: the beginning of each episode is marked by an “(STns” annotation, and the end of each episode by a “STns)” annotation, where  $n$  indicates the signal affected (“0” or “1”), and  $s$  indicates ST elevation (“+”) or depression (“-”).  $n$  may be omitted if the episode detection criteria depend on features of both signals. The extremum of each episode may optionally be marked with an “ASTnsm” annotation, where  $n$  and  $s$  are defined as above, and  $m$  is the ST deviation in microvolts, relative to a reference level established as above.
- *Comment annotations.* Annotations with `anntyp = NOTE` and any desired string data in `aux` may be included anywhere in an annotation file. NOTE annotations are ignored by the standard evaluation software; they may be used, for example, to record the values of internal algorithm variables for debugging purposes.

Note that only beat annotations are absolutely required in test annotation files. ST deviation measurements within beat annotations, and the other types of annotations listed above, only need to be recorded for devices that are claimed by their manufacturers to provide optional features for detection of ventricular or atrial fibrillation, measurement of ST deviations, or detection of ischemic ST changes.

If the time units in the test annotation files are not the same as those in the reference annotation files (for example, because `xform` was used to change the sampling frequency of the signal files in a digital-domain test), the time units must be rescaled before proceeding with the comparison. This may be done by using `xform` to rewrite the test annotation files with the original sampling frequency.<sup>7</sup>

Details of the ST deviation measurement and episode detection criteria used in producing the reference annotation files for the ESC database may be found in several sources.<sup>8</sup> Note, however, that many techniques for measuring ST deviation and for detecting transient ischemic ST changes are possible, and that to date the best evaluation results have been obtained for analyzers using criteria that do not attempt to mimic those used by the human experts who annotated the database.

## 2.3 Obtaining Reference Heart Rate Data

The final step of preparation for the evaluation is to process the reference annotation files to obtain reference heart rate annotation files. These files must contain heart rate measurement annotations with the same measurement numbers assigned as for the test heart rate annotations; they need not necessarily contain beat or other annotations from the reference annotation files. Quoting from EC38,

To evaluate the accuracy of heart rate measurement, the evaluator shall implement and disclose a method for obtaining heart rate measurements using the reference annotation files (the ‘reference heart rate’). This method need not be identical to the method used by the device under test, but in general it will be advantageous if it matches that method as closely as possible.

It will generally be in the manufacturer’s interest to provide a program for generating reference heart rate annotation files, to avoid the need for an independent evaluator to do so, with a likely result of less than optimal agreement with the test heart rate measurements. The WFDB software package includes a sample implementation of such a program (`examples/refhr.c`); note that it will need to be customized for each device to be tested.

Note that measurement errors are normalized by the mean value of the reference measurements in each record. Be certain that this mean value cannot be zero!<sup>9</sup>

## 3 Comparing Annotation Files

Once the test annotation files and the reference heart rate annotation files have been obtained, the remainder of the evaluation procedure is straightforward. All of the information needed to characterize the analysis performed by the device under test is encoded in the test annotation files; similarly, all of the information needed to characterize the actual contents of the test signals is encoded in the reference annotation and reference heart rate annotation files. The evaluation procedure thus entails comparison of the test and reference annotation files for each record.

Four programs are provided in the WFDB Software Package for this purpose:

- `bxb` compares annotation files beat by beat; its output includes QRS, VEB, and (optionally) SVEB sensitivity and positive predictivity, as well as RR interval error and shutdown statistics.
- `rxr` compares annotation files run by run; its output includes ventricular (and, optionally, supraventricular) ectopic couplet, short run (3–5 beats), and long run (6 or more beats) sensitivity and positive predictivity.
- `epicmp` compares annotation files episode by episode; its output includes ventricular fibrillation, atrial fibrillation, and ischemic ST detection statistics as well as comparisons of ST deviation measurements.

<sup>7</sup>The obvious alternative, using `xform` to rewrite the reference annotation files at the time the signal files are resampled, should not be used in a formal evaluation. Because of the possibility that resampling the reference annotation files might result in moving reference annotations into or out of the test period, or changing the lengths of episodes, doing so might produce results that could not be directly compared with those obtained in a standard evaluation.

<sup>8</sup>See, for example, the *European ST-T Database Directory*, pp. vi-vii, supplied with the ESC DB; or Taddei, A., et al., “The European ST-T database: development, distribution, and use”, *Computers in Cardiology* 17:177-180 (1990).

<sup>9</sup>For certain types of HRV or RRV measurements (though not for heart rate measurements), this is a potential problem. One solution is to add a small positive offset to any measurement with an expected zero mean. It is within the letter, though not the spirit, of the standard protocol, to add a very large number in such a case, so as to make the error percentage arbitrarily small. The mean value of the reference measurements must be reported; this should serve as a disincentive to this sort of creative abuse of the standard. An honest approach might be to add an offset on the order of the expected standard deviation of the individual measurements.

- `mxm` compares measurements from a test annotation file and a reference heart rate annotation file; its output indicates measurement error.<sup>10</sup>

The WFDB Software Package also includes three related programs:

- `sumstats` reads certain output files generated by `bxb`, `rxr`, `epicmp`, and `mxm`, and calculates aggregate statistics for a set of records.
- `plotstm` generates scatter plots of ST deviation measurements collected by `epicmp`.
- `ecgeval` automates the entire comparison procedure by running `bxb`, `rxr`, `epicmp`, and `mxm` for each record, collecting their output, then running `sumstats` (and optionally `plotstm`), and finally printing the results.

To obtain a concise summary of how to use any of these programs, including a list of any command-line options, simply run the program without any command-line arguments. Refer to the *WFDB Applications Guide*, which accompanies the WFDB Software Package, for details.

In most cases, it will be easiest to collect all of the annotation files before beginning the comparison, and then to perform the comparison by typing:

```
ecgeval
```

The program asks for the test annotator name, the names of the databases used for testing, and what optional detector outputs should be evaluated.

Only the statistics required by EC38 and EC57 are reported by `ecgeval`. If more detailed evaluation data are needed, it will be necessary to run `bxb`, `rxr`, etc., separately. If file space is extremely limited, it may be necessary to delete each test annotation file after it has been compared against the reference file, before the next test annotation file can be created; in such cases, it may also be necessary to prompt the user to change media containing signal or reference annotation files, or to reset the device under test before beginning each record. Optionally, `ecgeval` can generate a script (batch) file of commands, which can be edited to accommodate special requirements such as these.

For example, suppose we have obtained a set of test annotation files with the annotator name “yow”, which we wish to compare against the reference annotation files (annotator name “atr”)<sup>11</sup> and reference heart rate annotation files (annotator name “htr”). The portion of the evaluation script generated by `ecgeval` for MIT DB record 100 is:

```
bxb -r 100 -a atr yow -L bxb.out sd.out
rxr -r 100 -a atr yow -L vruns.out sruns.out
mxm -r 100 -a htr yow -L hr0.out -m 0
epicmp -r 100 -a atr yow -L -A af.out
      -V vf.out -S st.out stm.out
```

(The last two lines shown above form a single command. The `mxm` command gathers statistics on measurement number 0; if other heart rate measurements are defined, `mxm` should be run once for each such measurement, substituting the appropriate measurement numbers for 0 in the output file name, `hr0.out`, and the final argument.) Statistics for the remainder of the MIT DB are obtained by repeating these commands, substituting in each the appropriate record names for 100. Once these commands have been run for all of the records, the record-by-record statistics will be found in nine files (`bxb.out`, `sd.out`, `vruns.out`, `sruns.out`, `hr0.out`, `af.out`, `vf.out`, `st.out`, and `stm.out`). The first eight of these files contain one line for each record.<sup>12</sup> `sumstats` can read any of these files, and calculates aggregate performance statistics; to use it, type “`sumstats file`”, where *file* is the name of one of these files. The output of `sumstats` contains a copy of its input, with aggregate statistics appended to the end. Typically this output might be saved in a file to be printed later, e.g.,

<sup>10</sup>`mxm` is not restricted to comparison of heart rate measurements; if other types of measurements are available, they may be compared in the same manner as heart rates by `mxm`.

<sup>11</sup>Annotation files for any given record are distinguished by annotator names, which correspond to the “extension” of the file name. The reference annotation files supplied with the databases have the annotator name “atr” (originally “atruth” because “a” was intended to indicate the file type, and “truth” because ... well, because the annotations are supposed to be The Truth).

<sup>12</sup>`stm.out` contains one line for each ST deviation measurement that was compared; in this example, `stm.out` would be empty since the reference annotation files of the MIT DB do not contain ST deviation measurements.

```
sumstats bxb.out >>report.out
```

A scatter plot of the ST measurement comparisons performed by `epicmp` can be produced using `plotstm`, the output of which can be printed directly on any PostScript printer. For example, to make a plot file for `stm.out`, type:

```
plotstm stm.out >stm.ps
```

## 4 Studying Discrepancies

Having conducted an evaluation as described above, a common question is “what were the errors?” `bxb` and `rxr` can help answer such questions.

`bxb` can generate an output annotation file (with annotator name “`bxb`”) in which all matching beat annotations are copied from the test annotation file, and each mismatch is indicated by a `NOTE` annotation, with the `aux` field indicating the element of the confusion matrix in which the mismatch is tallied (e.g., “`Vn`” represents a beat called a VEB by the reference annotator and a normal beat by the test annotator). Programs such as `view`, `wave`, and `wview`<sup>13</sup> can be used to search for and display the waveforms associated with the mismatches. To generate an output annotation file, add the `-o` option to the `bxb` command line, as in:

```
bxb -r 100 -a atr yow -L bxb.out sd.out -o
```

A particularly useful way to document an evaluation is to print a full disclosure report with `bxb` output annotations, using the program `psfd` (also included in the WFDB Software Package). This may be accomplished by preparing a file containing a list of the names of the records to be printed (call it `list`), and then using the command:

```
psfd -a bxb list >output.ps
```

The file `output.ps` can be printed on any PostScript printer. Run `psfd` without any arguments for a summary of its (numerous) options; try a short test before making a large set of printouts, which can take a long time.

Both `bxb` and `rxr` accept a `-v` option to run in “verbose” mode, in which each discrepancy is reported in the standard error output. When running `rxr`, this feature is useful for finding missed and falsely detected ectopic couplets and runs.

## 5 Acknowledgements

Having been involved in the production of most of the databases as well as the design of the evaluation protocols, it has been my privilege to receive the benefits of the sustained contributions of many colleagues who have supported these projects with their dedicated efforts. I would like especially to thank Paul Albrecht, Jim Bailey, Ted Baker, Rich Bowser, Don Brodnick, Jerry Cox, Phil Devlin, Charlie Feldman, Scott Greenwald, Russ Hermes, David Israel, Franc Jager, Carlo Marchesi, Roger Mark, Joe Mietus, Warren Muldrow, Diane Perry, Scott Peterson, Ken Ripley, Paul Schluter, Alessandro Taddei, Roy Wallen, and Cees Zeelenberg.

## A Using the AHA Database

Since the AHA DB is not available in the standard PhysioBank format used by all of the other databases, the WFDB Software Package includes a pair of programs that convert files read from AHA DB distribution tapes or floppy disks into files in PhysioBank format. `a2m` converts AHA annotation files, and `ad2m` converts AHA signal files and also generates header (`*.hea`) files. (Run these programs without command-line arguments to obtain instructions on their use.) Using `a2m` and `ad2m`, all 80 AHA DB records can be stored in roughly 130 Mb of disk space (assuming use of the standard 35-minute records). These programs can also reformat old (pre-1989) MIT DB tapes written in the AHA DB distribution format.

It is also possible to read and write AHA tape-format files directly using the WFDB library; refer to the *WFDB Programmer's Guide* for details.

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<sup>13</sup>`view` (for MS-DOS), `wave` (for Linux, Solaris, and SunOS) and `wview` (for MS Windows) are included in the WFDB Software Package.

## B Noise stress testing

With respect to many tasks performed by an ECG analyzer, dealing with noise is the major problem faced by system designers. Although measurements such as ST deviation may be obtained reliably in clean signals, the presence of noise may render them inaccurate. In some instances, it is sufficient to recognize the presence of noise and either to mark measurements as unreliable or to avoid making measurements altogether. In other cases, excluding noisy data is inappropriate (for example, given the multiple correlations among physical activity, noise, and transient ischemia, excluding noisy signals is likely to introduce sampling bias in an ischemia detector).

It is difficult to measure the effects of noise on an ECG analyzer using ordinary recordings. Even if existing databases include an adequate variety of both ECG signals and noise, the sample size is certainly too small to include all combinations of noise and ECG signals that may be encountered in clinical use. In ordinary recordings, it is difficult or impossible to separate the effects of noise from the intrinsic problems of analyzing clean signals of the same type.

The noise stress test circumvents these problems. By adding noise in calibrated amounts to clean signals, any combination of noise and signal types is possible. Since both the noise-corrupted signal and the clean signal can be analyzed (in separate experiments) by the same analyzer, the effects of noise on the analysis are readily separable from any other problems that may arise while analyzing the clean signals. Finally, since the test can be repeated using different amounts of noise, it is possible to characterize analyzer performance as a function of signal-to-noise ratio.

The major criticisms of the noise stress test are that not all noise is additive, and that the characteristics of the added noise may not perfectly match those of noise observed in clinical practice. These points, though formally irrefutable, do not negate the value of the test. In practice, most of the troublesome noise is additive; thus (given appropriate inputs) the noise stress test can simulate most of the noisy signals of interest. The NST DB includes noise recordings made using standard ambulatory ECG electrodes and recorders, but with electrodes placed on the limbs of active volunteers in configurations in which the subject's ECG is not apparent in the recorded signals. Given the recording technique used, it is not surprising that the characteristics of the recorded noise closely match those of noise in standard ambulatory ECG recordings. Although it may be argued that the particular muscles responsible for the recorded noise might produce different signals than those that generate the EMG present in noisy ECGs, no such differences are apparent from comparisons of either the signals or their power spectra.

The NST DB includes a small set of ECG records with calibrated amounts of added noise. EC38 specifies that performance on these records must be reported, although no specific performance levels are required. Program `nst` can be used to generate additional records for noise stress testing. To do so, choose an ECG record and a noise record (the latter may be `bw`, `em`, or `ma` from the NST DB, or any other available noise recording). Run `nst` and answer its questions to generate a noisy ECG record that may then be used in the same way as any other WFDB record. By default, `nst` adds no noise during the first five minutes of the record, then adds noise for the next two minutes, none for the following two minutes, and repeats this pattern of two minutes of noise followed by two minutes of clean signals for the remainder of the record. The scale factors for the noise, if determined by `nst`, are adjusted such that the signal-to-noise ratios are equal for each signal. The durations of the noisy periods, and the scale factors for each signal, are recorded in a *protocol annotation file*, which is generated by `nst` unless an existing protocol annotation file is supplied as input. To change these parameters, simply edit the protocol annotation file (using, for example, `rdann` to convert it to text form, any text editor to make the modifications, and `wrann` to convert it back to annotation file format), then rerun `nst` using the protocol file to generate a new record.